

"Chips & Ice Cream" 1025-194 Final Board



Date 00/00/14



Adventure Time Created by Pendleton Ward

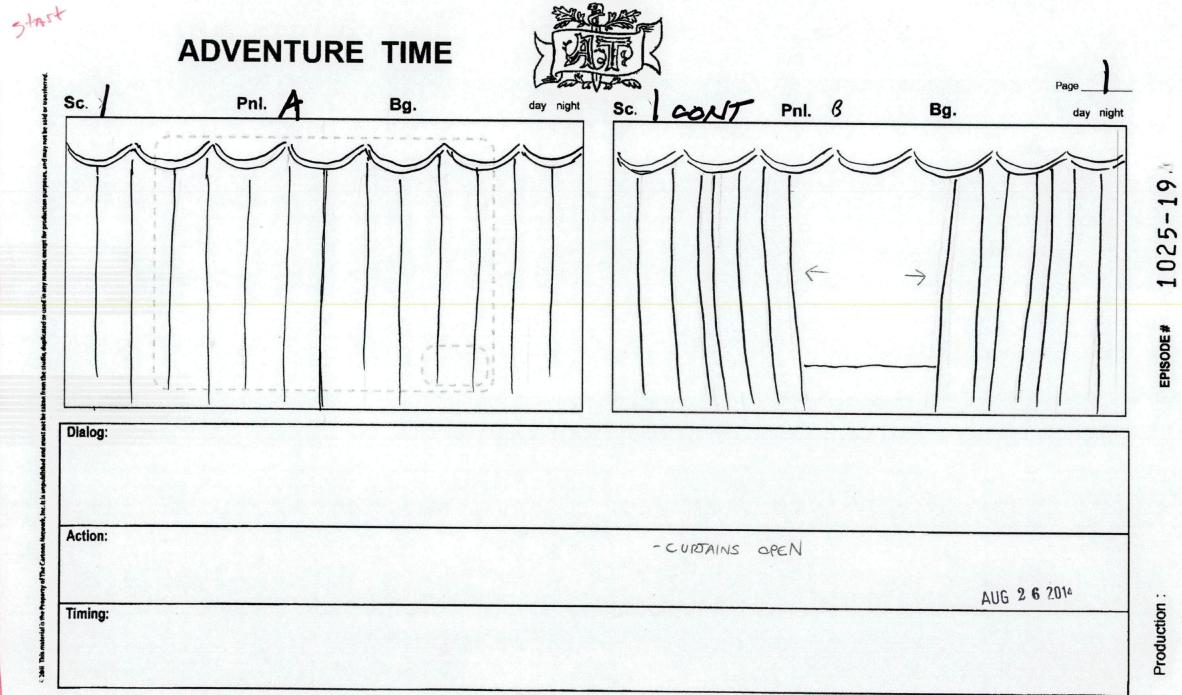
> Supervising Director Cole Sanchez

Storyboard by Somvilay Xayaphone & Seo Kim

Animation Studio RDK

AUG 2 6 2014

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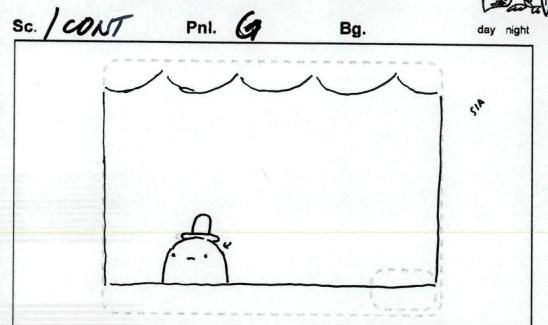


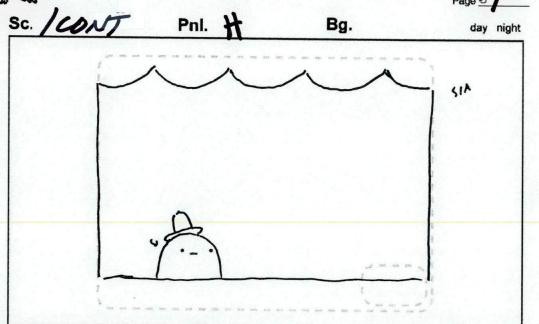
c. I CONT Pnl. C	Bg.	day night Sc.	Pnl. D	Bg.	Page day night
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ction:			S' SLIDES INTO VIEW,		

Sc. 1 CONT	Pnl. &	Bg.	day night Sc.	1 cont	Pnl. F	Bg.	day night
			<i>y</i>				514
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Dialog:	* 100 Mer 800 MA and are and 30 ma july	The second secon		HIPS: CHIPS	; (HECCO;)		
Action:							

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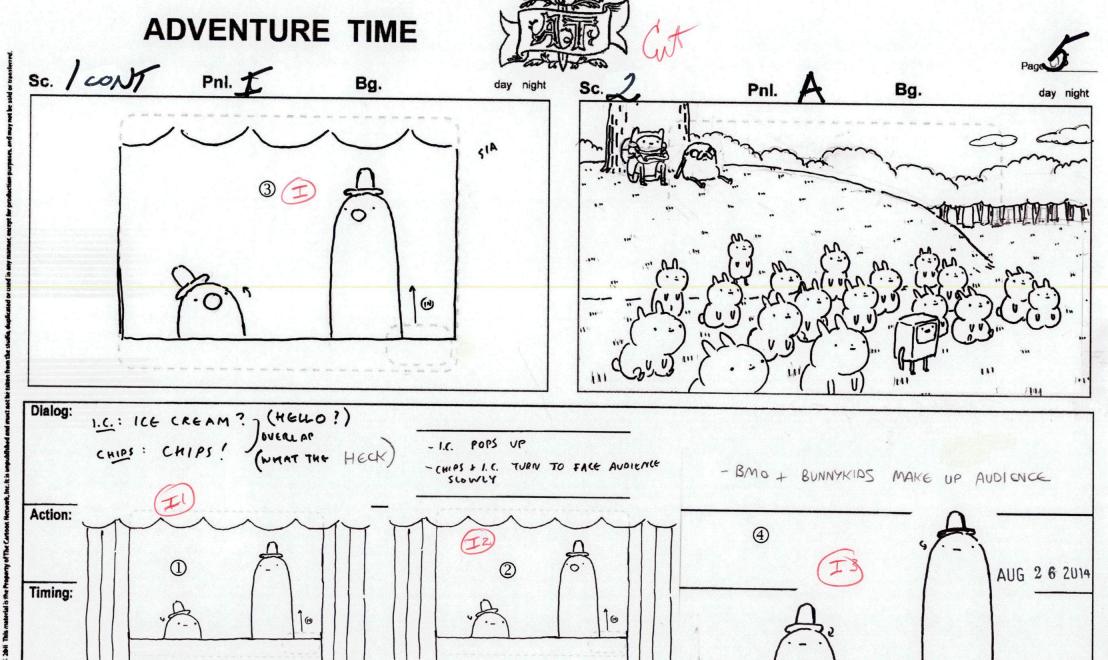




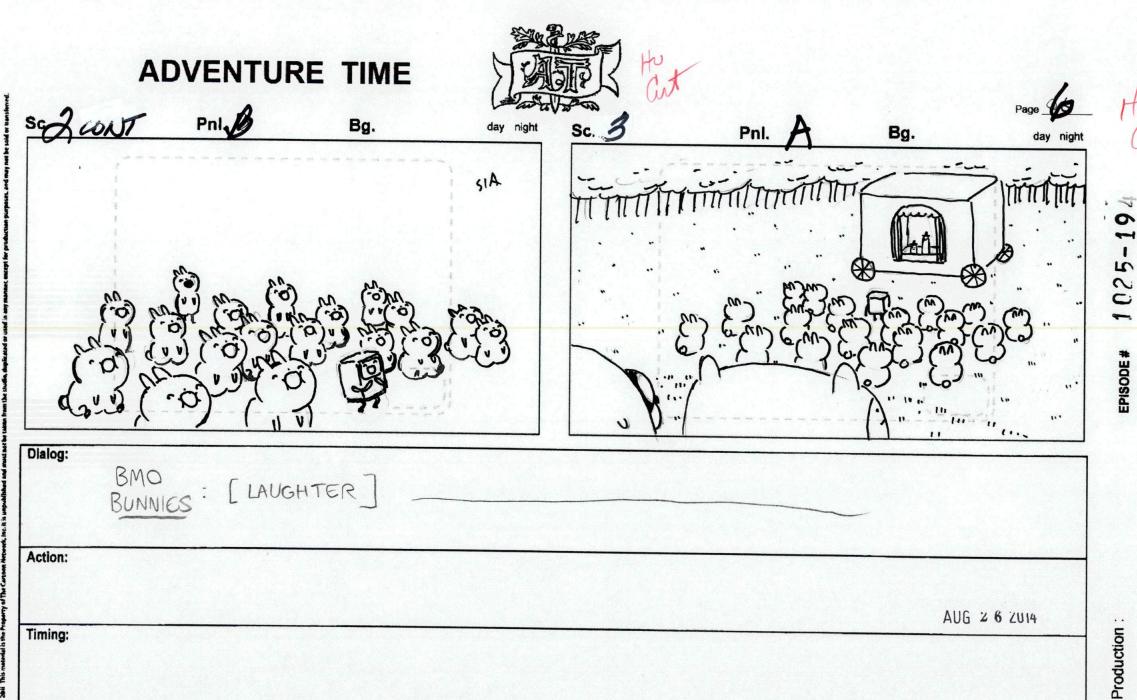


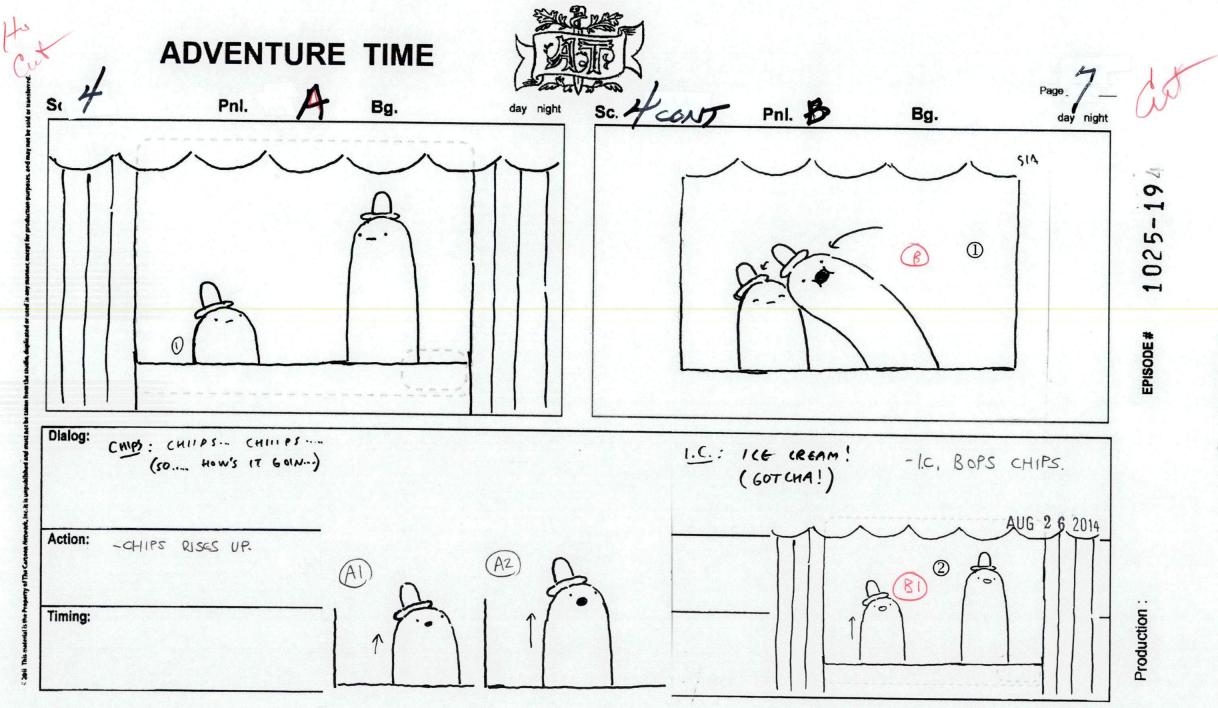
Dialog: BUNNY KIDS	= [LAUINTER	
Action:	-CHIPS LOOKS BACK AND FORTH	
Timing:		AUG 2 6 2014

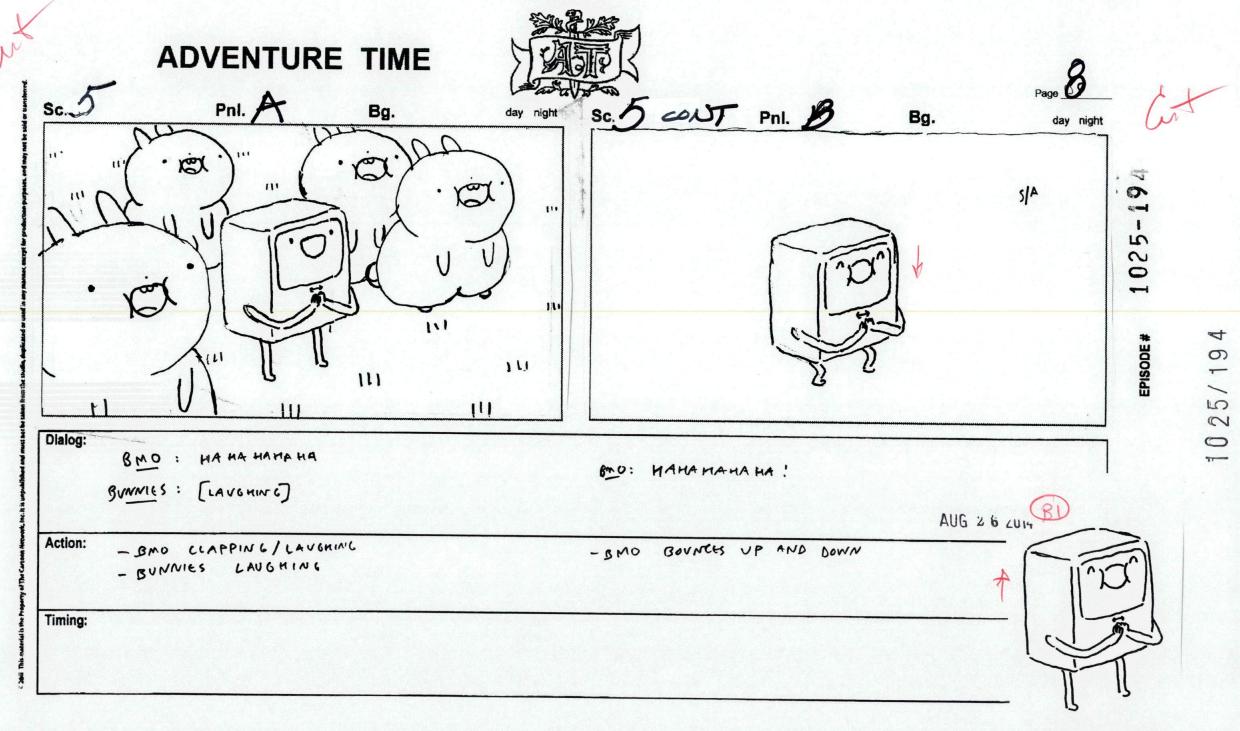
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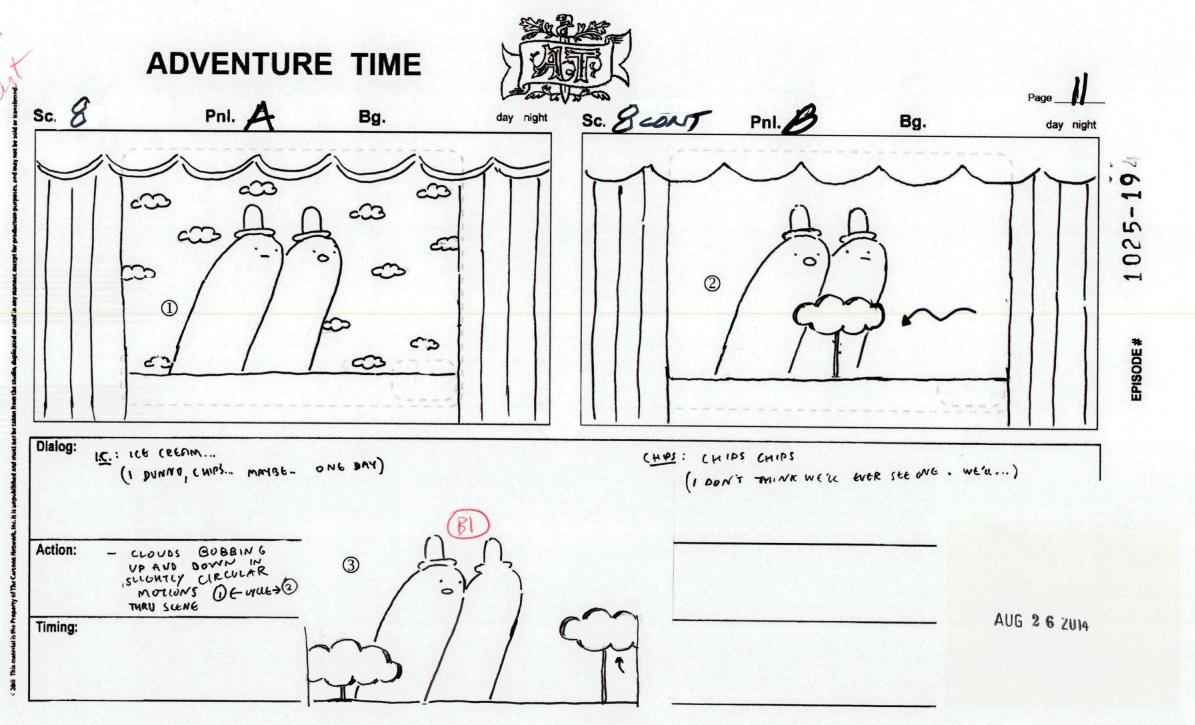


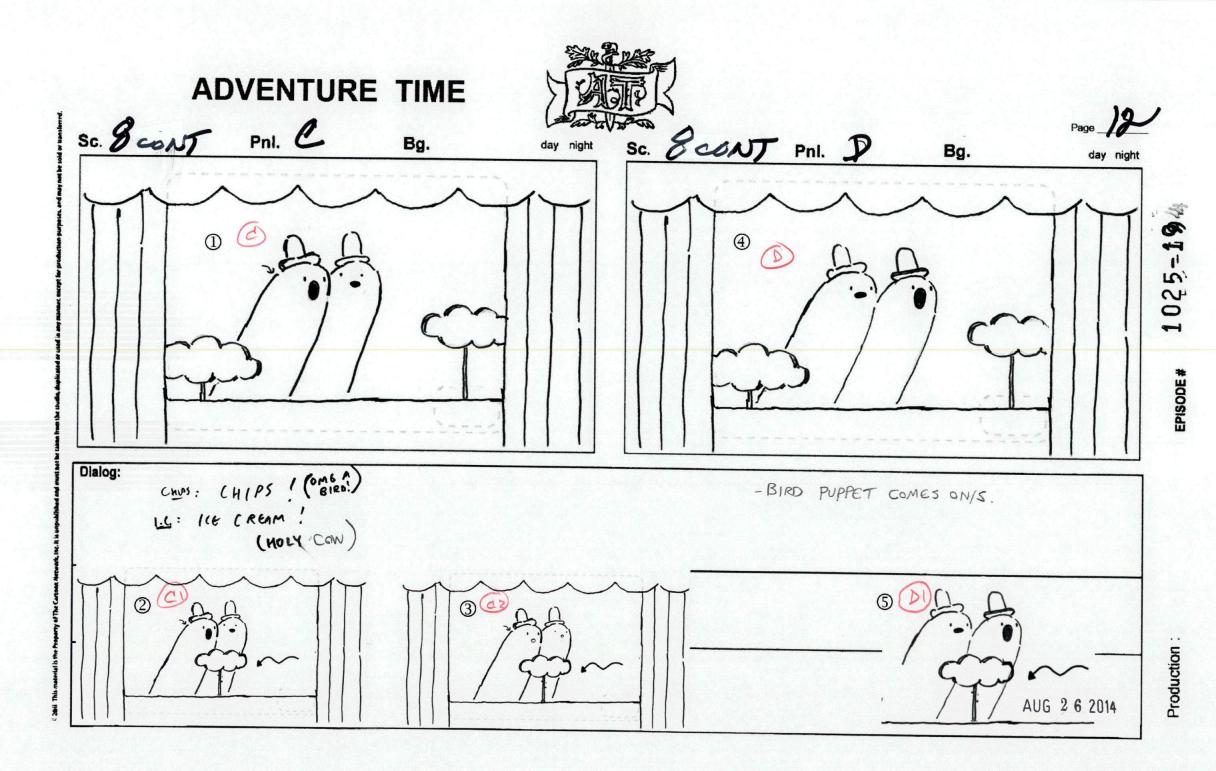


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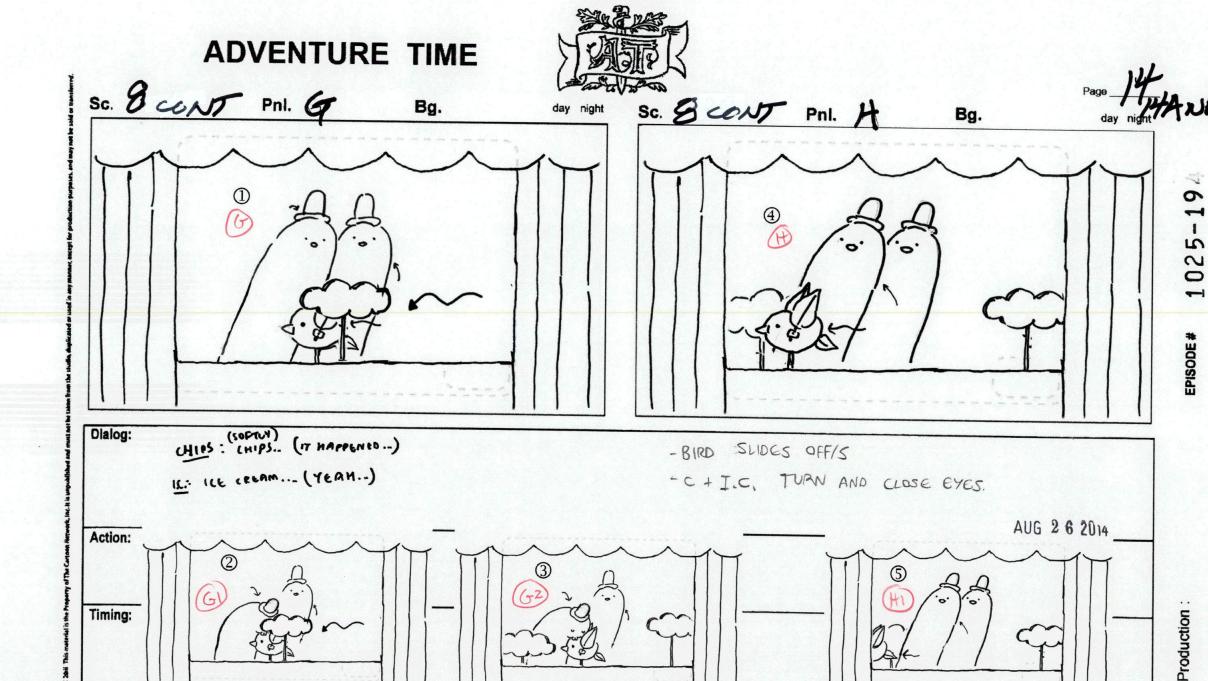
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Sc 6	Pnl. A separate special and se	Bg.	day night	Sc. b CONT	Pnl. B	Bg.	day night
Dialog:	1 DON'T GET 17	-		I: AHH, JUST	T ICEGT WATCHING LT 668 CRAZ	B MO SAID	## EPISODE#
Action:						(B)	AUG 2 6 2014
Timing:							

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Sc.	6 cont	Pnl.	Bg.	day night	Sc. 7	Pnl. A	Bg.	Page	. (
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Dialo	g:				CHIB: (H	OD YOU THINK W	IPS- CHUS-CHIPS?	REAL BIRD?)	
Actio					- CLOUDS ON UP AND I	90 WM	(a) 1111 (2) (a) (b) (c) (c) (c) (c) (c) (c) (c) (c) (c) (c		

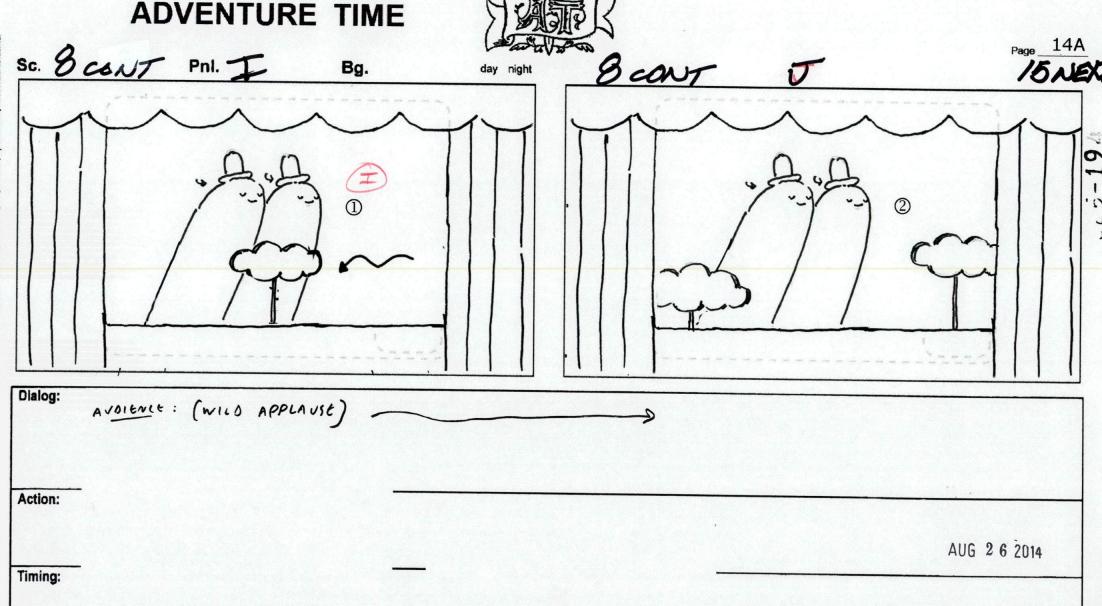




ADVENTURE TIME Sc. 8 CONT Pol. E Bg. Sc. Scout Pnl. F Bg. 1025-194 EPISODE # Dialog: I.C: * KISS* CHITS: YKISSY - IC KISSES BIRD. - CHIPS KISSES BIRD Action: (5) AUG 2 6 201 Timing:

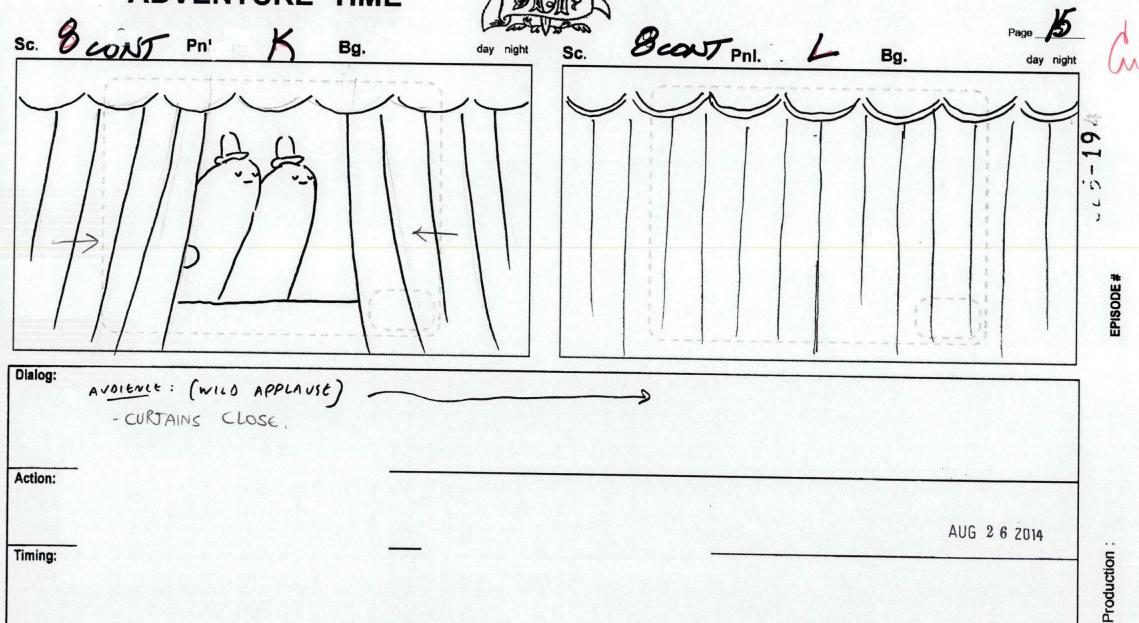


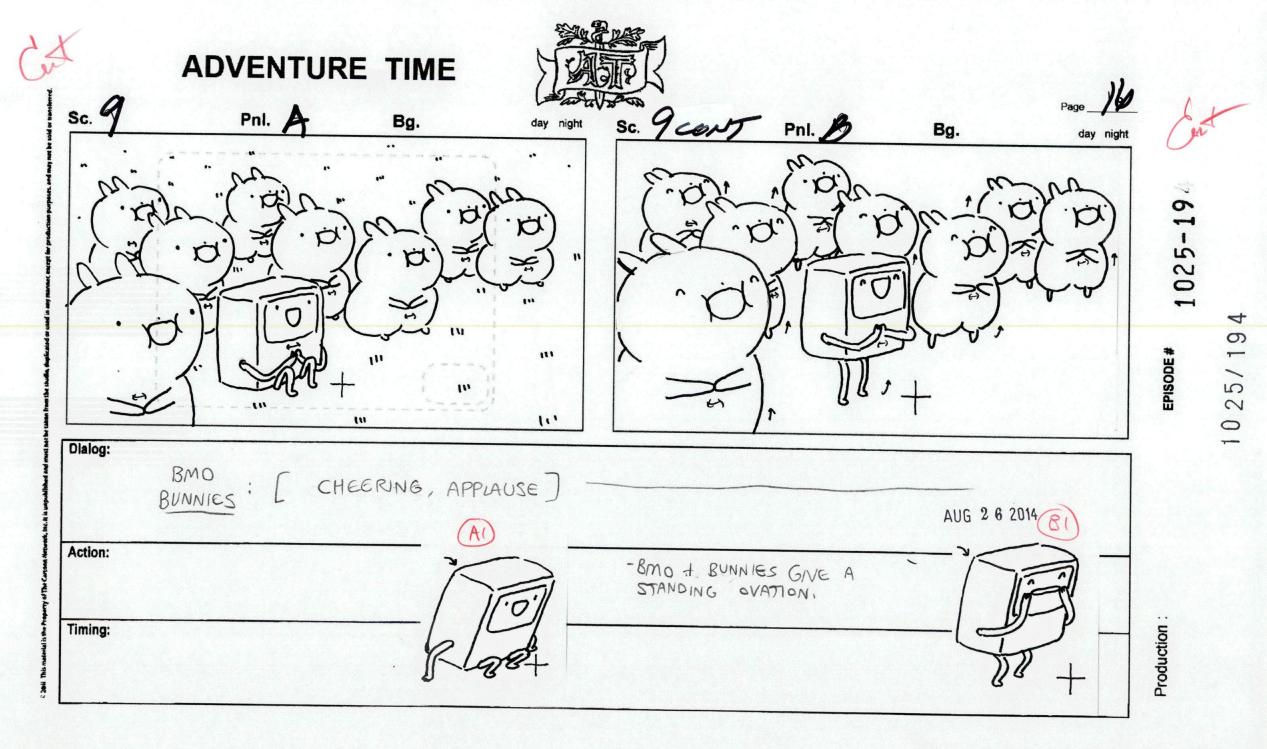
ADVENTURE TIME

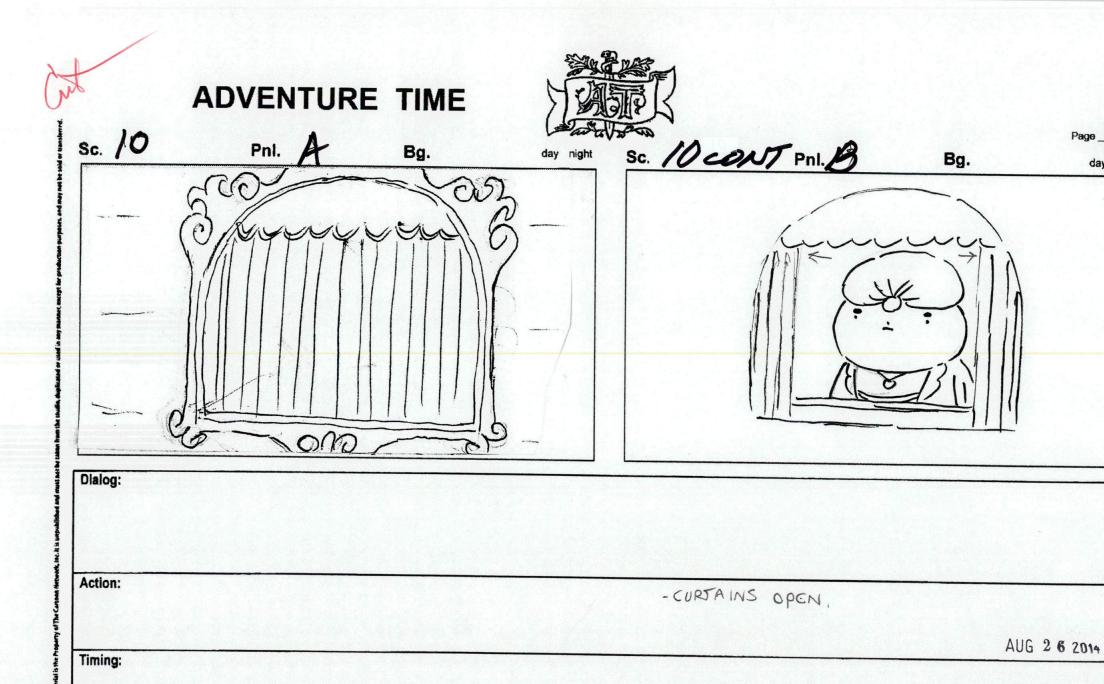


ADVENTURE TIME









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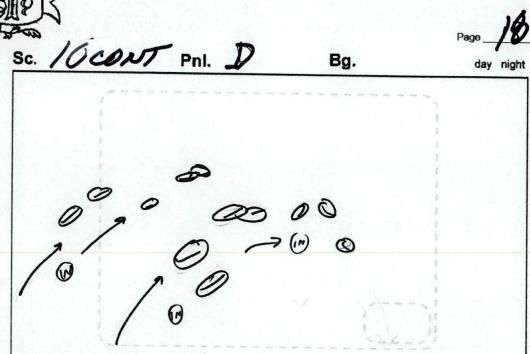
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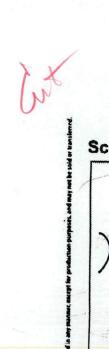
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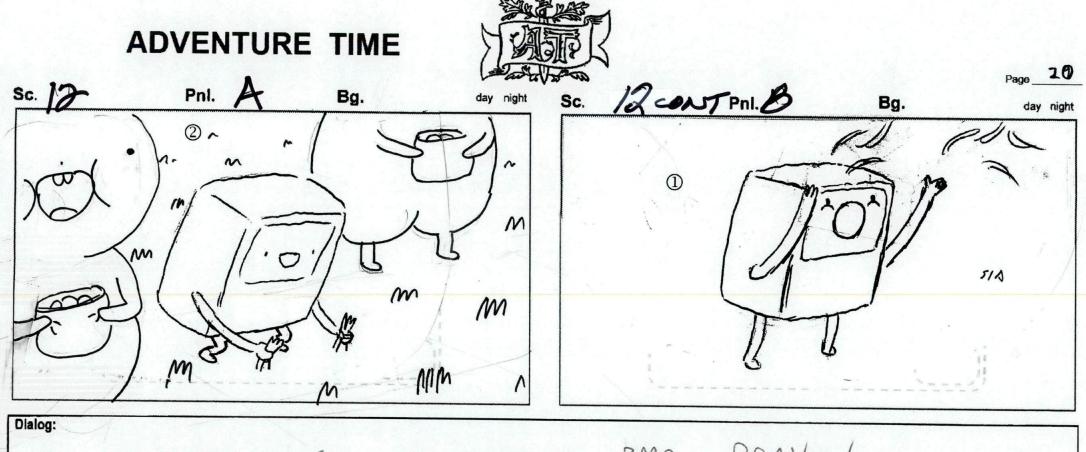
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DA.	J. C.) Cita	Mar.	
Dialog:	TOUS			9	20/20		,
BL	INNIES : [CHEERIN	c]					
Action:				BUNNIES THROV	V COINS.		
Timing:						AUG 2 6 2014	





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Sc. 13

ADVENTURE TIME

Bg.

Pnl. A



Sc. 13 COUT Pol. B

Page 2 Bg.

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∠: W'the stuff wazzat?!

- FINN CLAPPING POLITELY

SFX: * WEAK CLAPPING *

- JAKE LOOKS CONFUSCO

Timing:

Action:

Dialog:

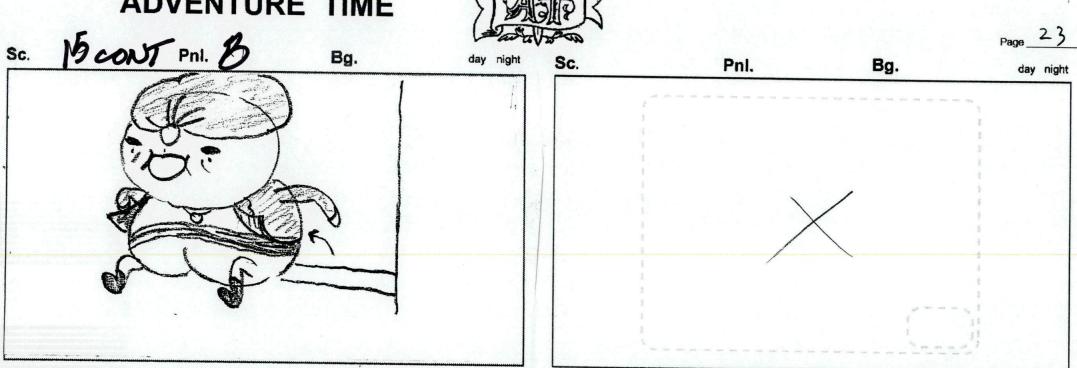


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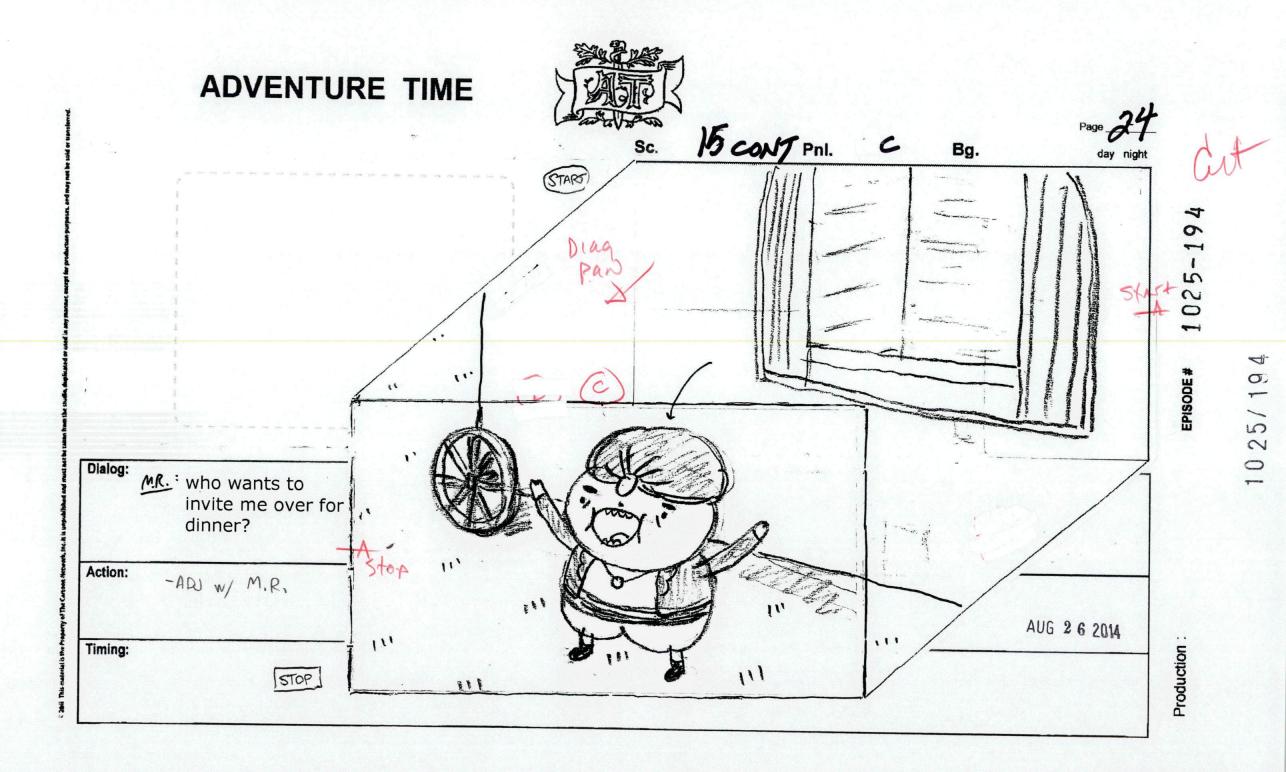
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Sc. H Pnl. A Bg.	day night Sc. 15	enl. A	Bg. Page 2:	
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MAN TO MA	The control of the co	N/B		EPISODE#
Dialog:	M.R.: NOW		->	
			AUG 2 6 2014	AC
Action:	- M.R.	LEANS FORWARD		
Fiming:			-	

ADVENTURE TIME





Dialog: Action: -M.R. LEAPS OUT OF STAGE AUG 2 6 2014 Timing:



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	ADVENTUR	E TIME						45
Sc. 16	Pnl. A	Bg.	day night	Sc.	16 CONT Pril.	B	Bg.	Page 25 day night
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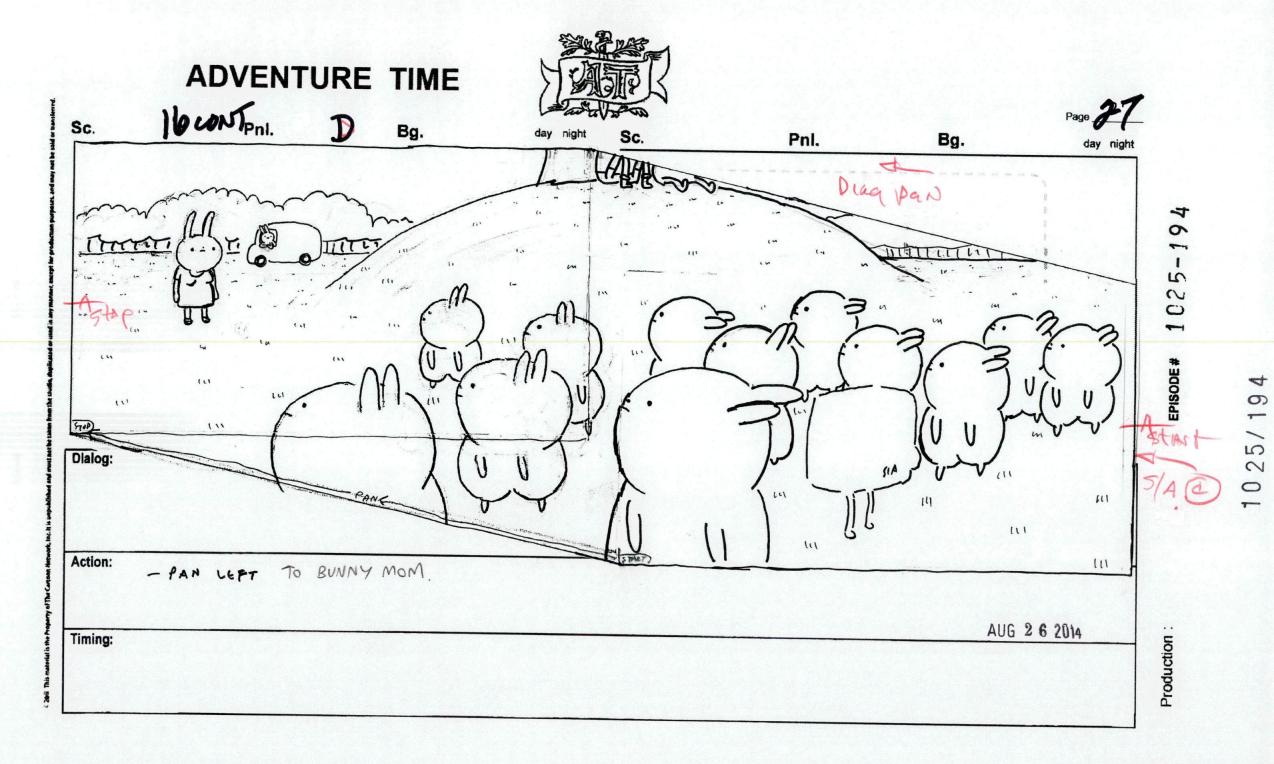
Dialog:	KIOS: YEAHM! BMO: [FAST INHALL)	
Action:		
Timing:	AUG 2 6 2014	

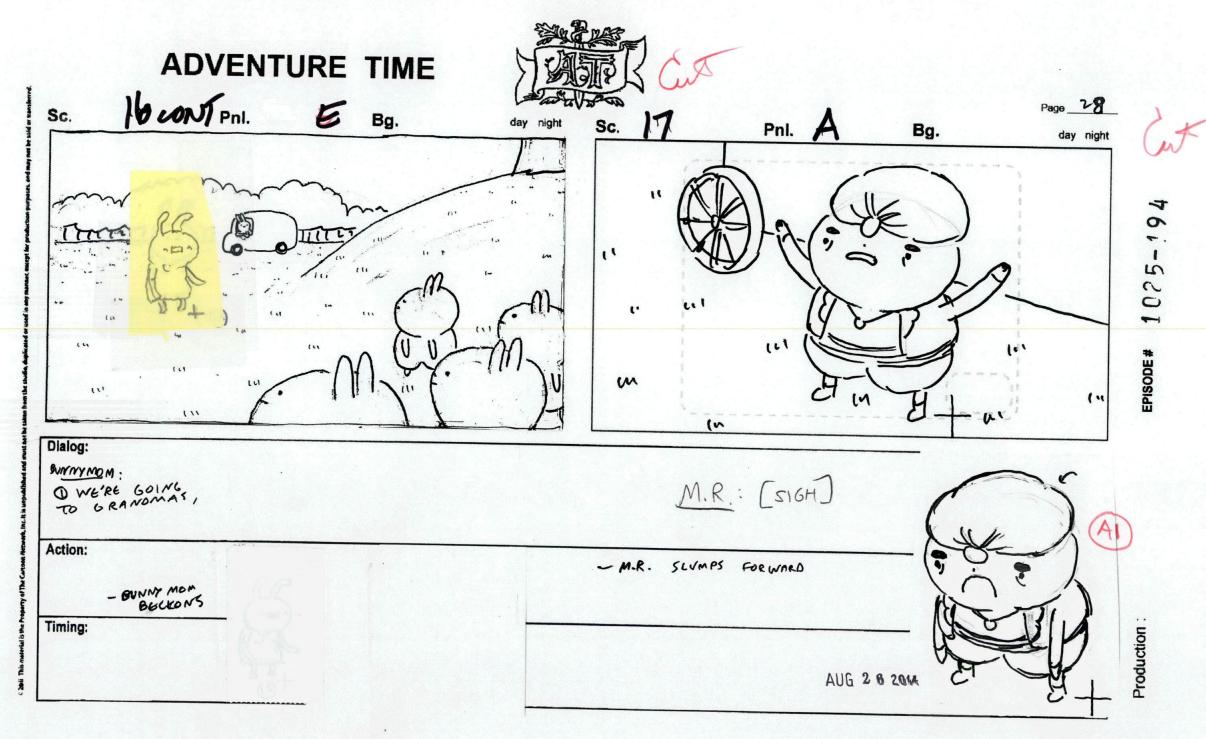
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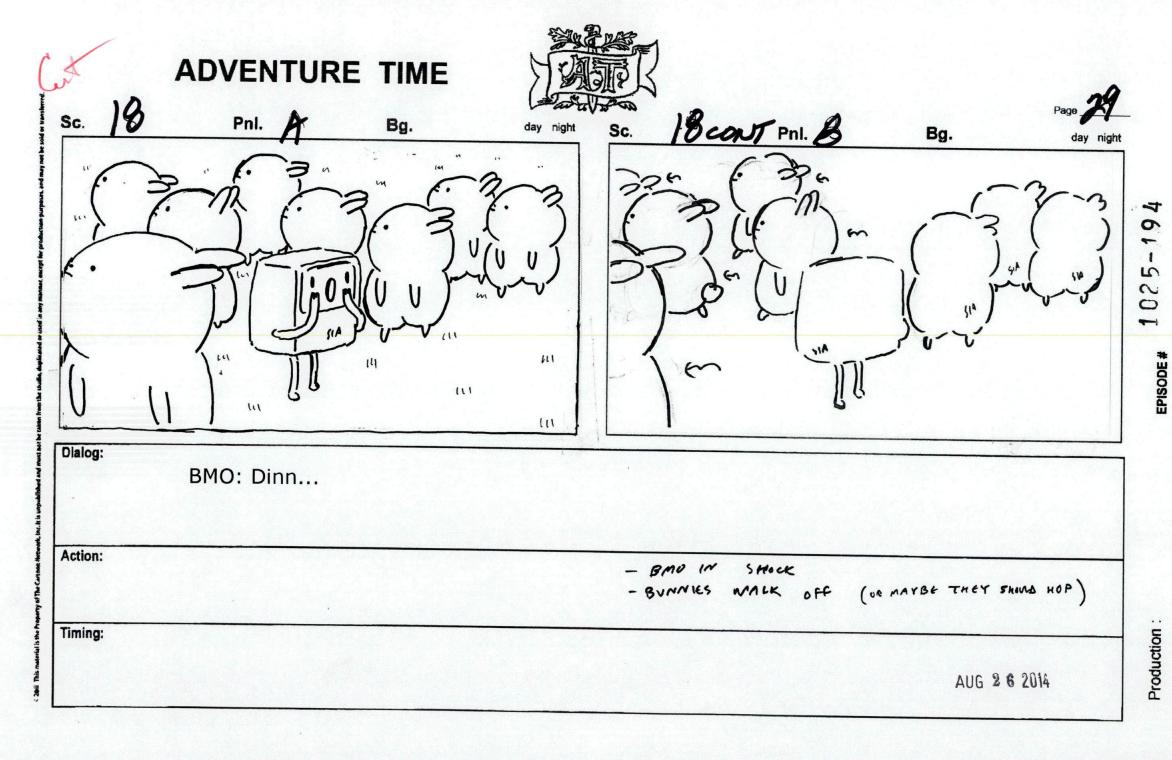
EPISODE #

ADVENTURE TIME 16 was Pnl. C Sc. Bg. Pnl. Bg. 111 111 Dialog: BUNNY MOM : (0/5) COME ON, KIDS! Action: -BUNNY KIDS TURN -BMO DOESN'T TURN AUG 2 6 2014 Timing:

1005/104







ADVENTURE TIME	TARK Cur			
Sc. 18 CONT Pol. C Bg.	day night Sc. 19	Pnl. A	Bg.	Page 30
33 (M. W. C.			Dg.	day night
BMO:nerr				
Action:				
Timing:			DUA	2.6 2011

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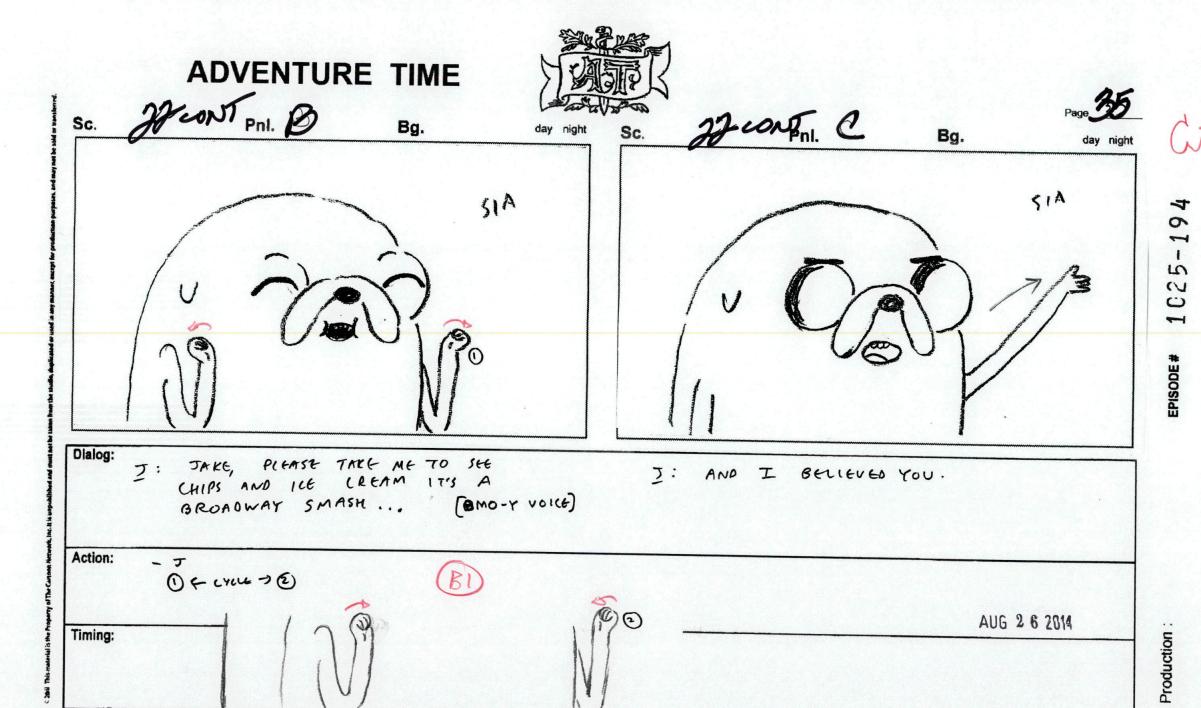
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Bg.	day night Sc. 21 con	TPnl. C Bg.	Pageday night
) 40	
	\$1A		
log: BMO: BUT JAKE!	BMO: 1 NEVER	ASK YOU FOR ANYTHING	!
ion:			

ADVENTURE TIME Sc. HUNT Pnl. D Bg. day night	Page 1	34
\$1A	Sc. 39 Pnl. A Bg.	day night
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	2/v ()	
514	000	
Dialog:		
BMD: WHEN DID I EVER ASK YOU FOR ANYTHING?	丁: YESTERDAY . YOU SAID	
Action:		
Timing		

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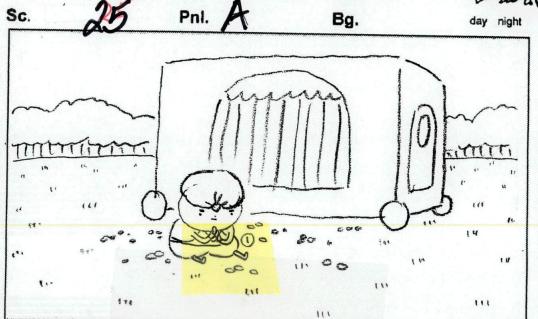


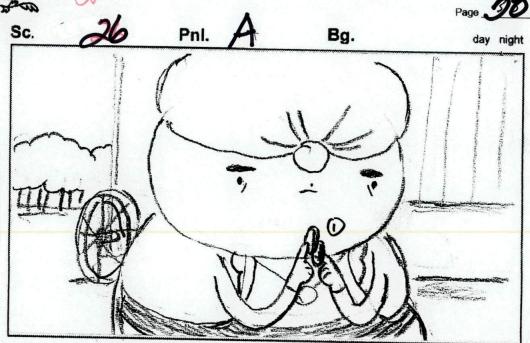
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Sc. 34	Pnl. A	Bg.	day night S	c. 25 can T Pol. B	Bg.	Page day nig
1	\supset \subset					5/4
		Service Comments	ninni ~~~	المراح ال	75	
Dialog:		INDERSTAND M			Sales -	
Action:	100 000	100c-> (4 to M	e Jace.			
Action.				- BMO FLOPS ON HIS FA	ACE,	
					AUG	2 6 2014
Timing:						

ADVENTURE TIME



Page 38





Dialog:

SFX: * SHKK-SHKK + SHKK *

AUG 2 6 2014

Action:

- MR. RUBBING TWO CDIMS TOGETHER

- WR. RUBBING TWO CDIMS TOGETHER

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Timing:

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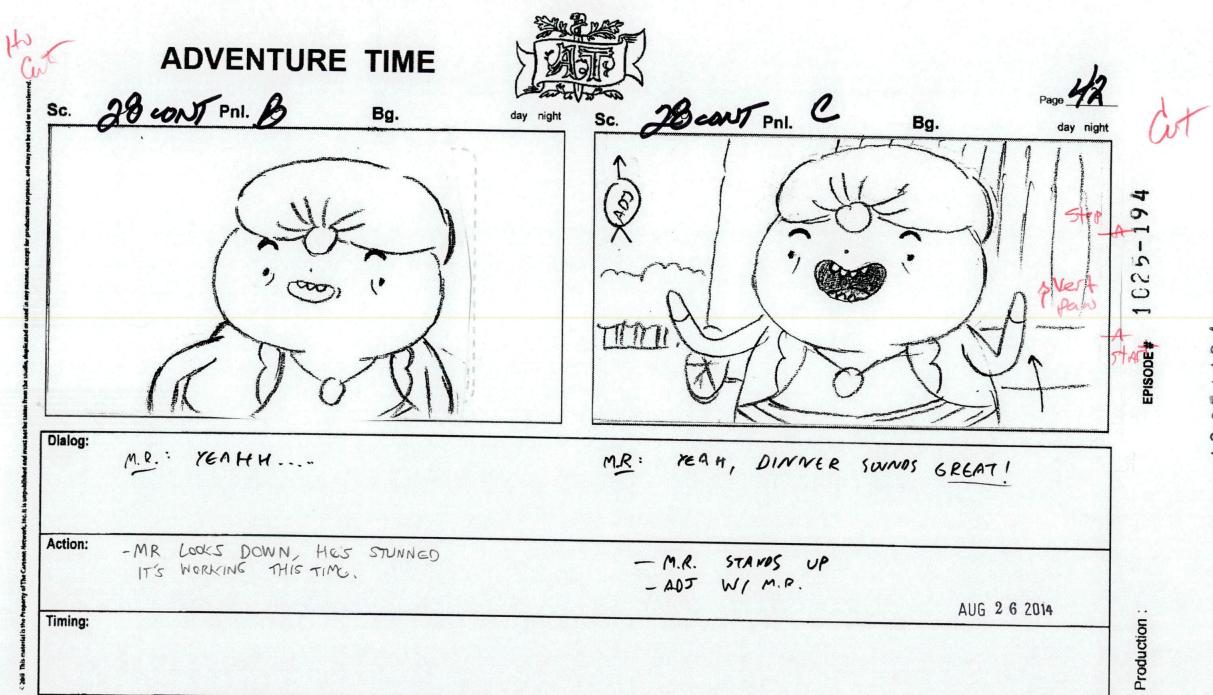
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Sc. J	ADVENTUR Pnl. B	Bg.	day night Sc.	26 continue	<u>е</u> в	g.	Page 39 day night
41	K ((SE)		(i) (ii)	7		
		Service Control of the control of th			V DE		
alog:	M.R.: (SIGH) - DROPS COINS						
ming:	- BROWS COLLEGE			SMD'S ARM COMES I	N AND PO	AUG 2 6 2014	4

ADVENTURE TIME	THE REPORT OF THE PARTY OF THE
Sc. 26 can T _{Pnl.} D Bg.	day night Sc. 27 Pnl. A Bg. day night
@ (1. The	
WE BU	
Dialog:	BMO: PLEASE COME OVER FOR DINNER I LOVE YOU (ONE BREATH)
Action:	
Timing:	AUG 2 6 2014

Sc. Tront Pril. Bg. day right Sc. B Pril. Bg. day right Sc. Bg. day right Sc. B Pril. Bg. day ri	ADVENTURE TIME	THE PERSON HOLDER		.))
Dialog: BWD: (SUVERC) MR.: WHAT- REALY? Action:	Sc. 27 CONT Pol. B Bg.	day night Sc. 28		1 /night
Dialog: BMO: (SQVEAL) MR.: WMAT- REALLY? Action:	SIP	Marino (Water and the second se	025-194
Action:				EPISODE #
AUG 9 6 ans	Dialog: BMO: (SQUEAL)	MR.: W	1AT- REALLY?	
Timing:	Action:			
· · · · · · · · · · · · · · · · · · ·	Timing:		AUG 2 6 2014	Production :

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ADVENTURE TIME Sc. 29 Pnl. A Bg.	day night Sc. 29 cont Pnl. B	Page 43 Bg. day night
A BAND	Contract of the Contract of th	SUA D
Dialog:	BMO: FOR REAL!?	
Action: Timing:		AUG 2 6 2014

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ADVENTUR	E TIME	day night S	30 cont	Pnl. B	Bg.	Page 44
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more &	THE)) -		6		
	Con it				÷)	
1 W	O DE		SIR .	On a	-80	
M.R.: HA-HA!	YEAH!	MR:	WAIT			<u> </u>
	Pnl. A	Marie Comments of the comment of the	Pnl. A Bg. day night Sommer So	Pnl. A Bg. day night Sc. 36cony	Pnl. A Bg. day night Sc. 30 cours Pnl. B	Pnl. A Bg. day night Sc. 30 cent Pnl. B Bg.



sc. 32	ADVENTUR	E TIME	day night SC	20	2	Page _	46 HV
			day night Sc.	32 continu	Bg	• day	night C
	The State of the s			MITTER MANAGERIA MAN	Che.		1025-194
3 8 1 3 3 5 5 5		73(1)		() (P)		7	EPISODE# 10
Dialog:	, ,		M.R.	· ALRIGHT	!		
				SFX	: XCLAP!X	AUG 26	2014
Action:			- M	.R. CLAPS HIS TOGETHER	HANDS		
Timing:					©	") Desc (?	

1025-194



ADVENTURE TIME



Pnl. Bg. M 39 CONTPOL B Bg.

Dialog:	MR: LET'S DO IT!
	_ ()
Action:	
Timing:	PE -

- M.R. TURNS AND PUMPS FISTS.

AUG 2 6 2014

Production:

Page 44	
NO PG 4	9
	Page 48 No PG- 4

Bg. Pnl.

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THE N	- By FRO		
Dialog:			
Action:			

ADVENTURE TIME

Bg.

33 cont Pril. C

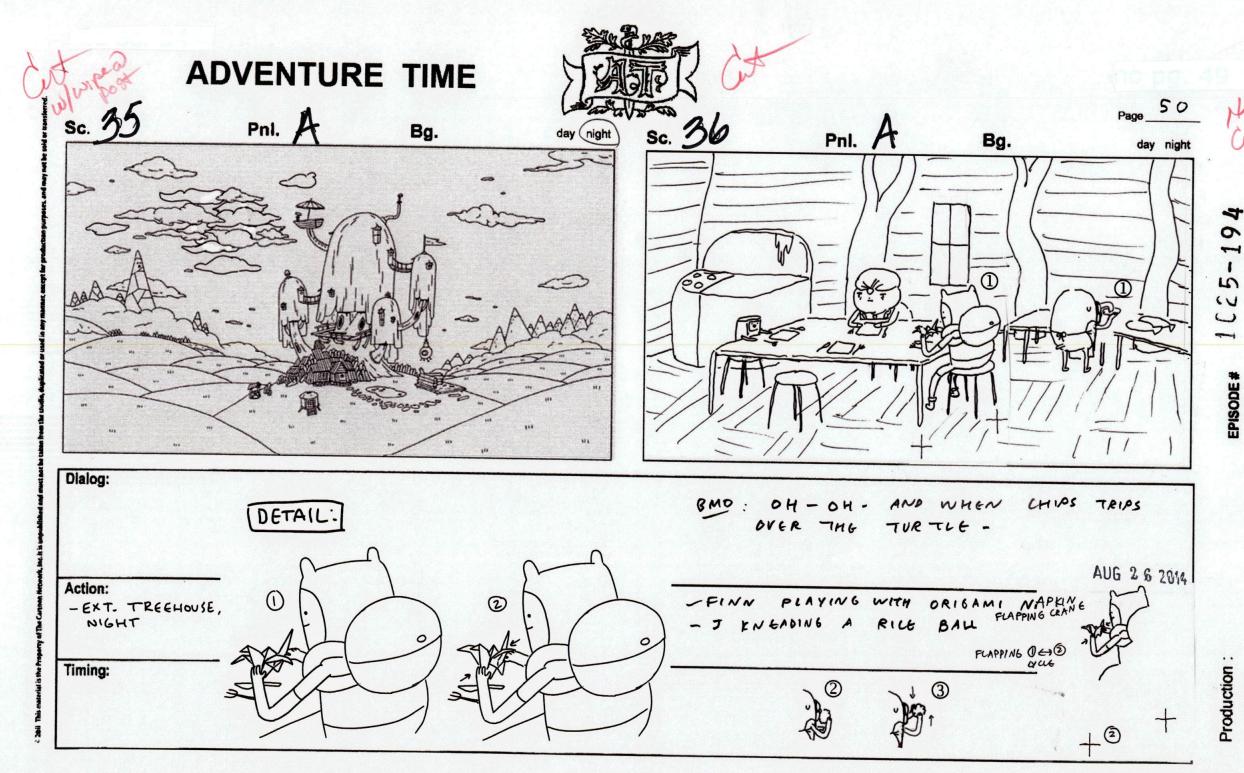
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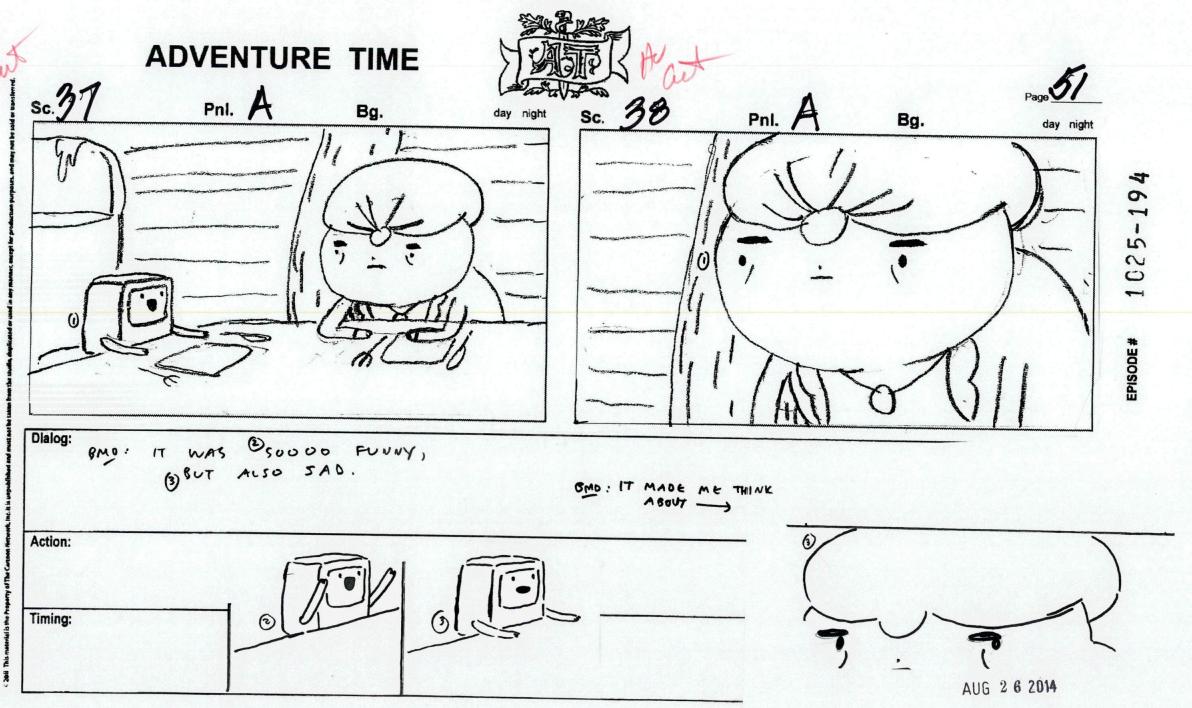
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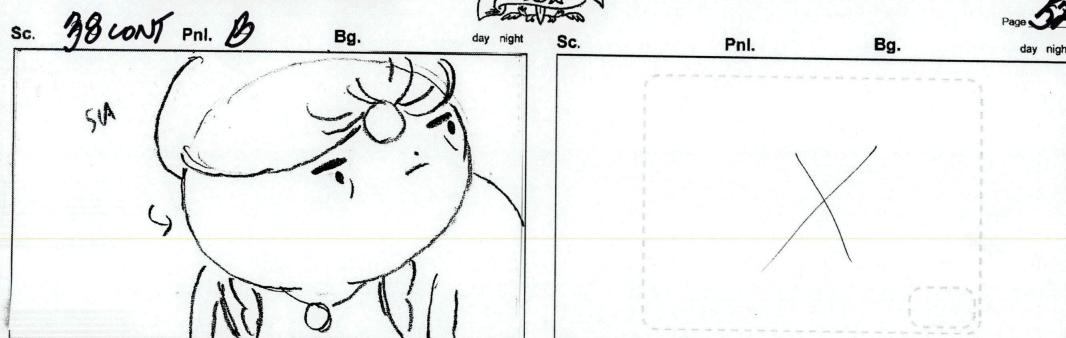


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ADVENTURE TIME







Dialog: 3MO: ... THE FRAULTY OF Action: - M.R. TURNS HEAD.

Timing:

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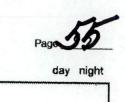
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			沙分			1025-194
	(m)	· Mits	Park	3100		EPISODE #
Dialog:		BMD: MR. Ju	. MY OWN LIFE.	MORE COVERLA	AVG 2 6 2014	
Action:		-ADT RI	NOS DRIFT	-	2 > 6	
Timing:				*		
			AUG 2 & 20th	8/11		

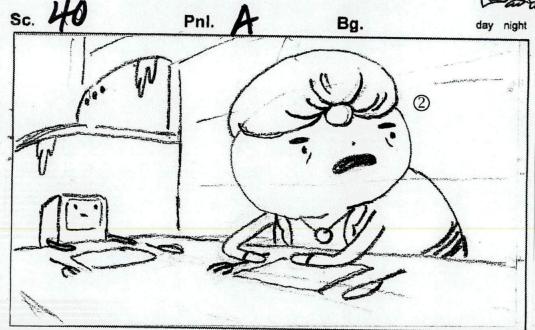
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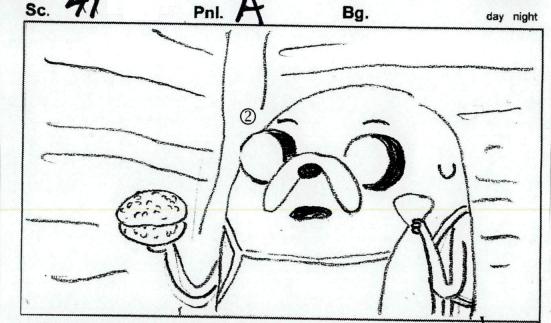
Dialog: J: Y'ALL READY FOR SOME SUSHI GURGERS?!	ADVENTURE TIME Sc. 39 Pnl. A Bg. day nigh	day night
- J. WALKS ON/S WITH BUN AND FISH.		EPISODE#
Timing:		

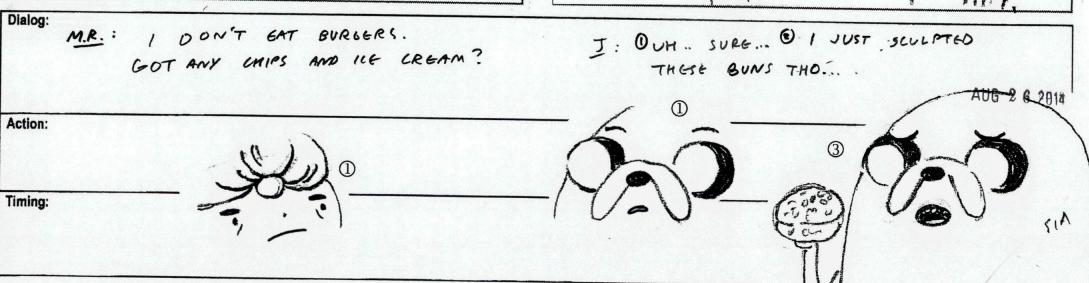
ADVENTURE TIME









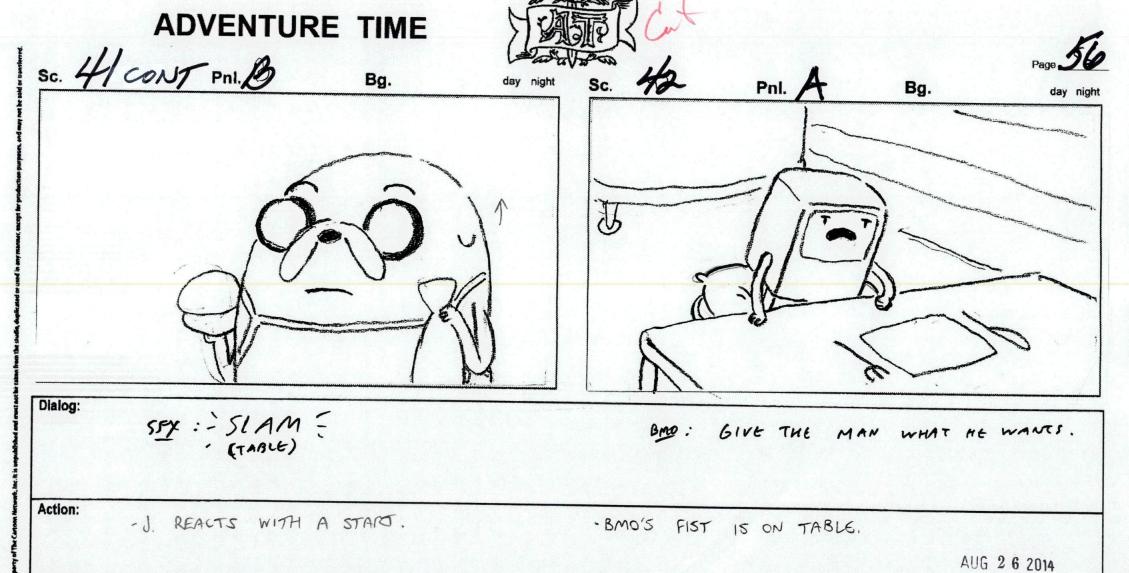


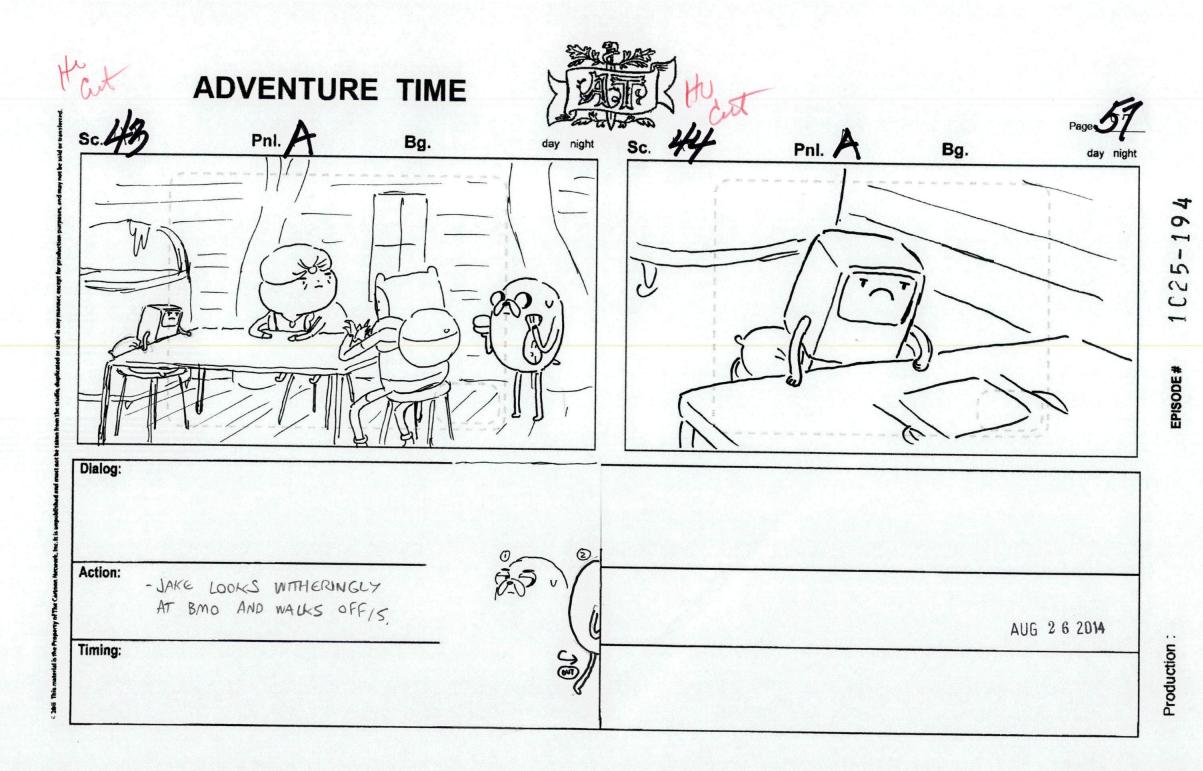
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Timing:

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Sc. # CONT Pril. B	URE TIME	day night Sc. 45	Pnl. A		age <u>58</u>
			Pni.	Bg.	day night
Dialog: BMO: SOUDO CLIKE A	Question)	BWO : 18	YOUR NAME	CHIPS AND ICE CR	6AM?
Action: - 6 MO TURMS	TO FACE MORTY CO	PYLY		AUG 2 6	2014
					Production :

Sc. 45 CONT Pol. B	Bg.	day night	Sc. 46	Pnl. 🖊	Bg.	Page 59 day night
		siA				
Dialog: M.R.: NO- MY NAME Action:	'S MURTY	20668 5.	3 m	e: I-		
Timing:						AUG 2 6 2014

ADVENTURE TIME 46 cont Pril. B Sc. Bg. Pnl. A Bg. day night SIA Dialog: I: OKAY FOODS DONE BMO/ -- see. 0 Action: WALKS UP TO TABLE GARRYING 0,6,0,0 PLATES Timing: WINGS AUG 2 6 2014

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PULLS HEAD FULD 1025/19

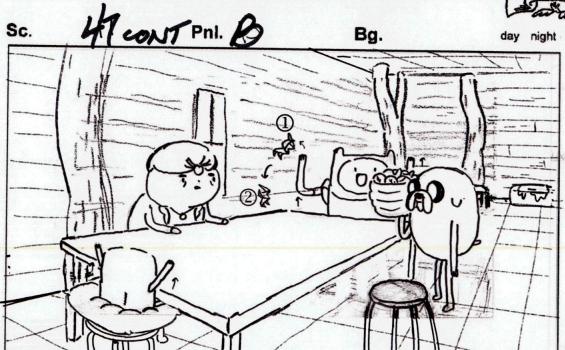
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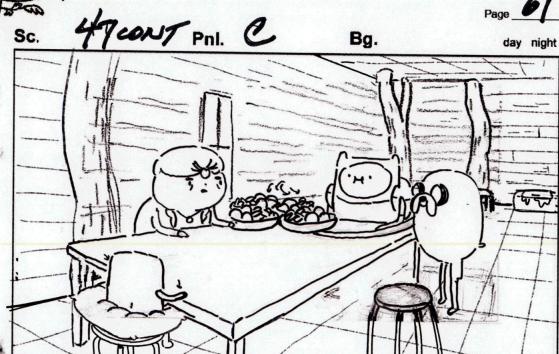
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ADVENTURE TIME







Dialog:	BMO : YAY! SIMULTANEOUS
	FE YE-YUH!

Action:

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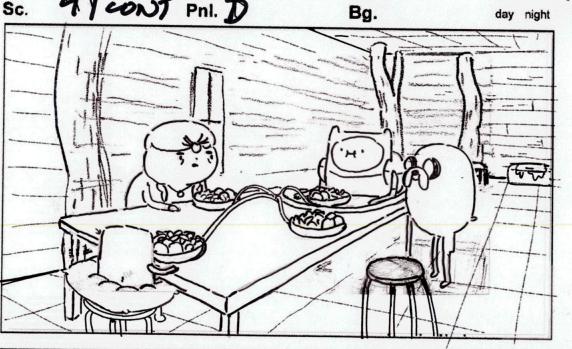
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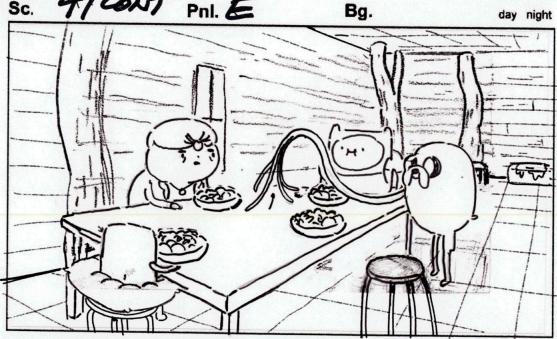
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ADVENTURE TIME 47 CONT Pnl. D Bg.



Sc. 47 CONT Pol. E Bg. day night





Dialog:

Action:

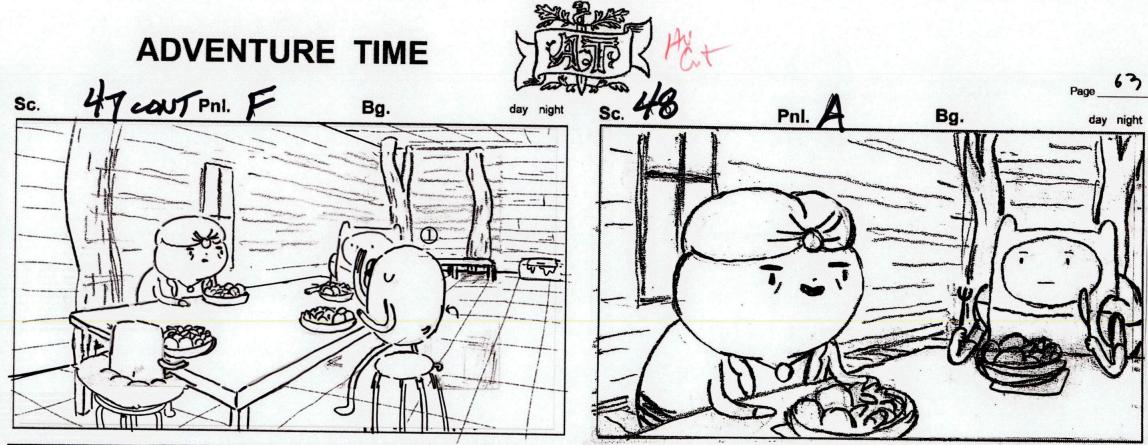
- JAKE STRETCHES DISHES IN FOUR DIRECTIONS.

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Timing:

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Dialog:

Action: -J. RETRACTS ARM
AND SITS.

Timing:



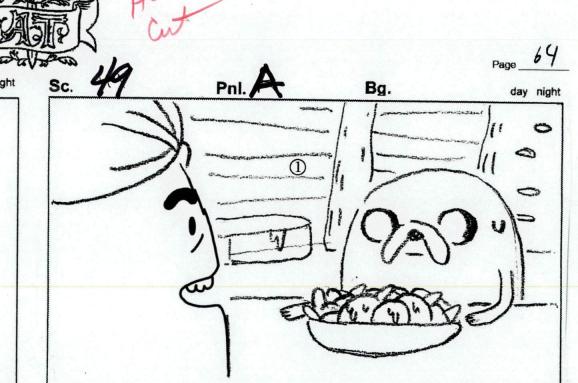
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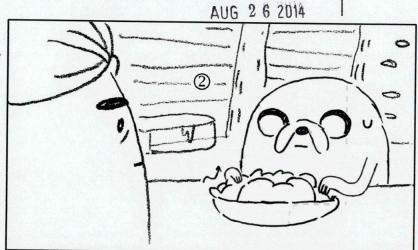


Dialog:

M.R.: LET'S ALL DIG IN.,

-M.R. STARES AT. JAKE.

Timing:



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ADVENTURE TIME 49 CONT PINB Bg.

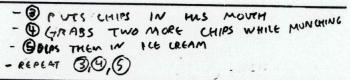


49 cars Pril. C

Bg.

Dialog:

JAKE: [MUNCHING]

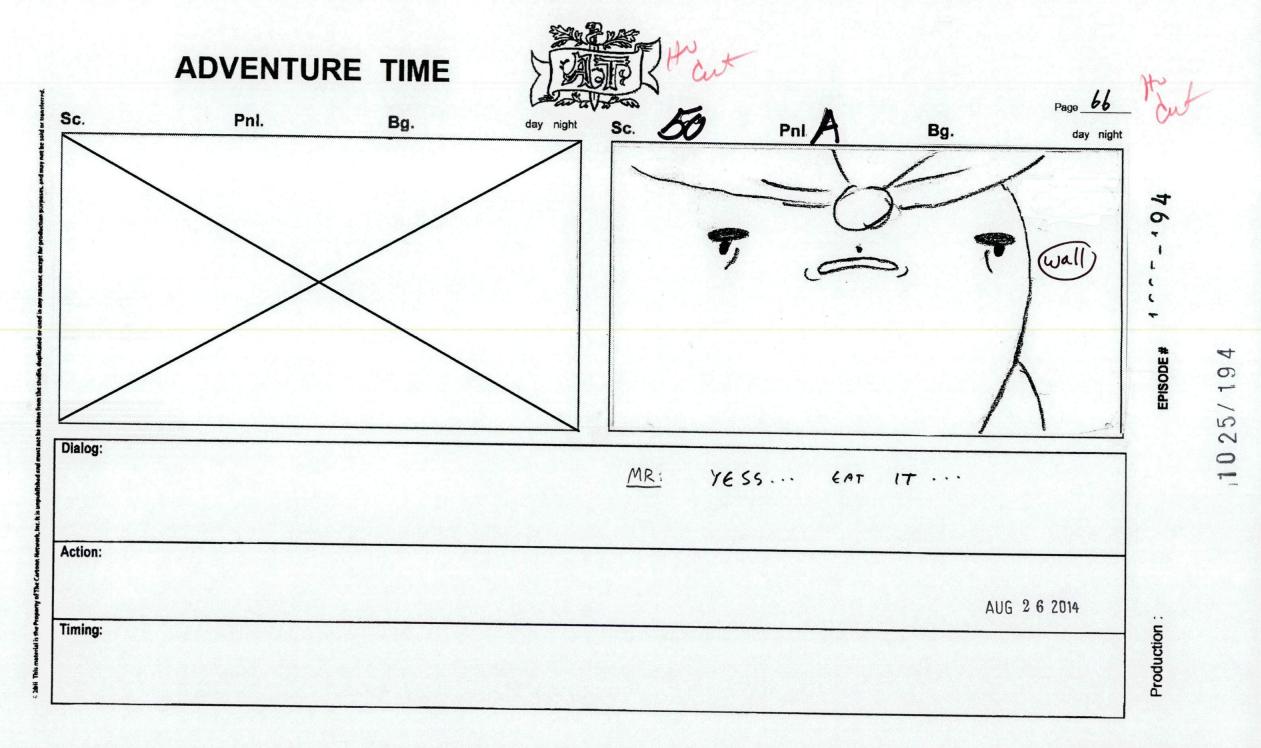


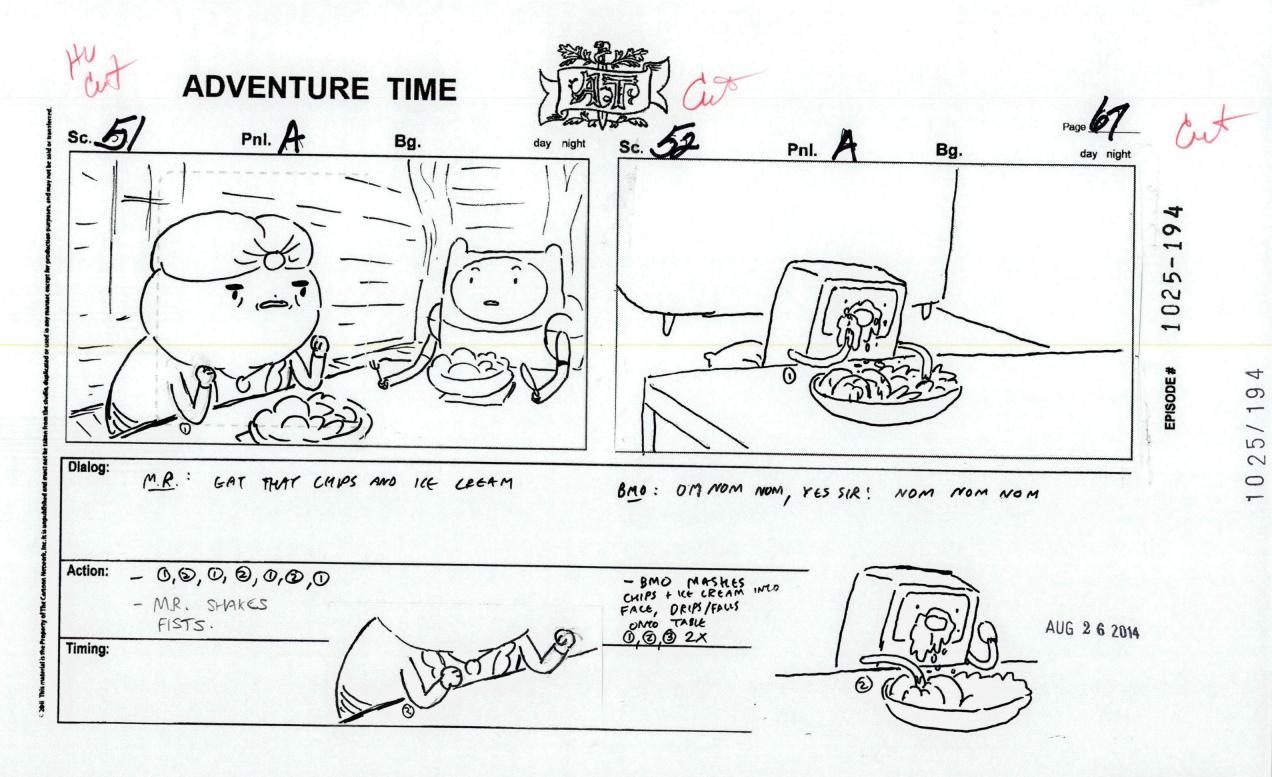


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Action: - 1 JAKE PICKS UP TWO CHIPS - @ DIPS THEM IN ICE CREAM

Timing:





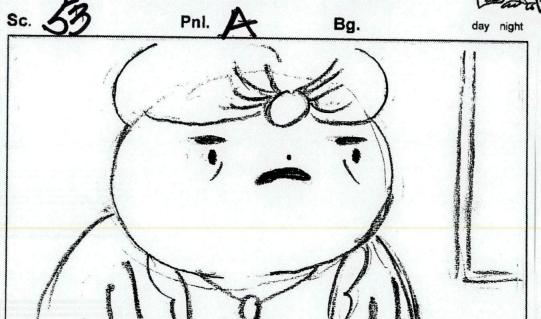
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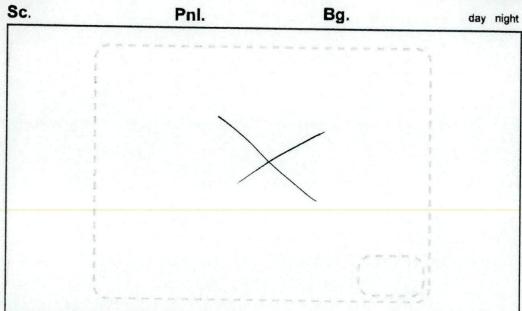
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ADVENTURE TIME

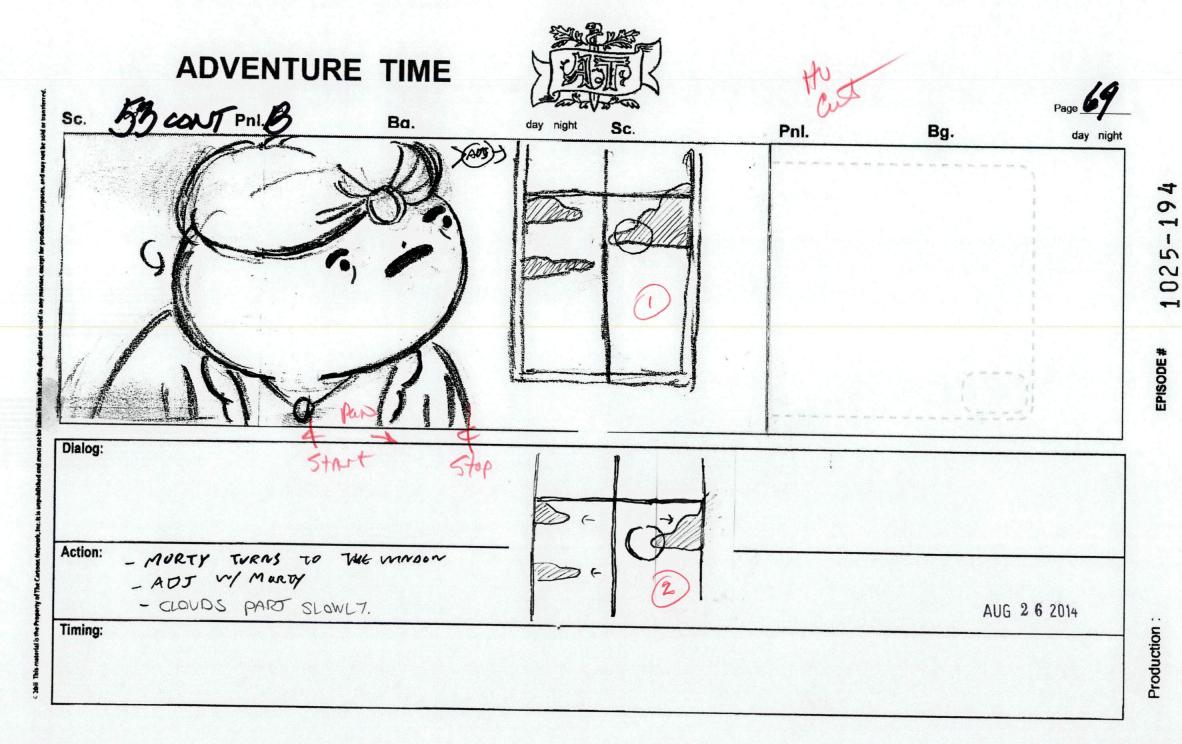








Dialog:		
	BMO(o.s.)/ nom nom!	
Action:		
		AUG 2 6 2014
Timing:		70 0 2 5 20



1025-194

sc.54	ADVENTURE TIME	day night Sc. 54 can	- 0	Page
		VALU Sc. 3	Pnl. Bg.	day night
Dialog:			MR: [GASP]	11 11 21
Action:		- MOUNLICH	T SHINES ON MORTES FACE	2 6 2014
Timing:			Add	0 2011

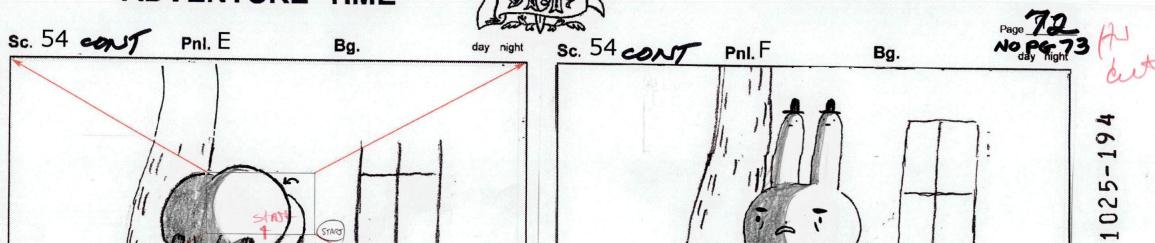
1025-194

SG. SHOONT Pol. C Bg.	day night Sc. 54	CONT Pol. D	Bg. day
lalog: M.R.: ITS TIME!			
ction:	- M. E.	Bows His HEAD DOWN	
			AUG 2 6 2014

NO SC 55

ADVENTURE TIME





lalog:			
	truck	STOP	
	oul		

Action: - TRUCK OUT AS M.R. PULLS OFF TURBAN

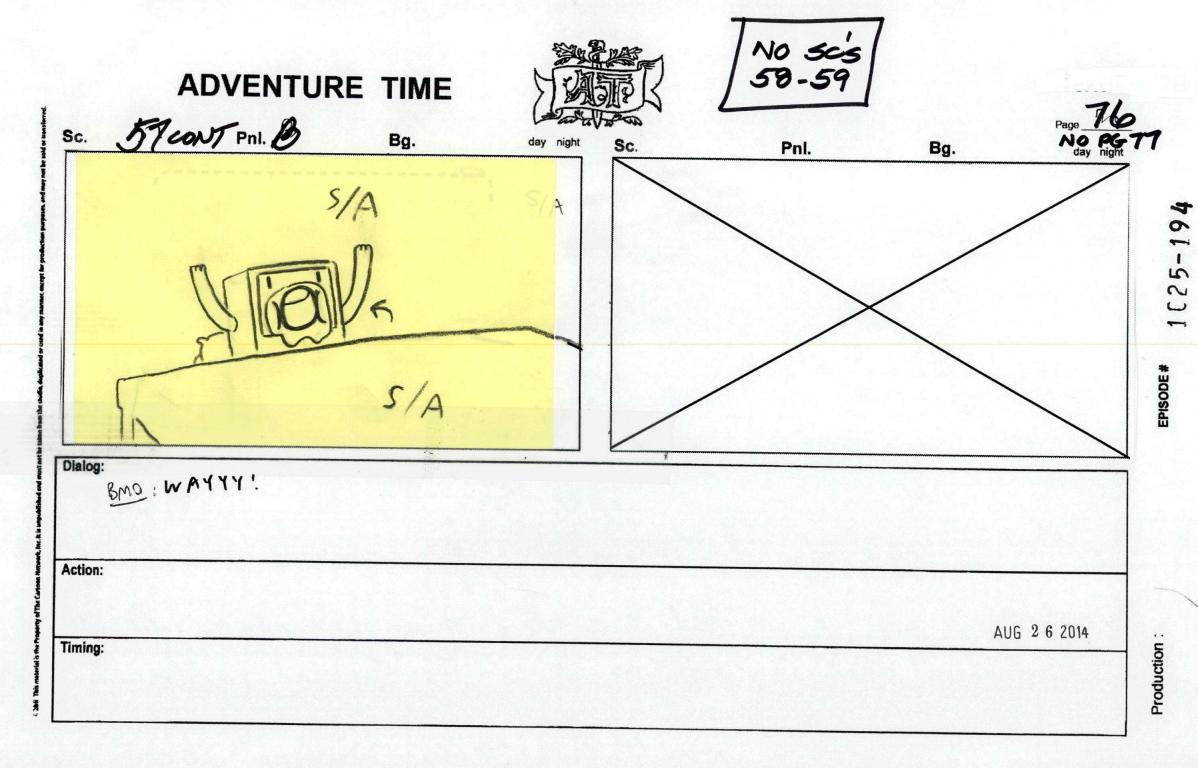
AUG 2 6 2014

EPISODE#

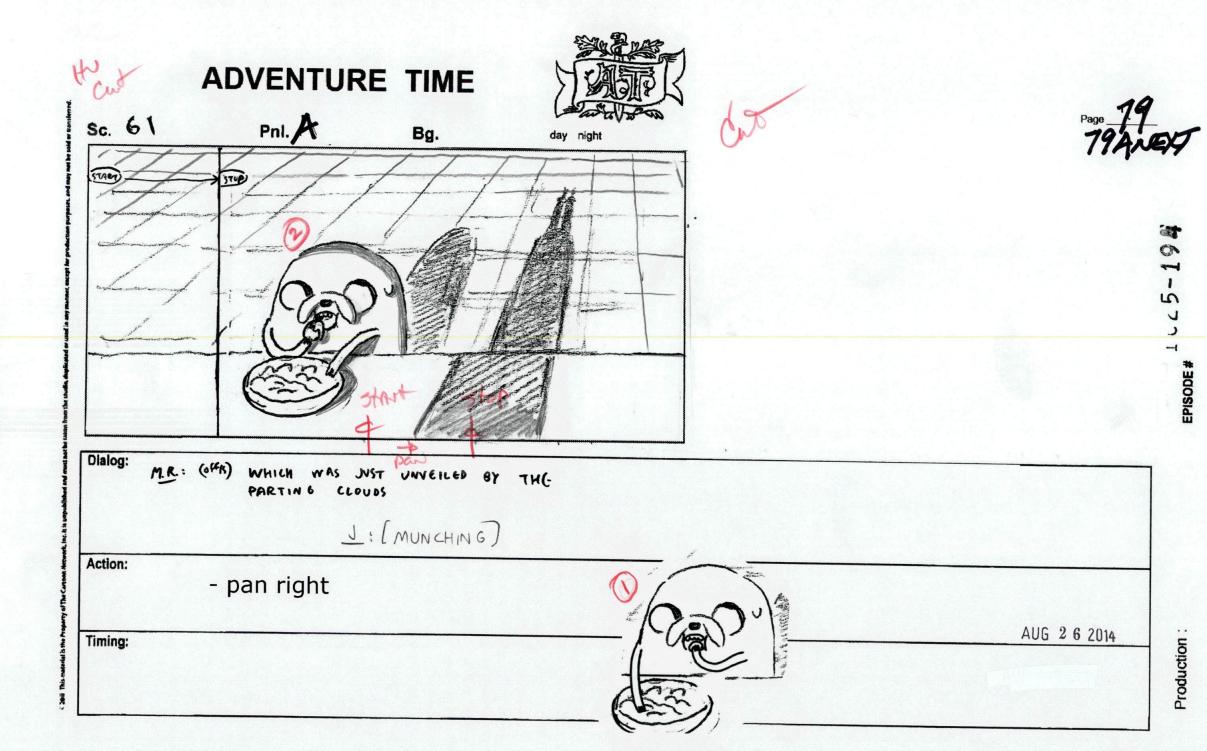
sc 56	Pnl. A	Bg.	day night Sc	5 Spean	TPnl. B	Bg. day nig
					The state of the s	
Dialog:			C	nus: Chips Chi	PS CHIPS . (WHEER	THE NECK ARE WE.)
Action:		66				

EPISODE#

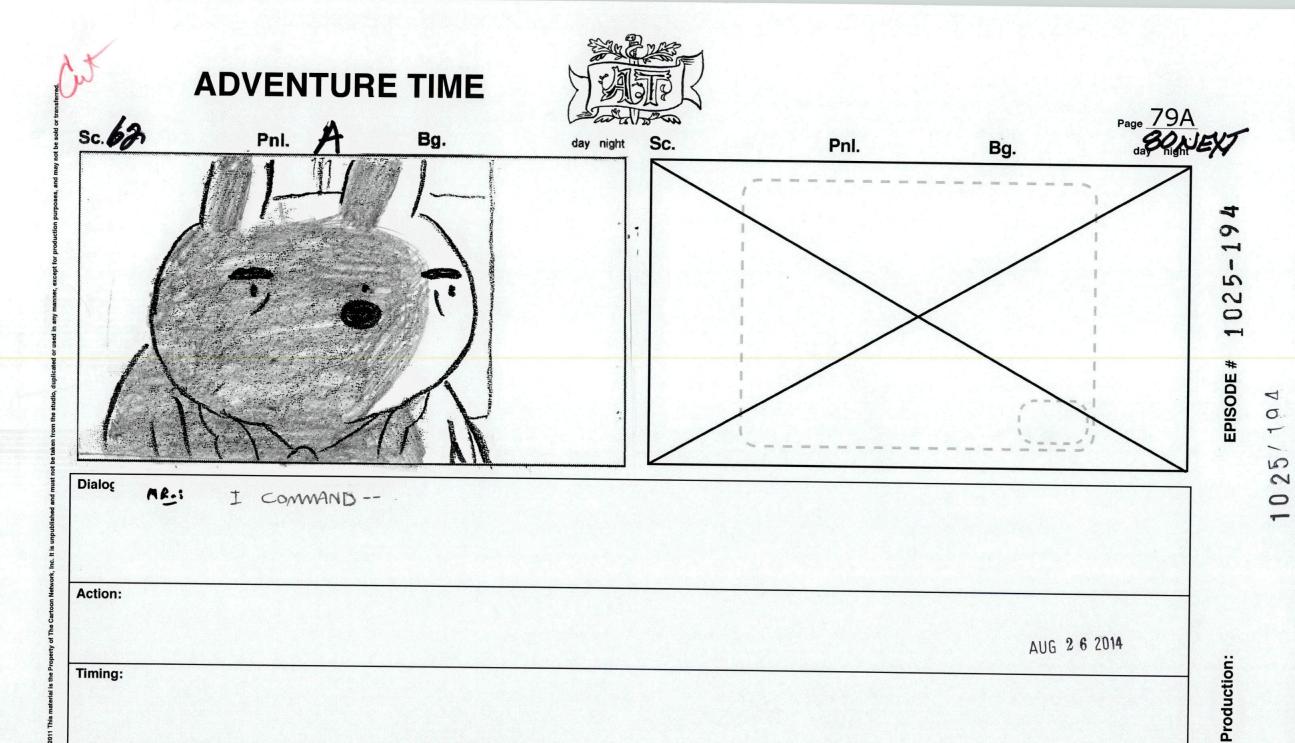
ADVENTURE TIME Sc. 56 LOW Pnl. C Bg.	day night Sc. 57 Pnl. A	Page_ 75 Bg. day nigh
	SUA SURVINION OF THE PROPERTY	Bg. day nigh
Dialog:		The state of the s
(WELL I DON'T KNOW) Action:	BMO: NO. FLIPPING	AUG 2 6 2014



int	ADVENTURE	TIME		PR			AA	
sc. 60	Pnl. A	Bg.	day night	Sc.	60 CONT POL. B	Bg.	Page 78	Cut
		8			MA	2		EPISODE# 1754
Dialog:							400	
				M.R.:	BY THE LIGHT O	F THE WAXING	MOON	1
Action:		1		AS IF	RECITING AN INC		6)	
Timing:					E: (2),(3) REPEAT.	2 6 2014		



Timing:



ADVENTURE TIME Sc. WONTPRIL B Bg.	day night Sc.	Pnl.	Bg.	Page 3 6	
					1025-194
Dialog: MR: THESE TWO IMPS					EPISODE #
Action:			PΙΙΔ	2 6 2014	
Timing:			AUG		Production:

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EPISODE #

ADVENTURE TIME

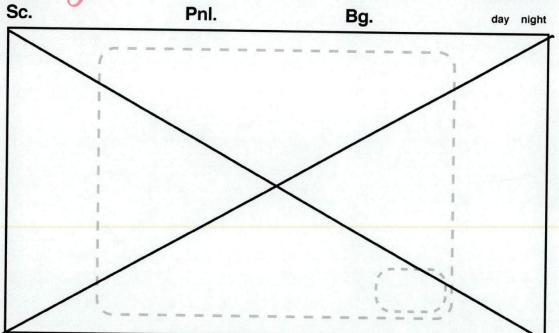


Sc. 63

Pnl. A

Bg.

day night



Dialog:

M.R.: THAT HAVE TAKEN POSESSION OF MY GARS

Action:

-PAN RICHT TO REVER M.R.'S SHADOW

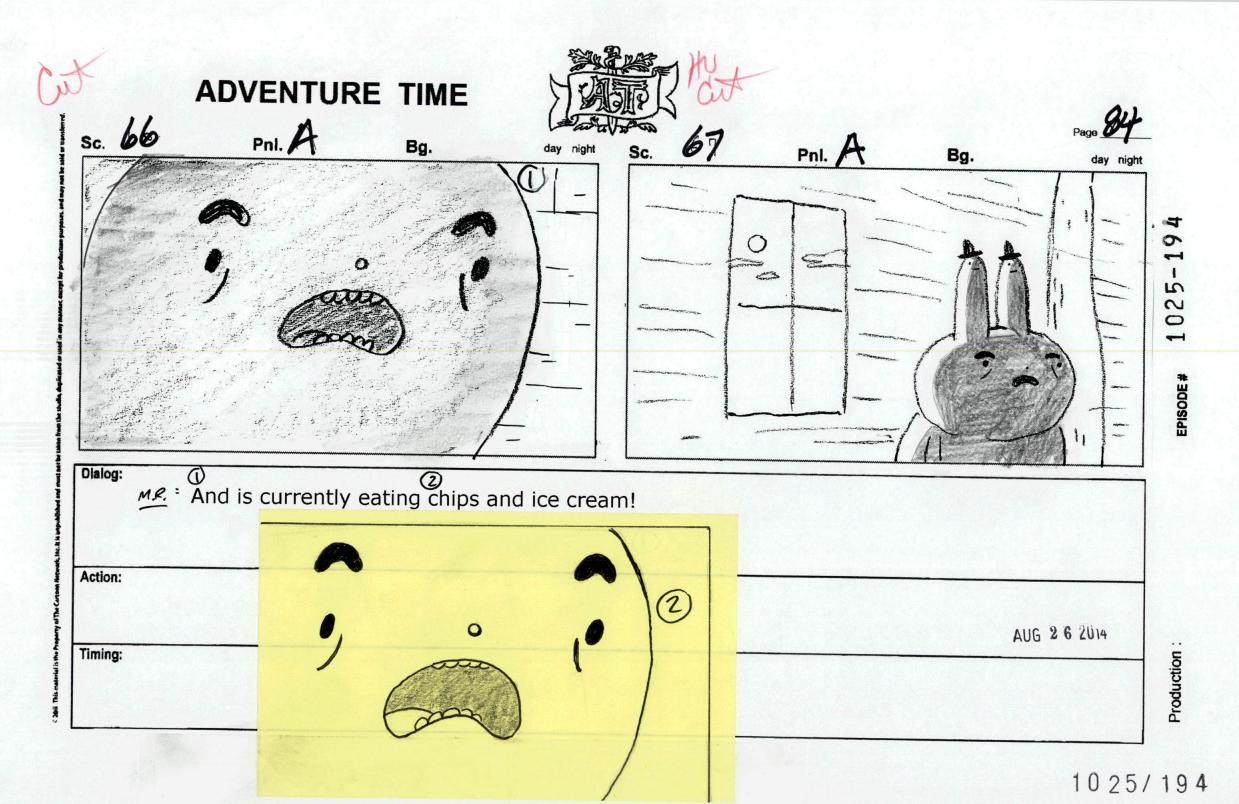
Timing:

AUG 2 6 2014

Page 81

sc. 64	ADVENTURE Pnl. A	TIME Bg.	day night Sc.	64 con Fris	Bg.	Page 82	dut.
						51A	25-194
Seguing Comments of the Commen					7 - 7		EPISODE#
Dialog: MR.:	TO TRANSFER ON TO THE	HEND OF					
Action:				M.R. STEPS SUFFWAY	5	AUG 2 6 2014	
Timing:						A00 2 0 E011	Production :

sc. 66	Pnl. A	Bg.	day night Sc	65 cont Pn	l. / Bg.	Page 83 day night
Dialog:	O(S) DIRECTLY A					
Action:	15 DIRECTLY A	CROSS FROM		MORTY'S SHADOW	MERGES W/ TAKES	SHAPON AUG 2 6 2014

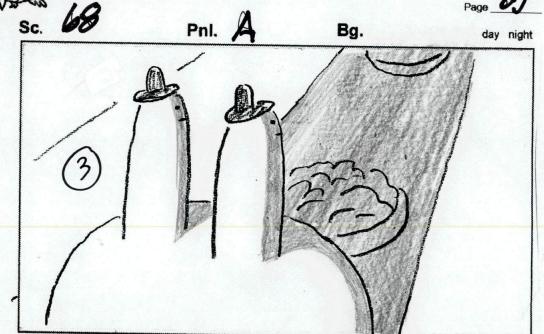


ADVENTURE TIME



Page 85

Sc. 67 cont Pn B Bg. day night



Dialog:

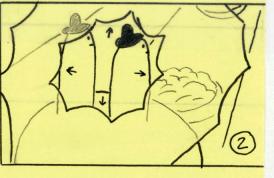
SFX: * SHING! /*

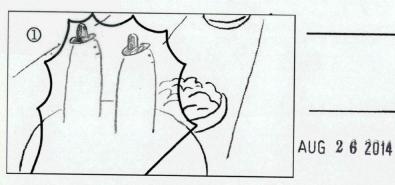
SIA

Action:

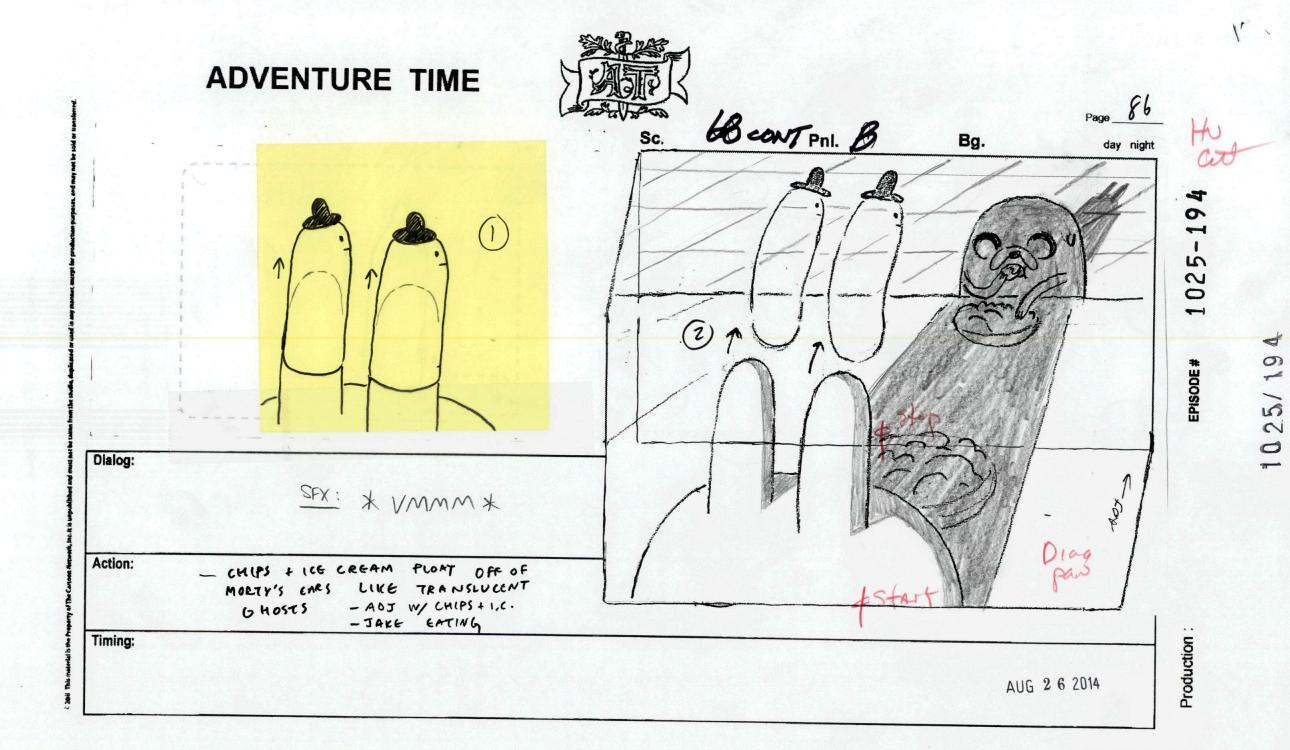
- MOONBEAM HITS CHIPS + 1.C.

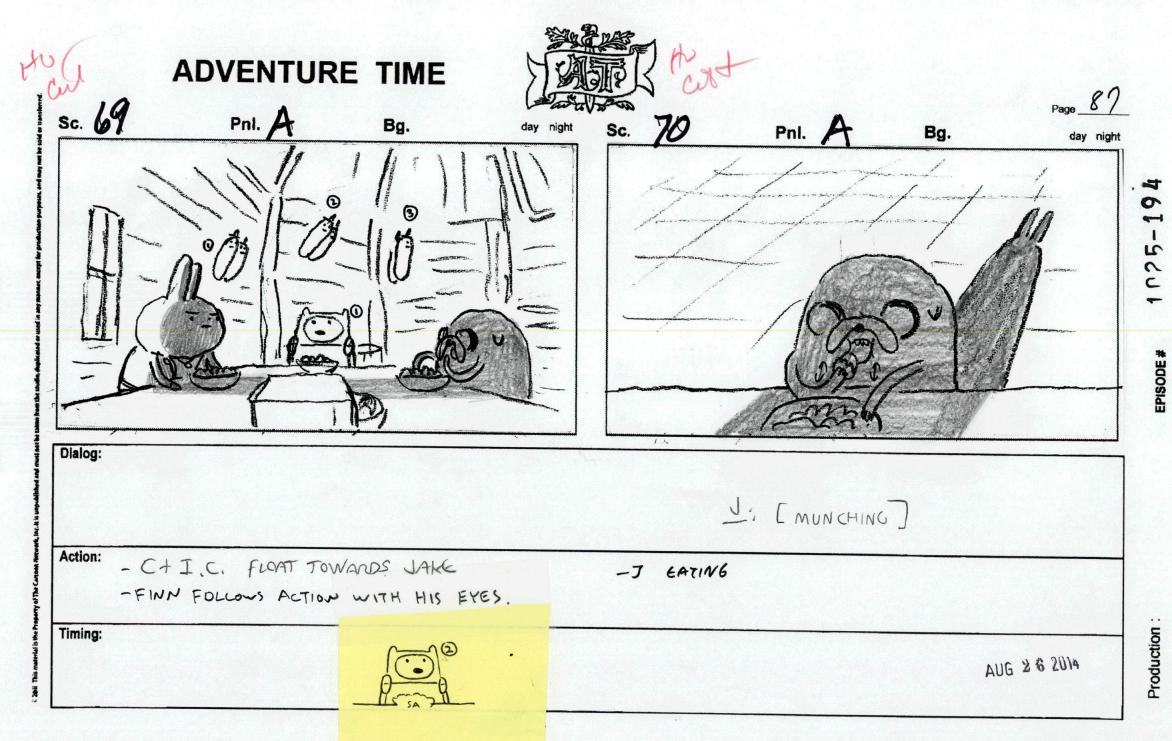
Timing:





Production :





ADVENTURE TIME 10 cont pal. B Manten. C Bg. Sc. Bg. 5 02 EPISODE # SIA Dialog: AUG 2 6 2014 Action: - CHIPS & I.C. LAND AND SETTLE ON JAKE'S HEAD -C+I.C. FLOAT ONS. Timing:

nt of	ADVENTURE	TIME	MARIE		
Sc. 71	Pnl. A	Bg. day	night Sc.	11 cartens B	Page Bg. d
				Selection and se	The state of the s
				To Ve	- 1
Dialog:					5112
Action:			- N	UBS GROW ON JAKE'S UP CHIPS + 1.C.	
Timing:					AUG 2 6 201

Timing:

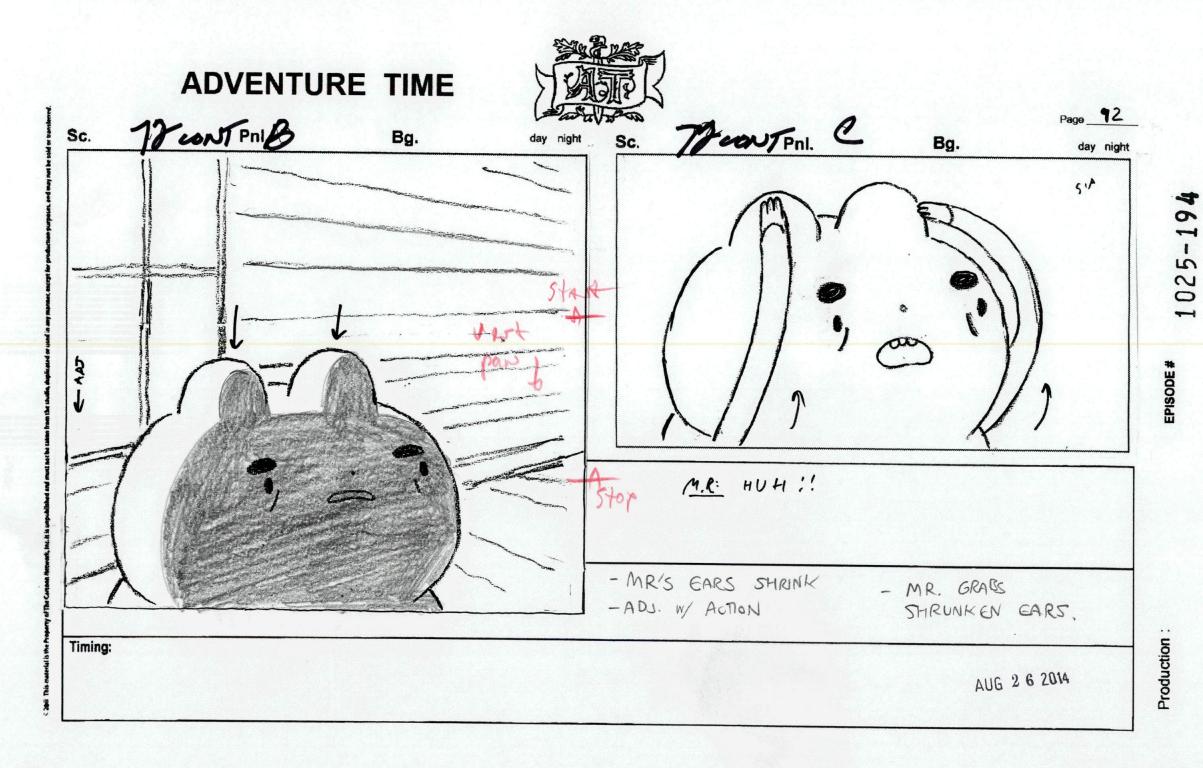
1025-194

EPISODE #

ADVENTURE TIME	TVASTO!	1	
Sc. 71 CONT Pril. C Bg.	day night Sc.	71 cont Pril. D	Page 90
A LET			FUA
		\(\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	(, -,)\bullet
	1 cox		
Dialog:		/1	
Action: - FINISH FILLING UP CHI	185 + 1. 6.		
-ADJ UP.			AUG 2 6 2014

EPISODE #

ADVENTURE TIME	Page 91
Sc. 7 CONT Pril. E Bg. day night	Sc. 72 Pnl. A Bg. day night
Dialog: CHITS: CHIPS CHIPS! (WE MOVED HEADS!) (LE CREAM: ICE (REAM (I OUNNO IF I LIKE THIS)	
Action:	-M.R. & HEAD
Timing:	AUG 2 6 2014 Egg



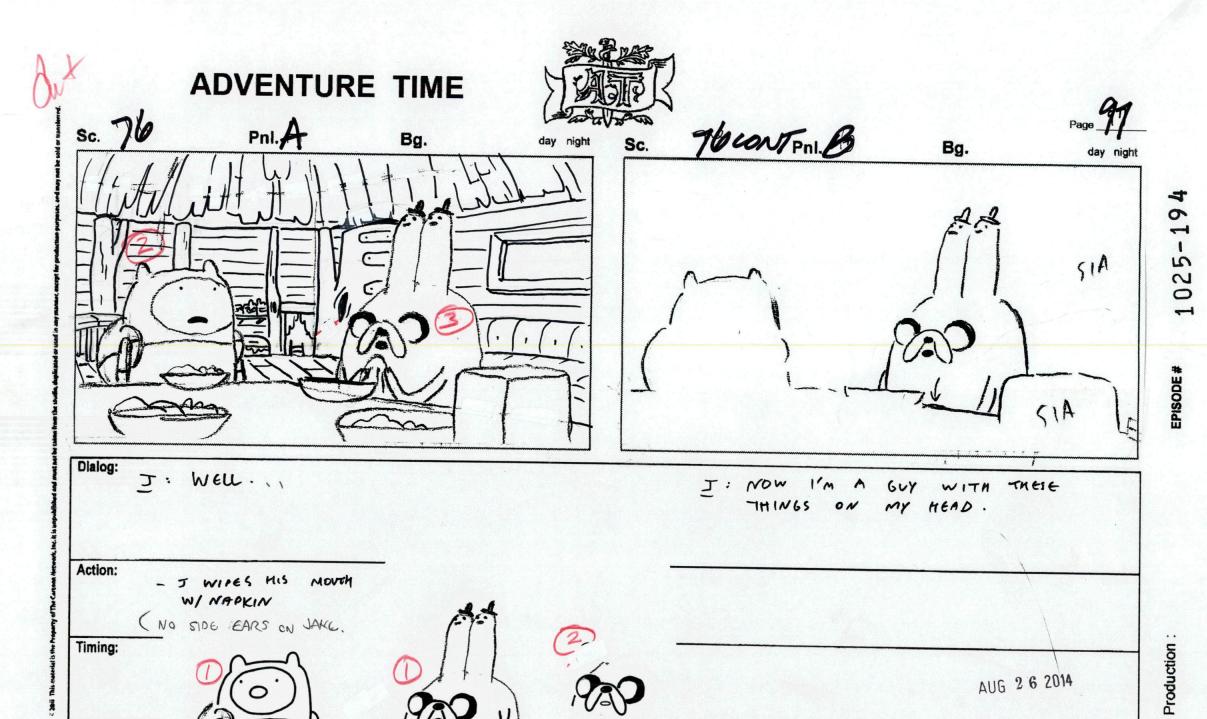
ADVENTURE TIME



No Scene 73

ADVENTURE THAT		DON'S TO THE			Page 93
Sc. TO-CONTPULD Bg.	day night	Sc.	Pnl.	Bg.	Page
					1025-194
M	LA				EPISODE #
Dialog: M.R.: IT WORKED!					
Action:					
Timing:					AUG 2 6 2014

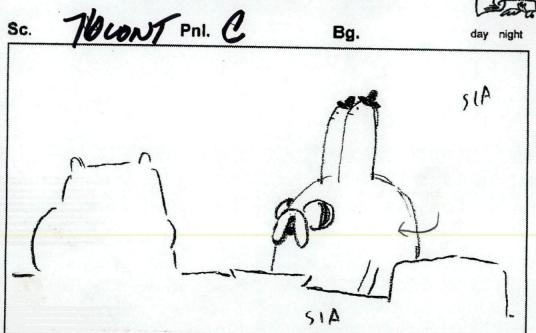
Sc. 74 con	VENTURE	TIME Bg.	day night	影。 7 ²	tearn. D	Bg.	Page <u>95</u> day night	Had
			SIA					1025-194
6						SHAD		EPISODE#
Dialog: M.R.: [La	nughing]			M. SFX: *	R.: [Laughing くSKSHH 水	g]	20:03	, et
Action: - ANTIC				- M.R. BUS - GLASS SHA		WINDO W	S.	
Timing:					AUG 2	6 2014	7	, © /

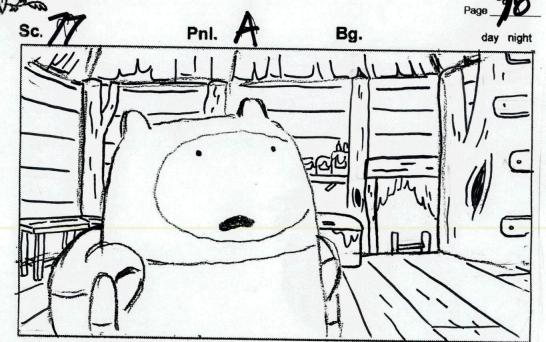


EPISODE #

ADVENTURE TIME







Dialog:	
	₹ : Eh, I guess I'm just gonna roll with the punches

F: UH ...

Action: -J. TURNS.

Timing:

AUG 2 6 2011

Timing:

1025-194

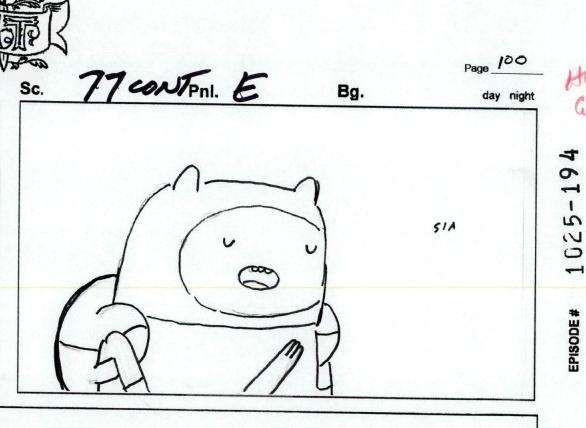
EPISODE #

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			3/1	
			Can	例例
lalog:	<u> </u>		[[X]]r	A//1

1025/194

AUG 2 6 2014

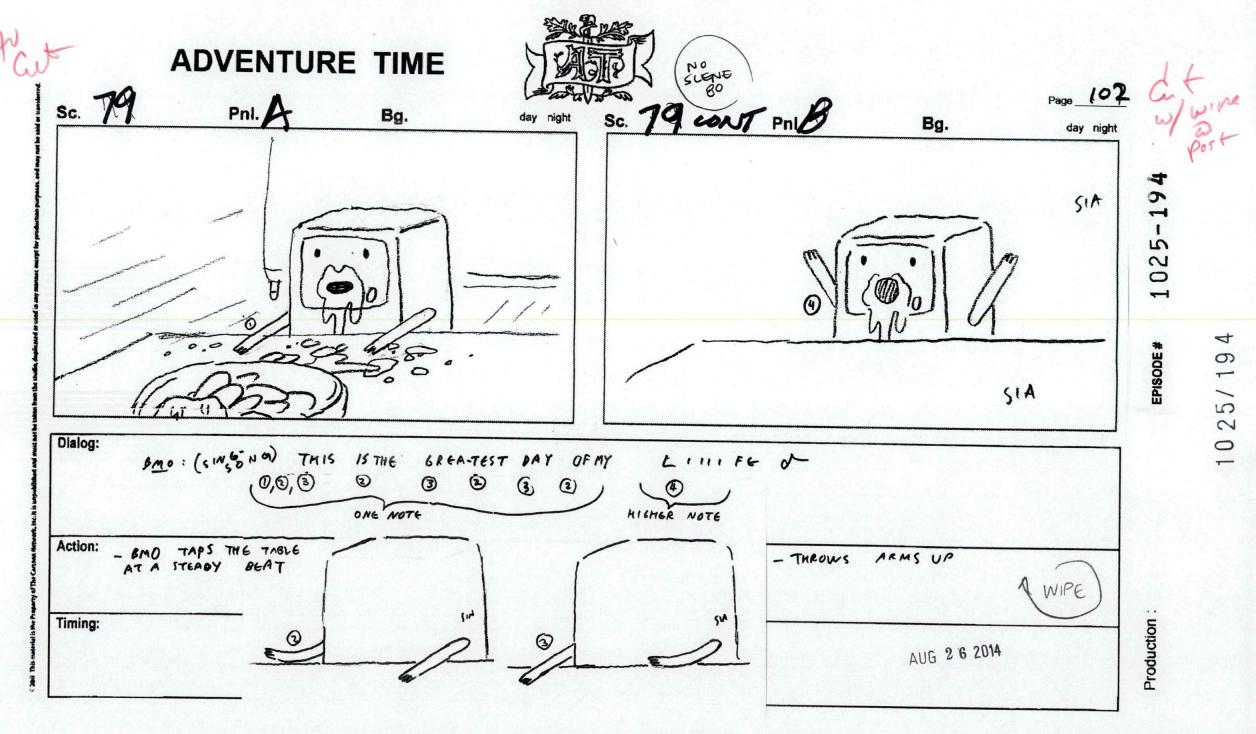
Sc. 77 con Pnl. D	Bg.	day night Sc.
		A12
Dialog: F: I'M GONNA	PRETEND THE	y'r c
	M 6R € .	
Timing:		



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AUG 2 6 2014

Dialog: CHIPS: CHIPS! (WHAT GIVES!) IL: ICE (REAM! (YEA WHERE'D HE GO!)	Sc. 78 Pnl. A Bg.	day night Sc.	TB carpeni B	Bg.	day night
	Dialog: Action:	CHI	PS: CHIPS! (WHAT ICE (REAM! (YEA W	GIVES!))



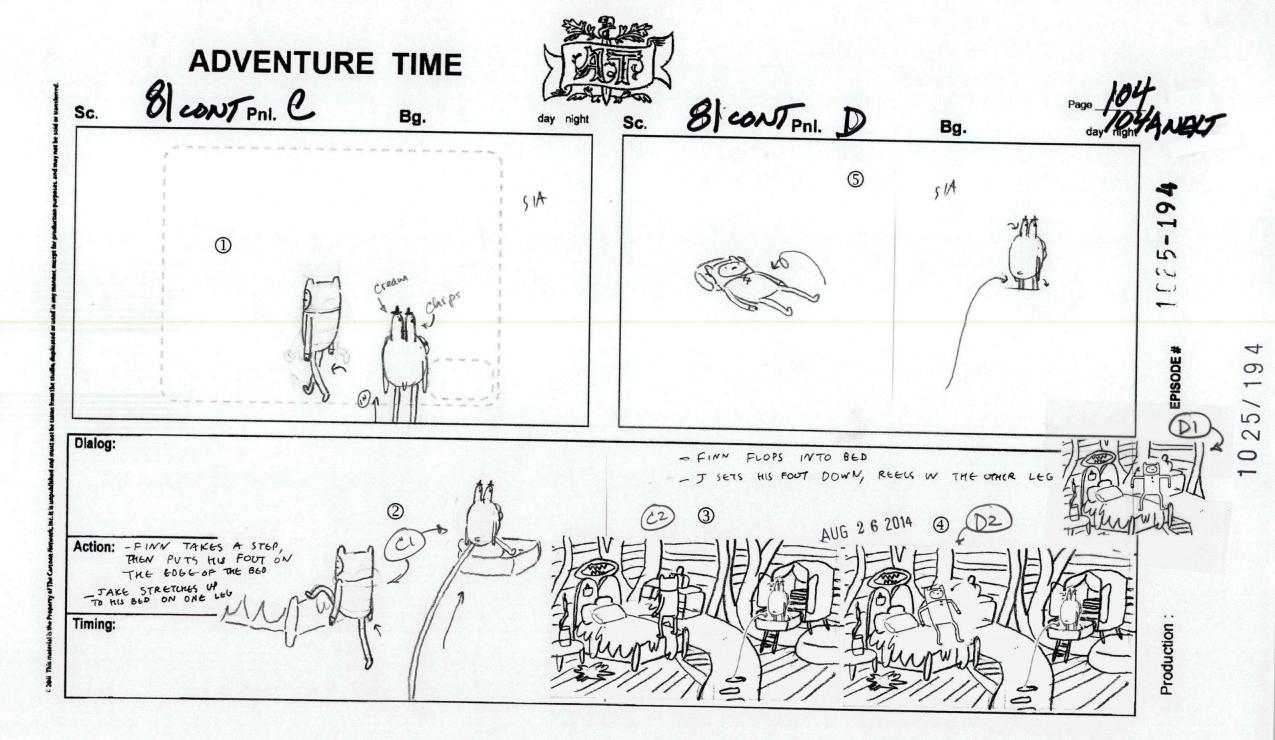
ADVENTURE TIME



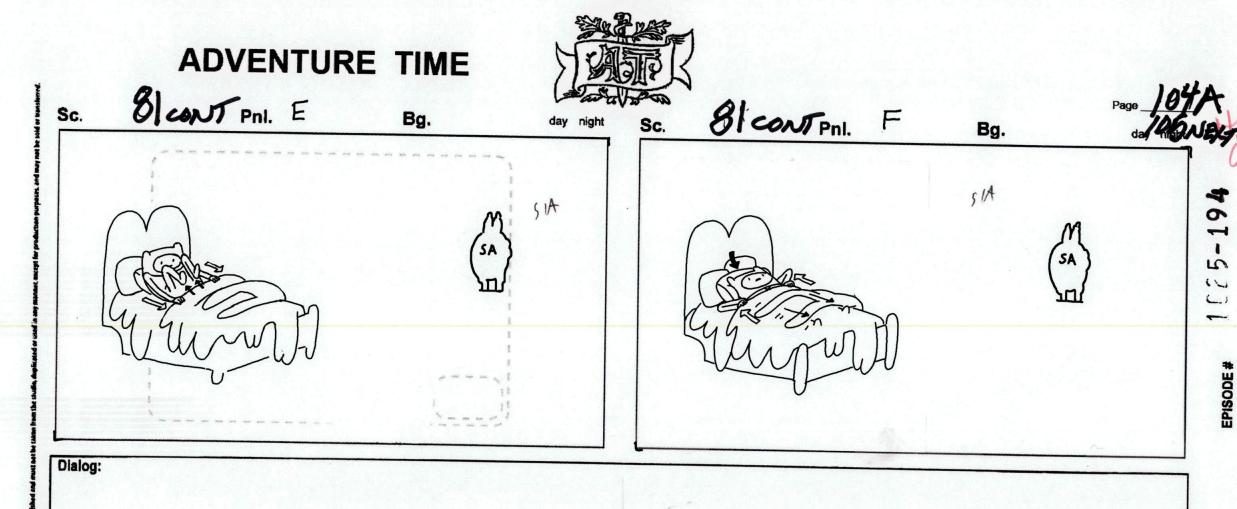
sc. 8)	Pnl.	Bg.	day night Sc.	81 control B	Bg.	Page 103
HIV	、目目	HHY		A 100 M 100	-9.	day night
	17.60 E	1174	到月	3		51 ^A
400		AY (E				
1949	a month					
133				1		
	1/1/1/	+_			AD 70	

Dialog:		And the state of t
CHIPS + 1.C :	[CHATTER THEOUGH SEQUENCE] LIKE THET'RE DISCUSSING THEIR PROBLEM WANT THEY SHOULD DO	CHIPS CHIPS CHIPS CHIPS CHIPS
	their brostem was tuch suggested	ICE CREAM ICE CREAM
Action:		- FINN CLIMBS IN
		- LIMM CELLIES IM
Timing:		BU AUG 2 6 2014

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AUG 2 6 2014

Action: - F. PULLS COVERS DOWN

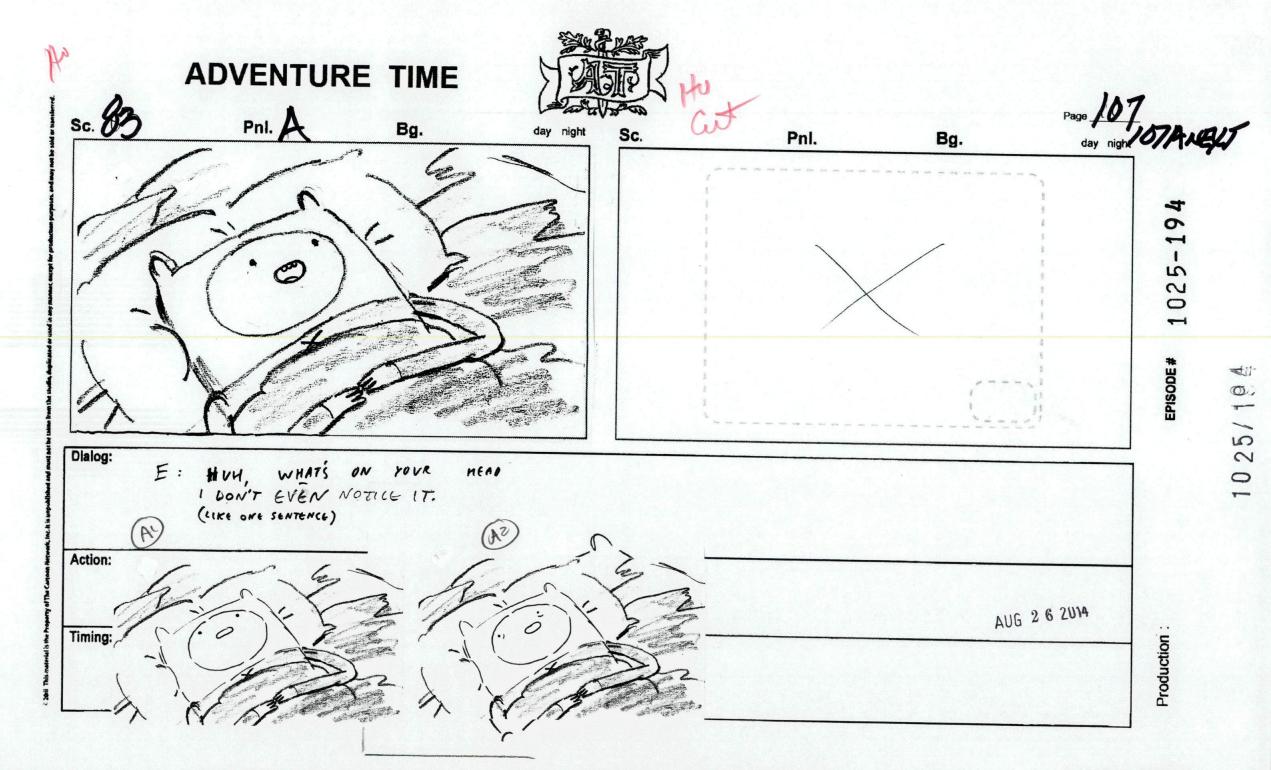
PULLS UP/GETS UNDER COVERS

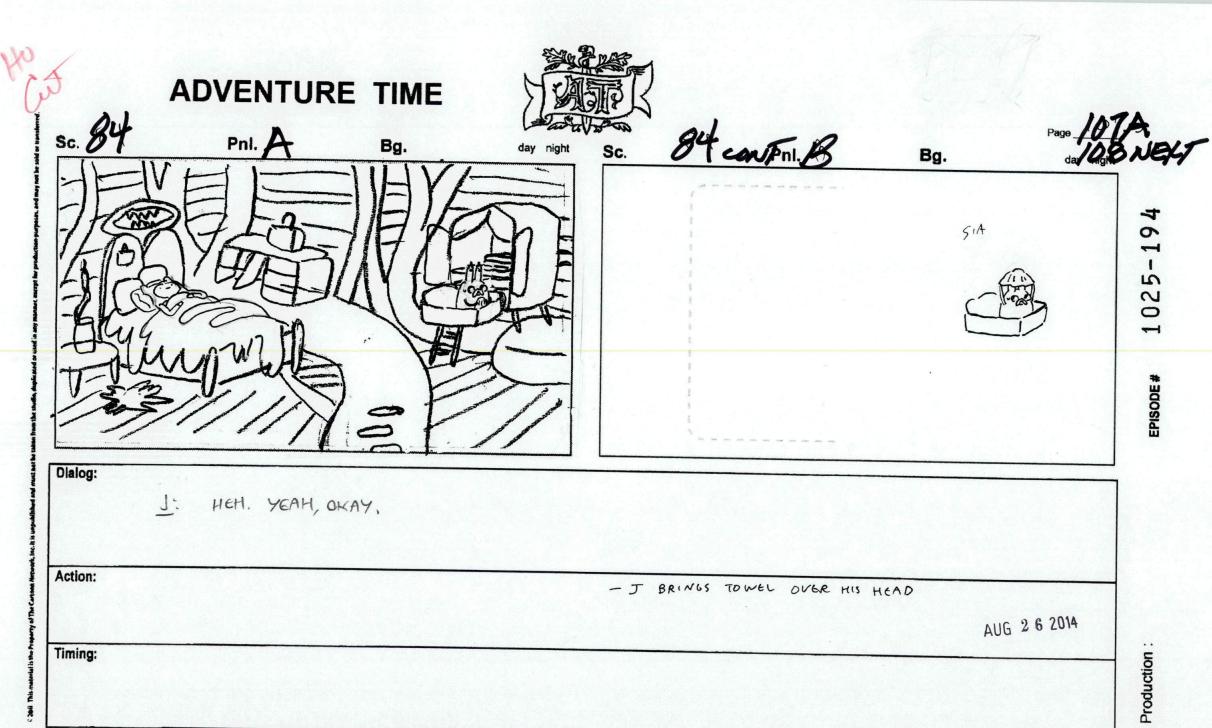
Timing:

EPISODE #

Sc. 82	ADVENTURE TIME Pnl. A Bg.	day night	Sc. Wiewr P	Pinl. B Bg.	Page 105 day night
Dialog: Action:		55-1	I: AATRE IF I		OVER MY
Timing:			-J REACHES FO	R TONEL	AUG 2 6 2014

ADVENTURE TIME Sc. WWWTPnl. C Bg. day night Sc. & CONTPnl. D Bg.	Page 106 day night	di
SIA AND S	SIA	1025-194
		EPISODE#
Dialog:]: THEY'LL GO TO SLEEP]: LIKE BIRDS.		
Action: -J PICIES UD TOWEL -J TURNS	AUG 2 6 2014	
Timing:		Production :





	ADVENTURE	TIME
Sc.	84 cont Pril. C	Bg.
	AND NOT THE ONE THE PARK THE DATE THE MAY THE MAY T	



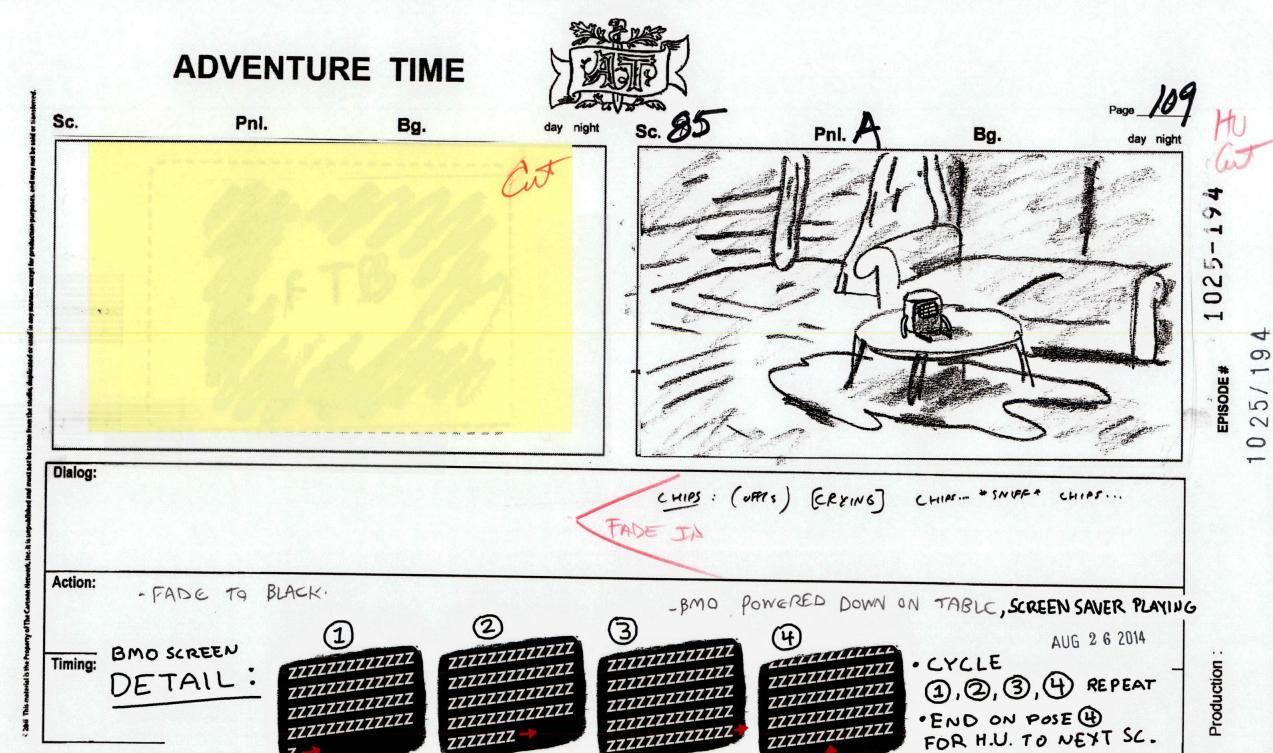


84 CONTPOL D Bg. 5-02 EPISODE # Dialog:

(CHIPS + 1. C. STOP THEIR CONVERSATION, GET SLEEPY) CHIPS: CHIPS CHIPS. (BEDTIME, I GUESS.) * THUP "THUP"

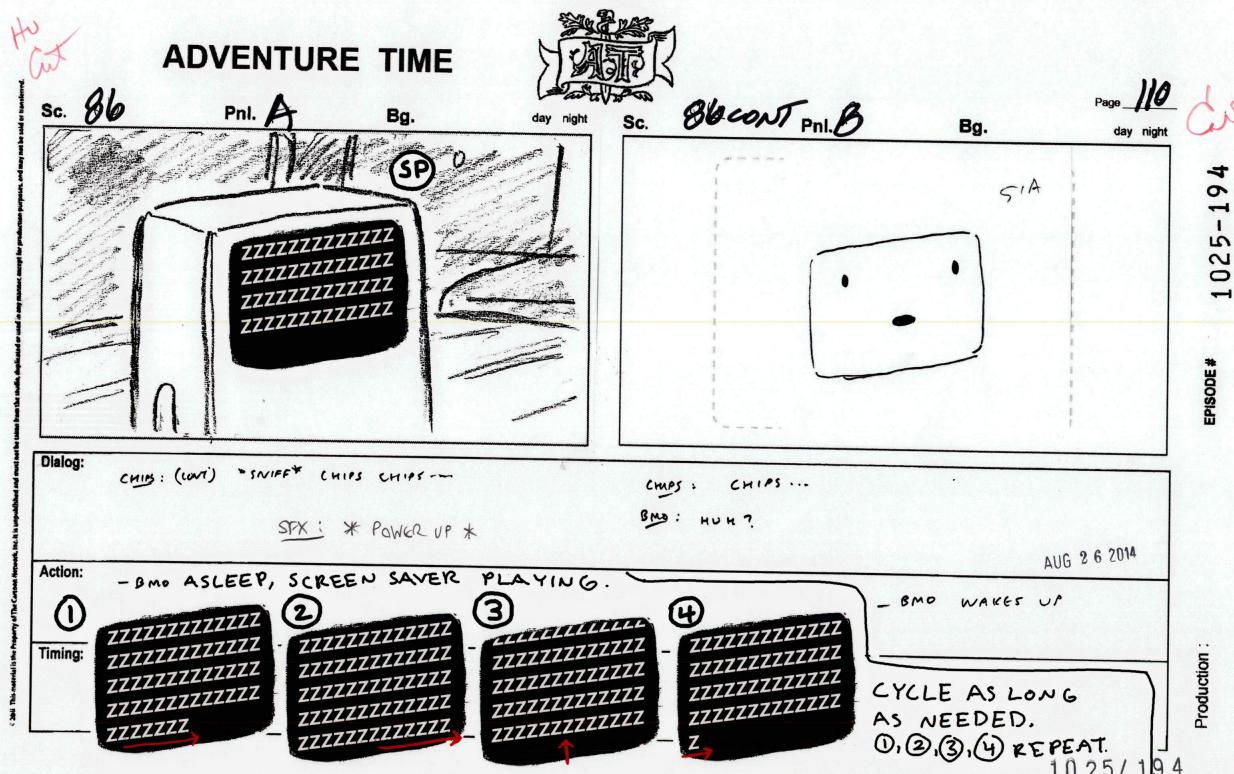
1.C.: ICE-CREAM. (NIGHT- NIGHT.) Action: - I LETS GO OF TOWER - J LIES DOWN AUG 2 6 2014 Timing:

Production:



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19



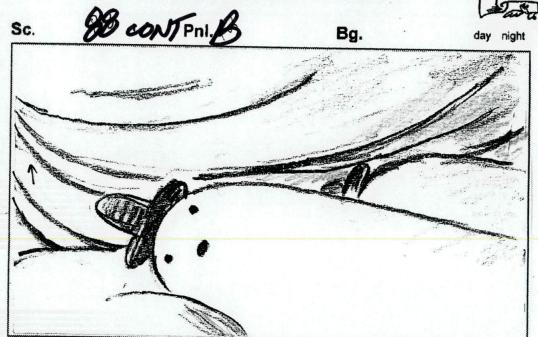
5

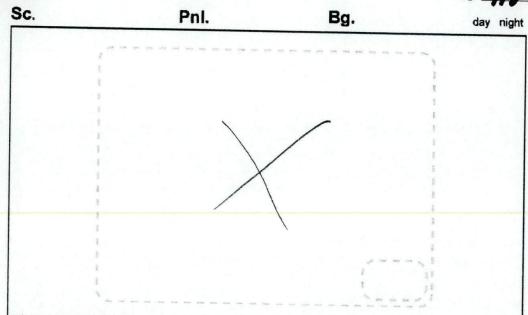
EPISODE #

*	ADVENTURE	TIME		PR Cut			111
sc. 87	Pnl. A	Bg.	day night	Sc. 88	Pnl. A	Bg.	Page
			55				
1	S	1/19			Po		
A.			-		(3		
Dialog:	S: [carine] * Schips.						·
	S: [CRYING] * SCHIPS.			CHIPS:	CHIPS		
Action:							
Timing:						дид	2 6 LUIS

ADVENTURE TIME







Dialog:

BMO: (OPPS) CHIPS?

Action: — DRAPERY IS LIFTED VP FROM OFF/S
— LIGHT SHINES IN

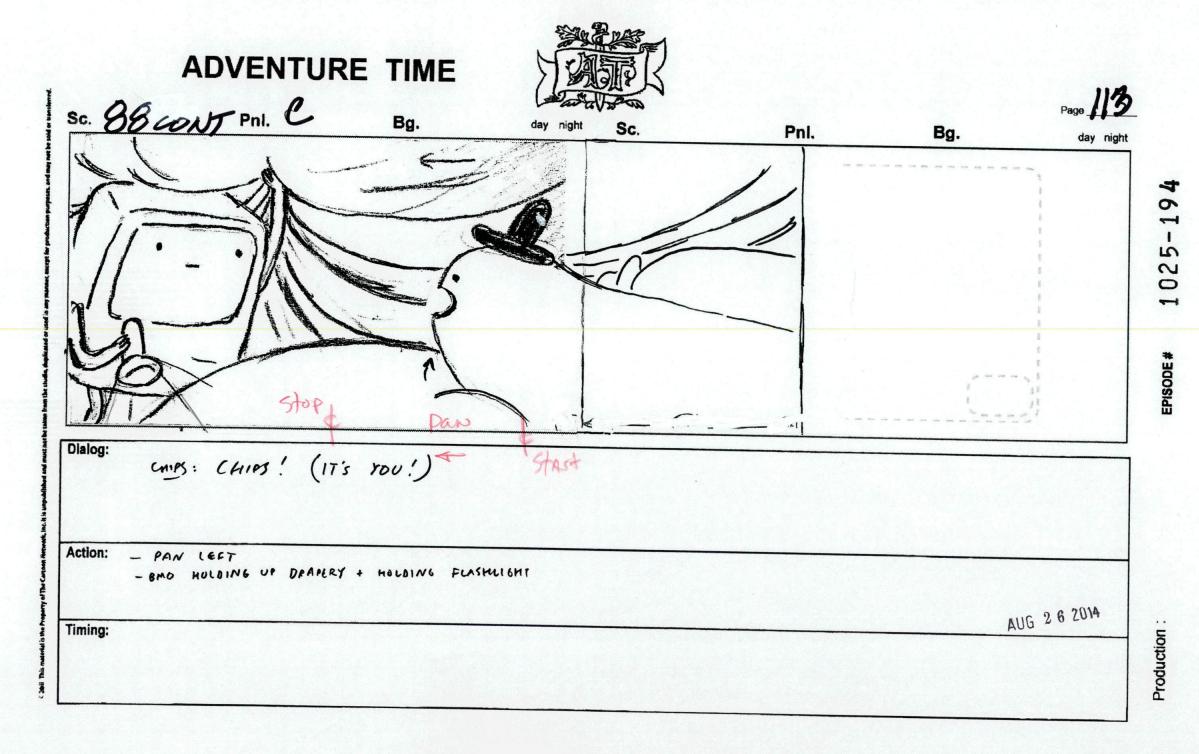
AUG 2 6 2014

Timing:

Production:

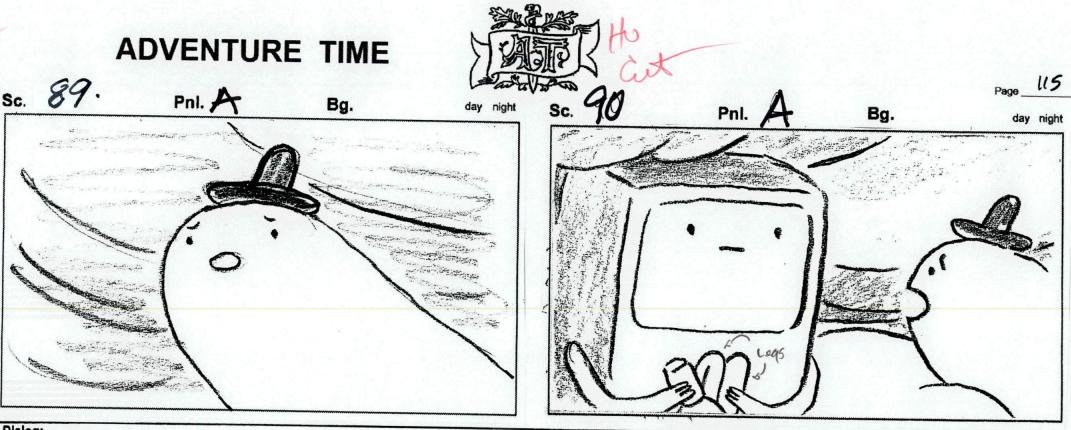
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ADVENTURE TIME	TURNET!	ini.
Sc. 88 CONT Pol. D Bg.	day night Sc. & CONT Pol. E	Bg. Page
		day night 705 - 194
	BIM Legs	EPISODE #
Dialog: CMIPS CMIPS (YOU GOTTA NEU	CHIPS : CHIPS CHIPS ! (TH	IS GUY SMEUS BEALLY BAD!)
Action: _ BMO STEPS FORWARD	- BMO BROUCHES DOWN IN FRANT OF C	AUG 2 6 2014
Timing:		Production :



Dialog: CHIPS : CHIPS	(HIPS: CHIPS CHIPS! (I WANNA BEE FREE!)
	A
Action:	
Timing:	AUG 2 6 2014

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1025-194

EPISODE #

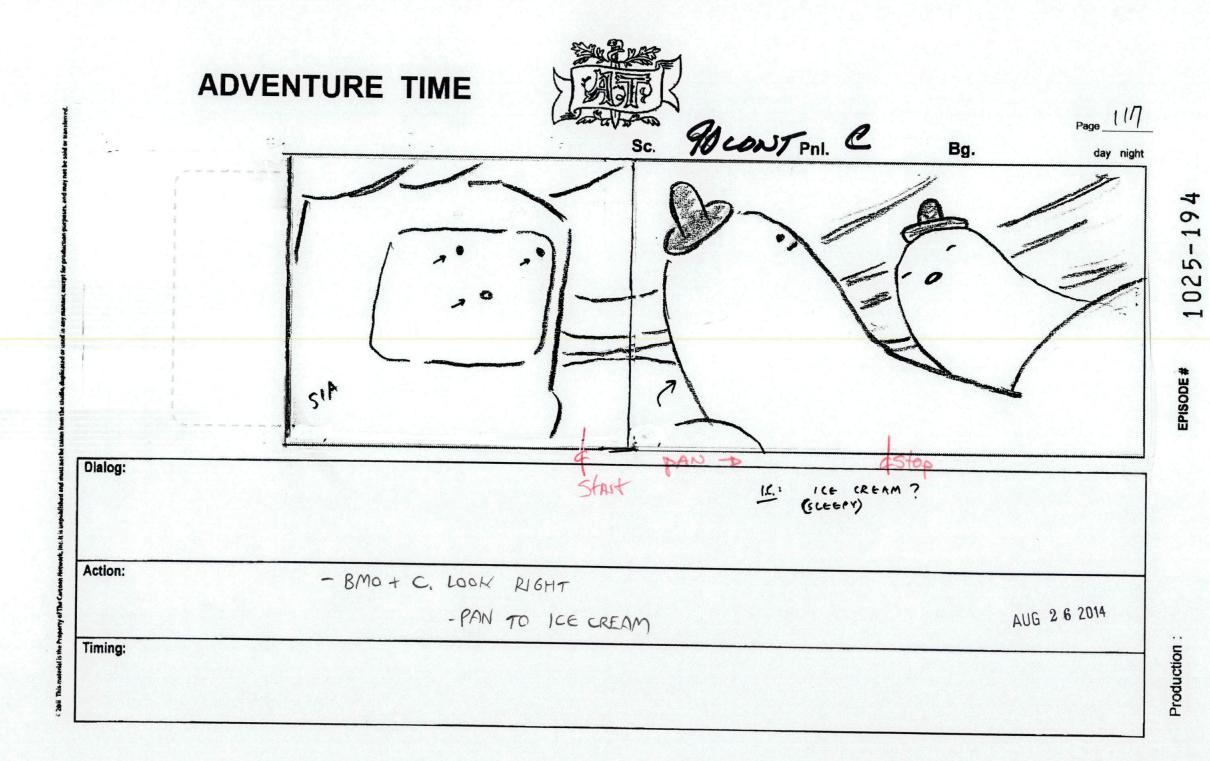
Production:

ADVENTURE TIME



Sc. 90 cont Pnl. Bg. day night Sc. Pnl. Bg. day night

Dialog: (Jens) MMH			
Action:			
Timing:		1.	AUG 2 6 2014



ADVENTURE TIME



90 contini.D Sc.

90 carffril E

1025 -

EPISODE #

50

Dialog:	CHIPS	:	CHIPS-CHIPS	!.	CHIPS	CHIPS CH	IIPS CHIPS	CHI	PS!
			CREAM!						

IC: ILE CREAM ?! ILE CREAM ... ILE CREAM ICE CREAM! (REALLY ?! FINALLY ... WE'LL GET TO SEE A REAL BIRD!

Action:

AUG 2 6 2014

Timing:

EPISODE #

1025/194

ADVENTURE TIME







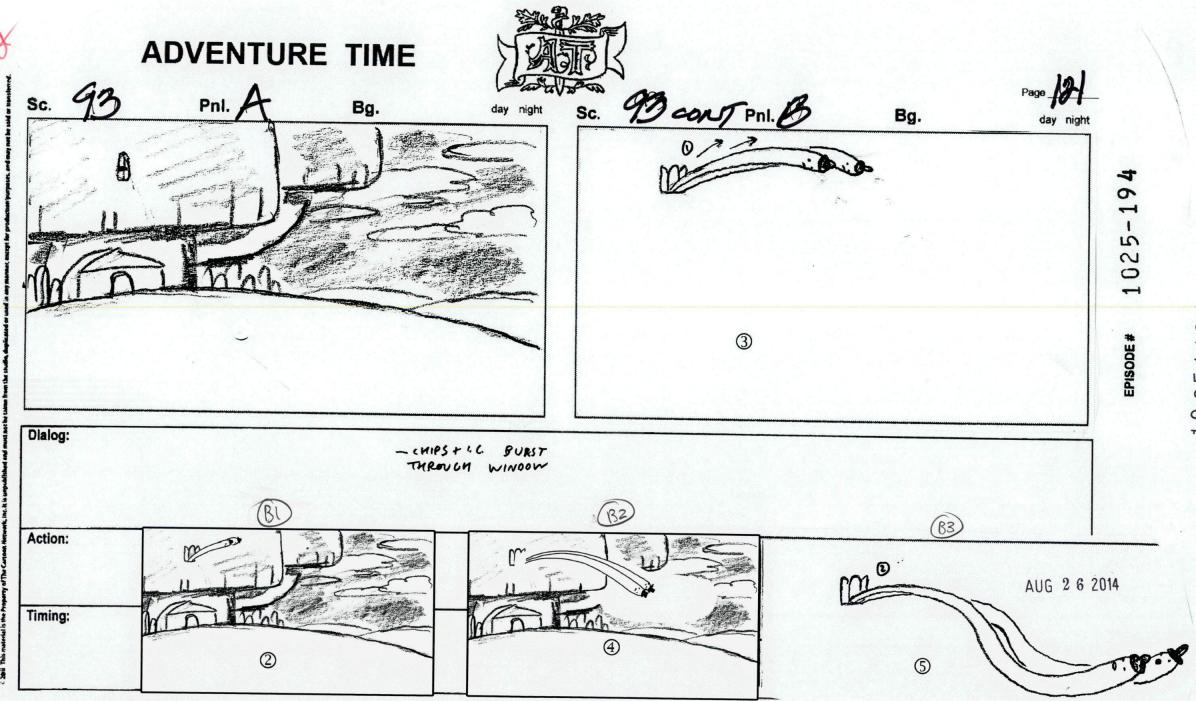
S/A AUG 2-6 2014

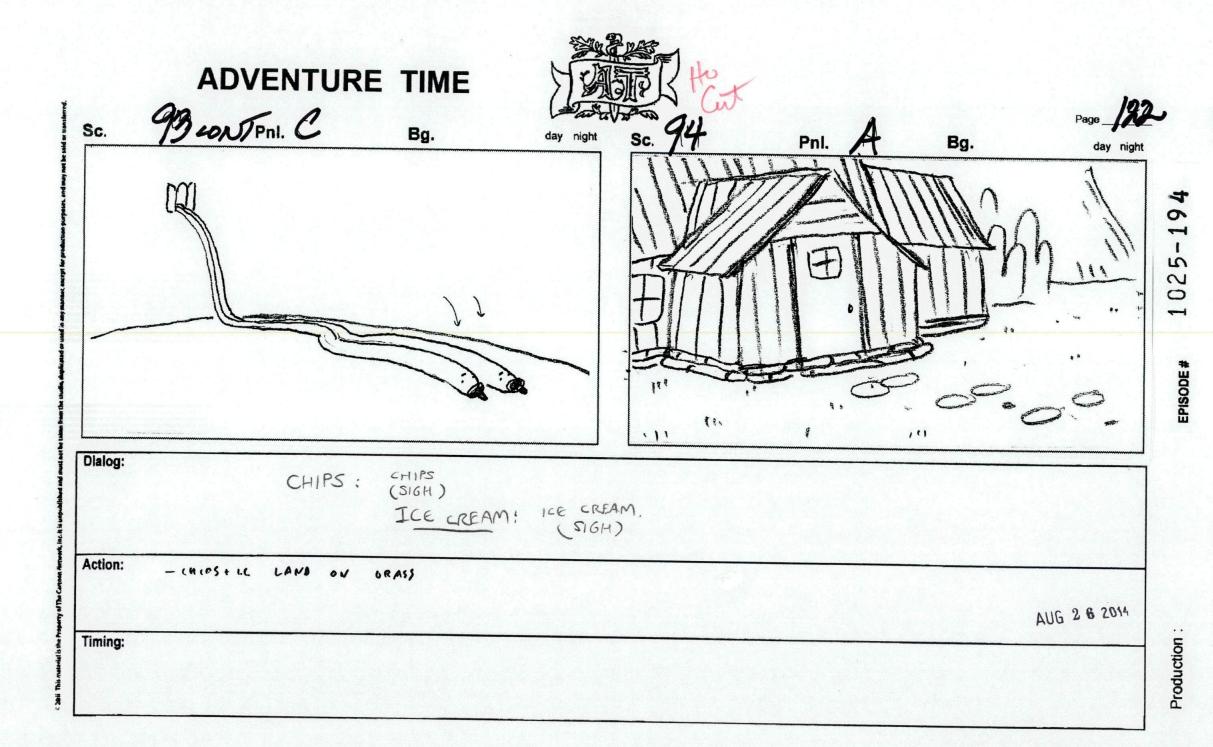
Production:

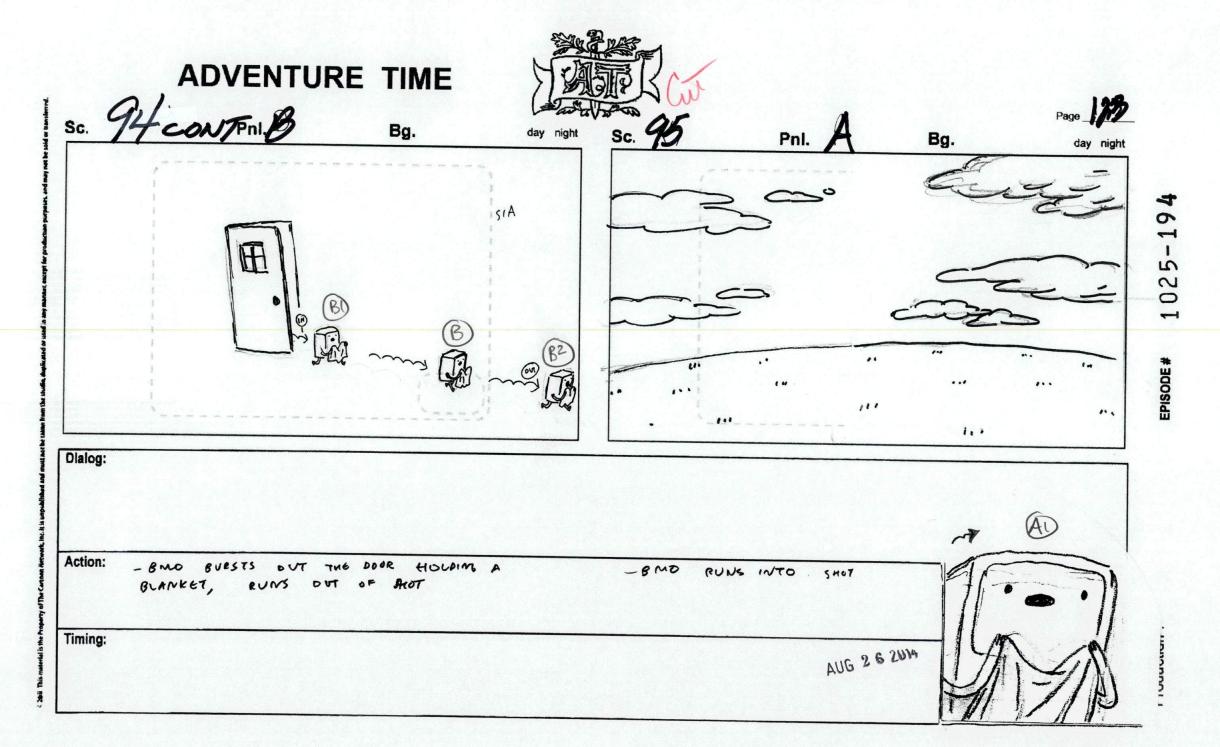
1025/104

25/19 0

1025-







ADVENTURE TIME 95 continues 95 control C Sc. Bg. Bg. Dialog: CHIES AND ICE LREAM. POUR Action: (WHAT DO THAT) - BMO AUG 2 6 2010 Timing:

1025/194

Production:

5

EPISODE #

EPISODE#

sc. 96	ADVENTURE	TIME Bg.	day night	Sc. 960	ent _{Pnl} B	Bg.	Page 175 day night
,		112 m	Pos Pas	0			51 ¹²
		111)·	1	A service of the serv		
Dialog:							
Action:				-BLANKET	BILLOWS AND		Aug 2 6 2014

EPISODE#

ADVENTURE TIME G. 96 CANTAIN. C Bg.	day night Sc. 97	Pnl. A Bg.	Page /3.6
	SIA MA		M
(Fe on on)	N.		
Carried 11			AM
alog:			
tion: - BMO WITHDRAWS ARMS			a 001A
ming:			AUG 2 6 2014

ADVENTURE TIME 97 CONTPOLB Bg. Pnl. Bg. SIA 1025 511 111 Dialog: (SINGING SLOW, SAD) of NOTES TC: (COM) & AN > AN > & Action: -1.C. OPENS CYES AND SINGS. AUG 2 6 2014 Timing:

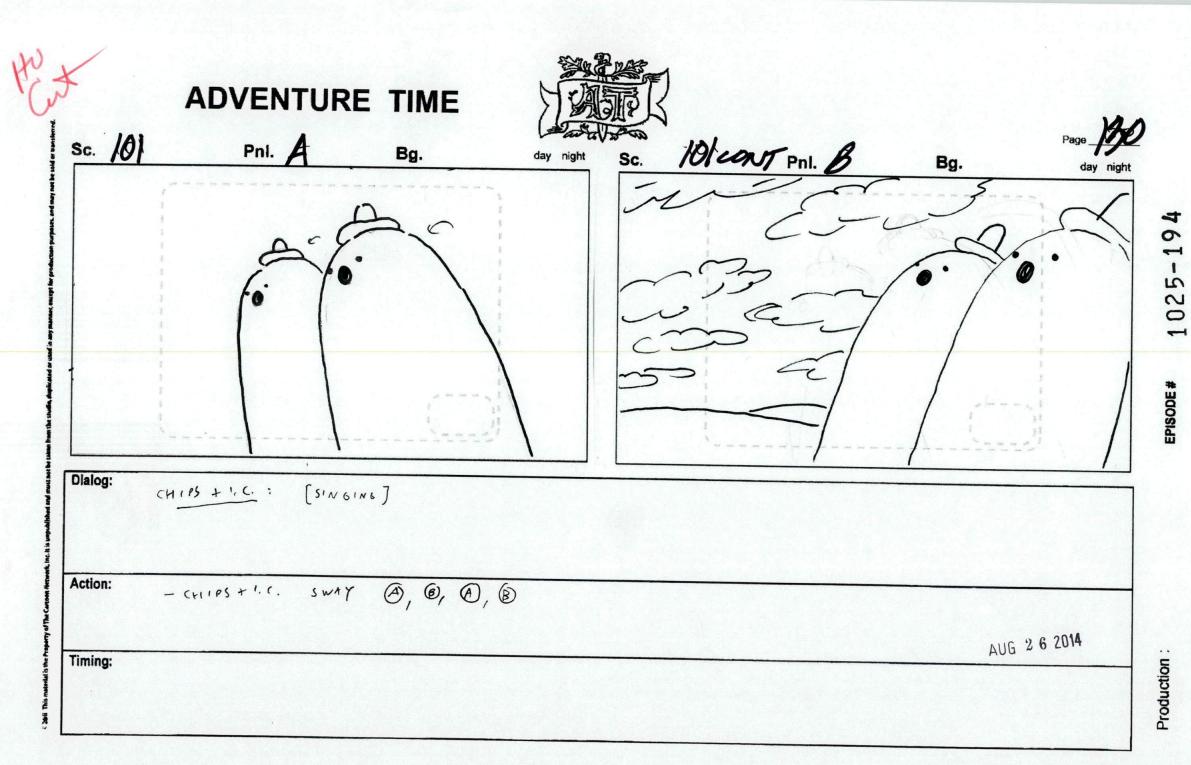
ADVENTURE TIME 99 cont Pril Sc. 00 Pnl. Bg. Bg. M m m m M Dialog: I.C. of ICE CREAM CHIPS: CHIPS CHIPS of Action: - CHIPS OPENS EYES AND SINGS. AUG 2 6 2014 Timing:

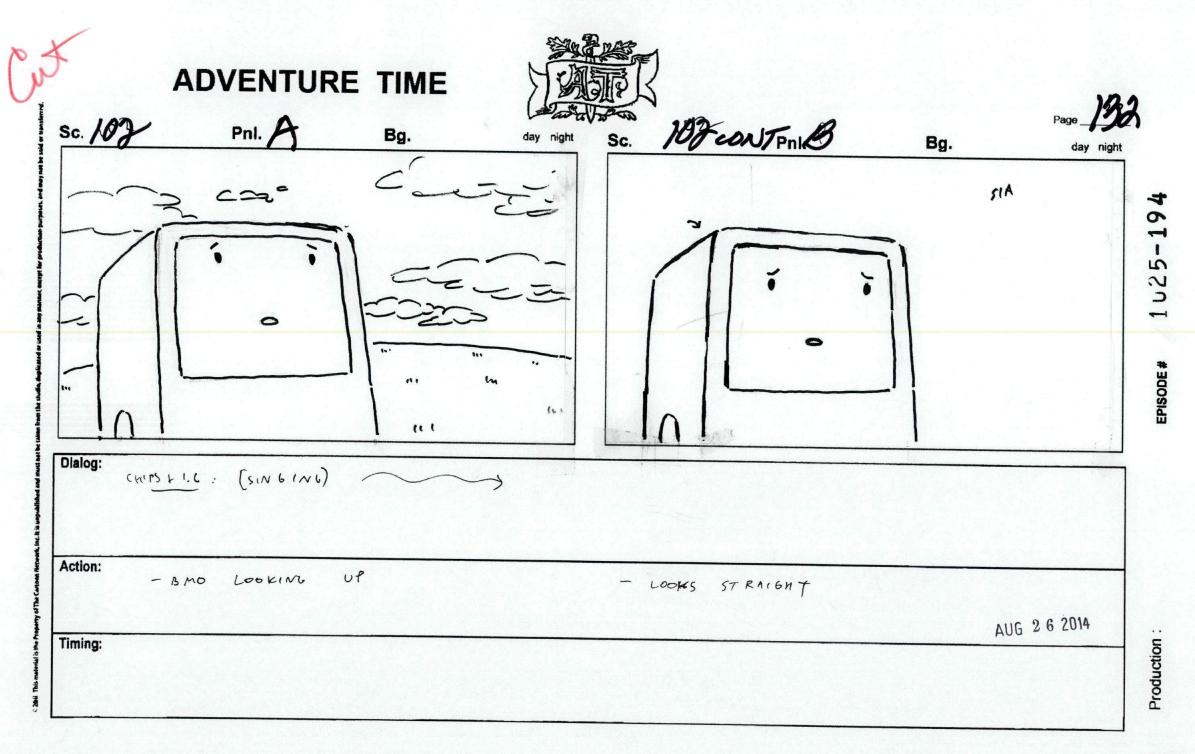
Page 2 8
day night # 1052-136

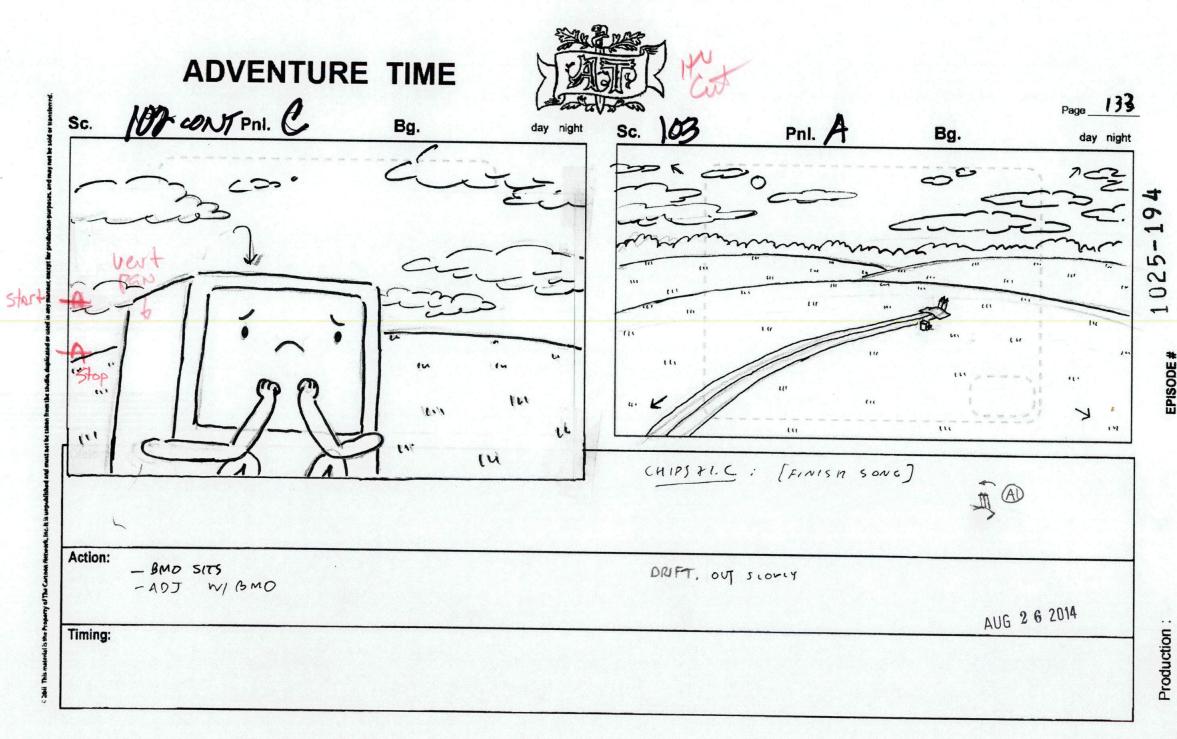
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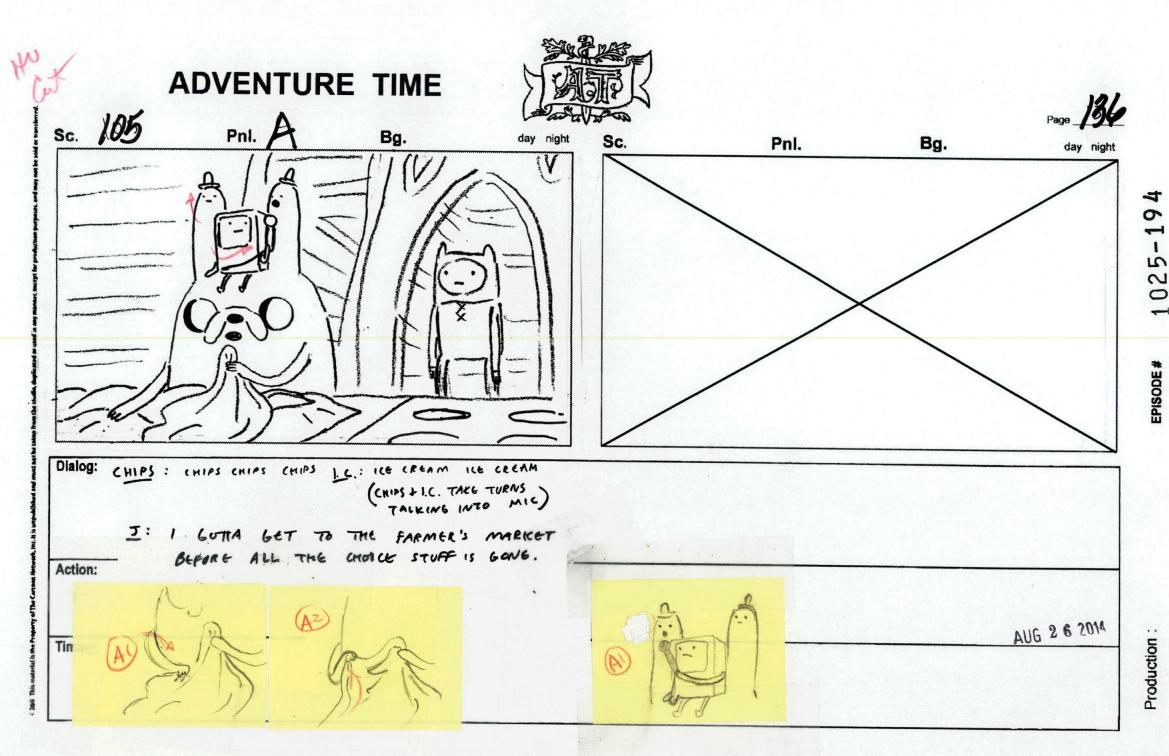




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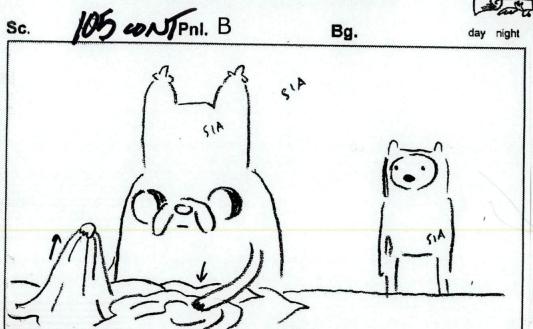
109	BLONT Pol.	B	Bg.	day night	Sc. 10	H Pn	. A	Bg.	Page /3
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	j 1	Black	1 1 1				1 //		5 F
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			4 12					21 m m m m m	
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)E	>				CHIES:	CHIPS (WE'RE RE	CHIPS C	HIT DEEP THIS	5 CHIPS
N+				1	MOE IN			M ICE CREAN SURE ARE, CH	
on:	-FADE TO B	LACK.					(We	SUICE THE , CI	113/
								AUG 2	6 2014

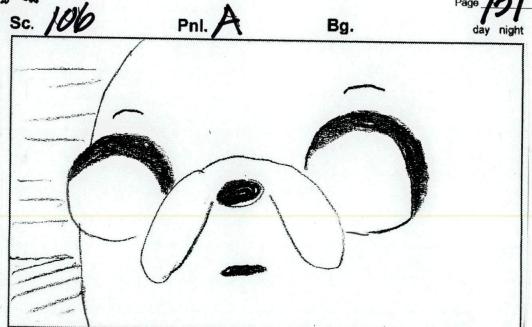
Sc.	ADVENTUR HOH CONT Pol. B	RE TIME Bg.	day night Sc.	104con In	. <u>С</u> вд.	Page day ni
		1 (1) (1	Therefore tent money consisted with the state of the stat	\$ 14	W.X.	
	F: EU CREAM : (QUICK) ICE CI			E: Wh	Y ARE YOU UP	
Action:	- F. WALKS ONIS	i .			AU	G 2 6 2014



ADVENTURE TIME







Dialog:	£:	О Н	wnys	BMO	ON	YOUR	HEAD 7	
							(ICHO	

Action:

Timing:

AUG 2 6 2014

Production:

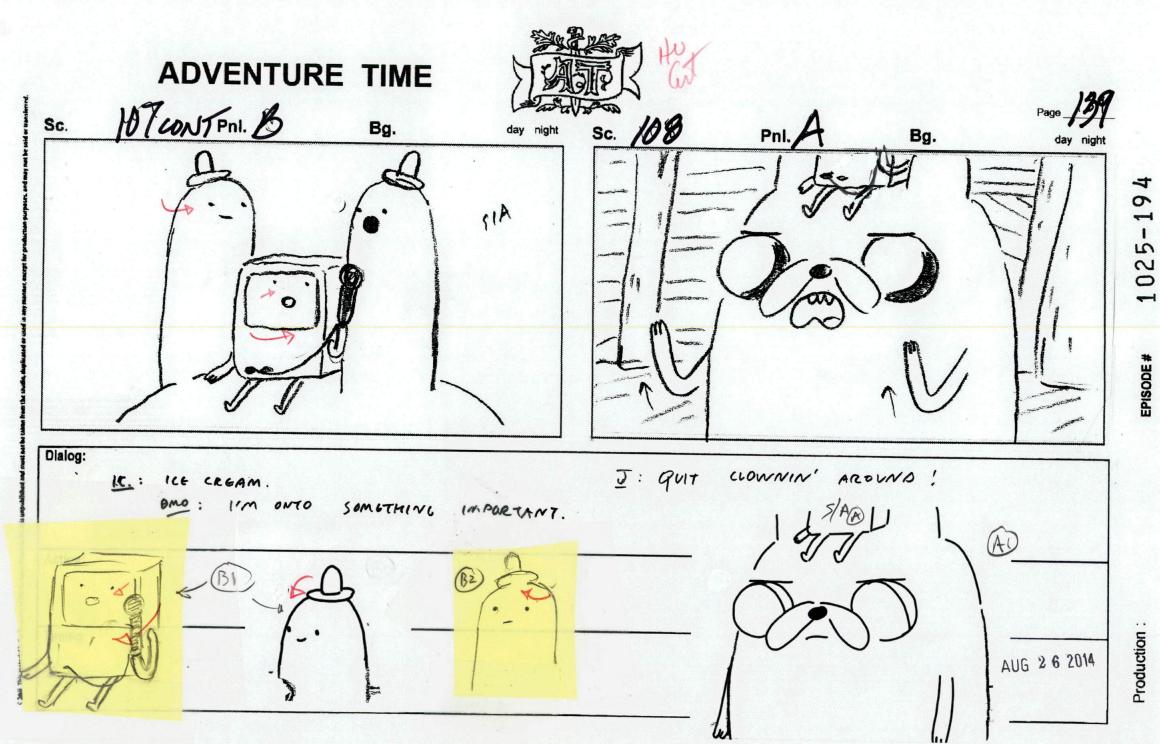
1025-194

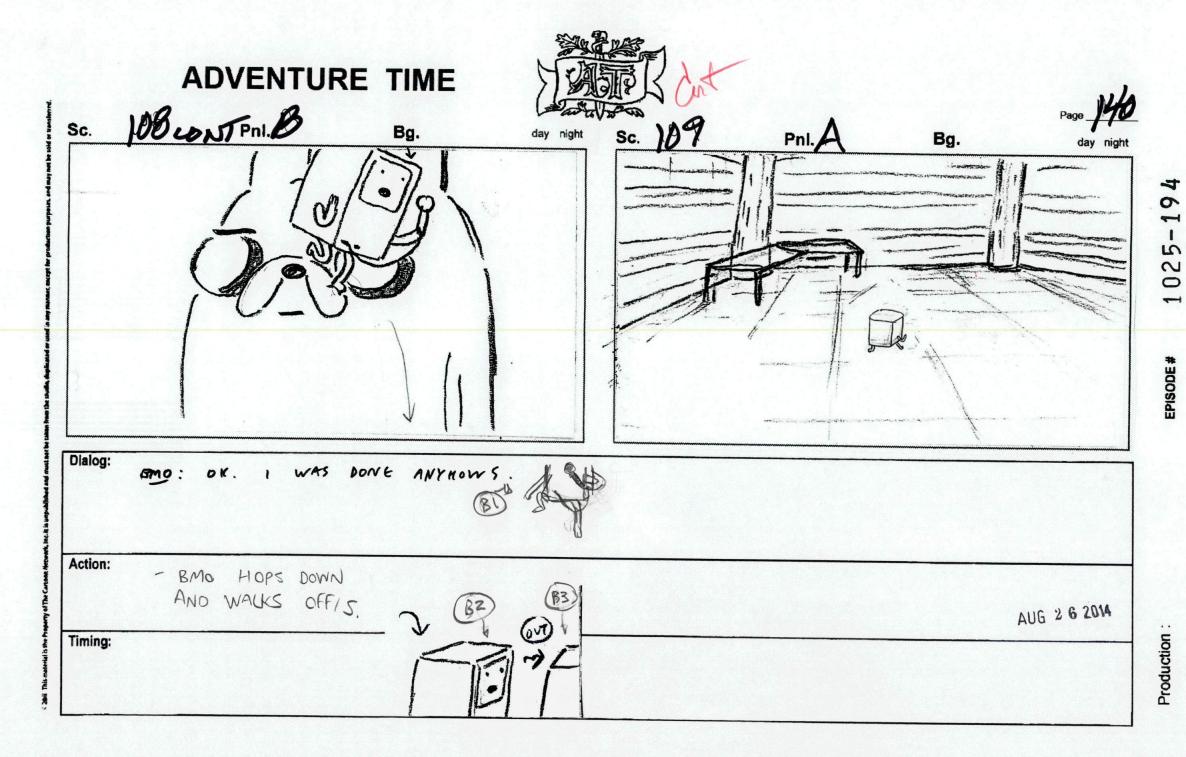
EPISODE#

EPISODE #

ADVENTURE TIME	TARRY (X		126
Sc. JOB CONT Pol. B Bg.	day night Sc. 107	Pnl. A B	Page /36 day night
SIA CONTRACTOR OF THE STATE OF			Gay might
Dialog: J: H6 15 !?			
	CHIES:	CHIPS CHIPS	
Action:			
			AUG 2 6 2014
Timing:			

1025/194





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EPISODE #

ADVENTURE TIME



Sc. Mant Pnl. B Bg. day right Sc. Mant Pnl. C Bg. day right

Dialog:

J: SO YUV WANT ME TO PICK UP

ANY SNACKS?

E: YEAH MAYBE SOME ... KETCHUP CHIPS?

ENIPS: CHIPS . @

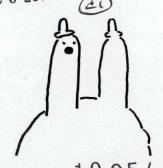
Action: -J. TURNS.

BD

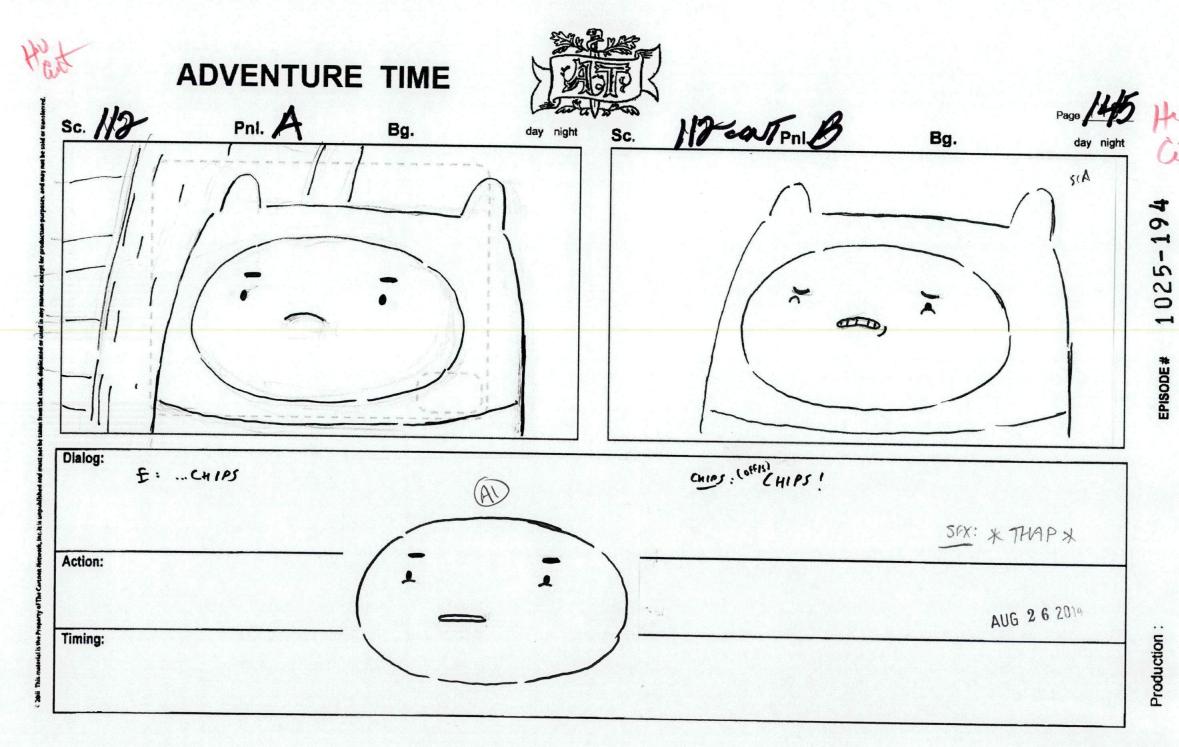
Timing:



AUG 2 6 2014



Dialog: SPX: X 774P X Action: Aug 2 6 2899	Sc.	ADVENTURE	TIME Bg.	day night Sc.	HICONT POIL E	Bg.	Page J HJI day night
SFX: * THAP * Action: SFX: * THAP * AUG 26 2844		200	5 (h) 100 100 100 100 100 100 100 100 100 10	\$ 1	(- 3) (- 3)		
AUG 2 6 2894	Dialog:	SPX: * THAP *			E: AANO some	KALE	
Timing:	Action:					AUG 2 6 2	31A





ADVENTURE TIME

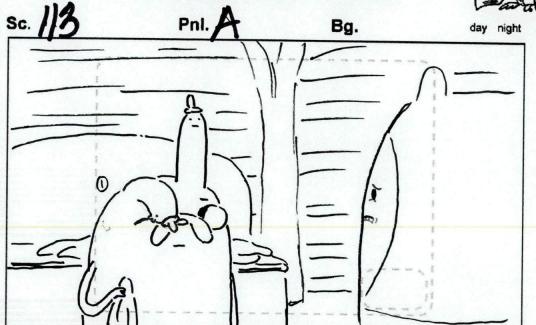


Page 1446

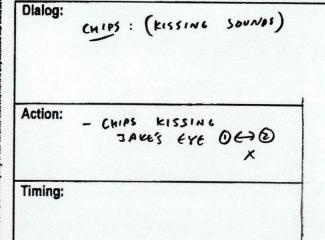
19

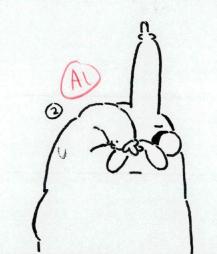
025

EPISODE#



Sc. 113 cont Pnl. B Bg. day night





E: AND SOME CORN.

AUG 2 6 2014

1025/194

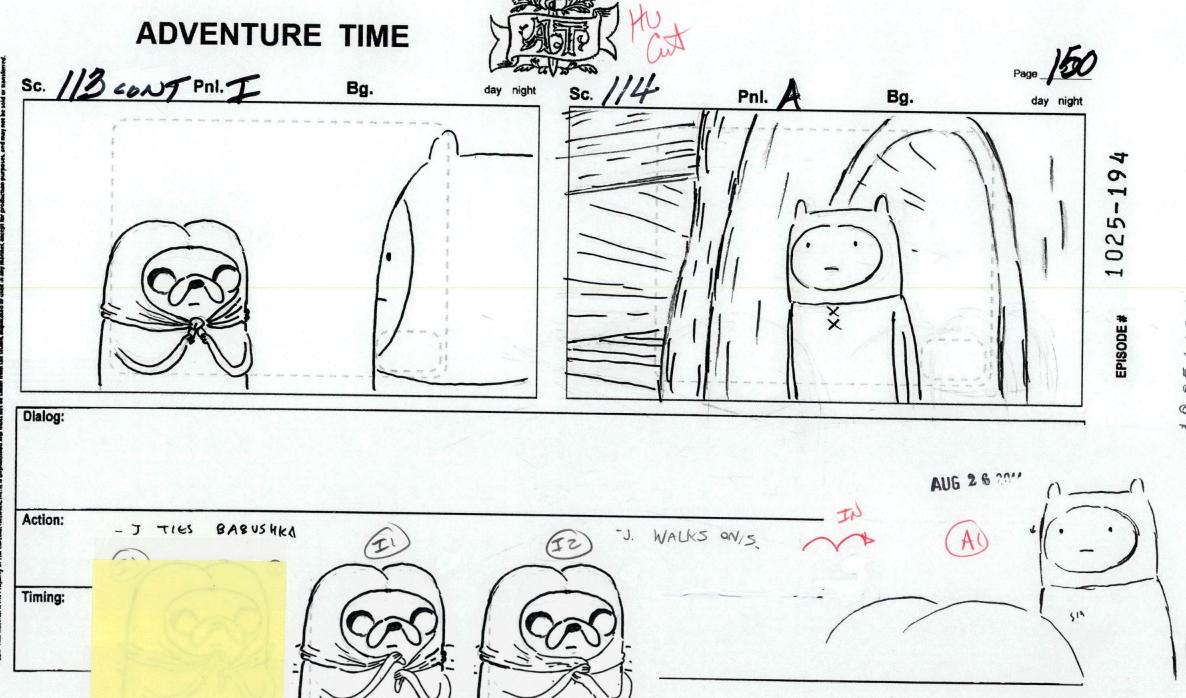
EPISODE #

Sc. 1/3 CONT Pnl. & Bg.	day night Sc.	13 content D	Page // Bg. day nigh
	200 - 200 -		1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
5 A B		5/A B	
Dialog:		F: (WHISPELS) CHIPS	
Action:			AUG 2 6 2014
Timing:			

EPISODE #

ADVENTURE TIME 113 CONTAIL E 113 cont Pril. F Bg. Sc. Bg. SIA SIA Dialog: cnes: (mps! J; ok. SFX: *THAP * Action: - CHIPS WHAPS JAKE IN THE EYE AUG 2 6 2014 Timing:

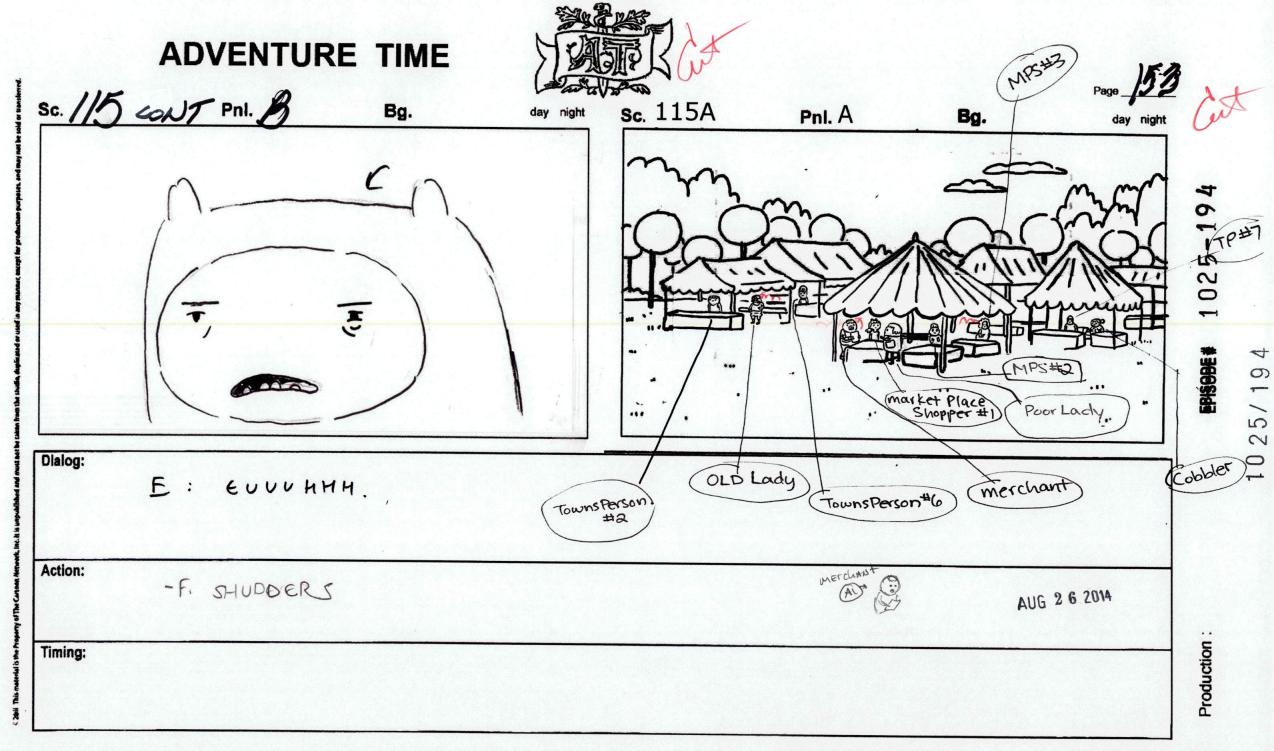
ADVENTURE TIME Sc. 113 CONT Pnl. 6 Bg.	day night Sc. 113 CONT Pnl.	H Bg. Page JHG day night
Dialog:		
Action: Timing:	HD V_V	AUG 2 6 2014 H2

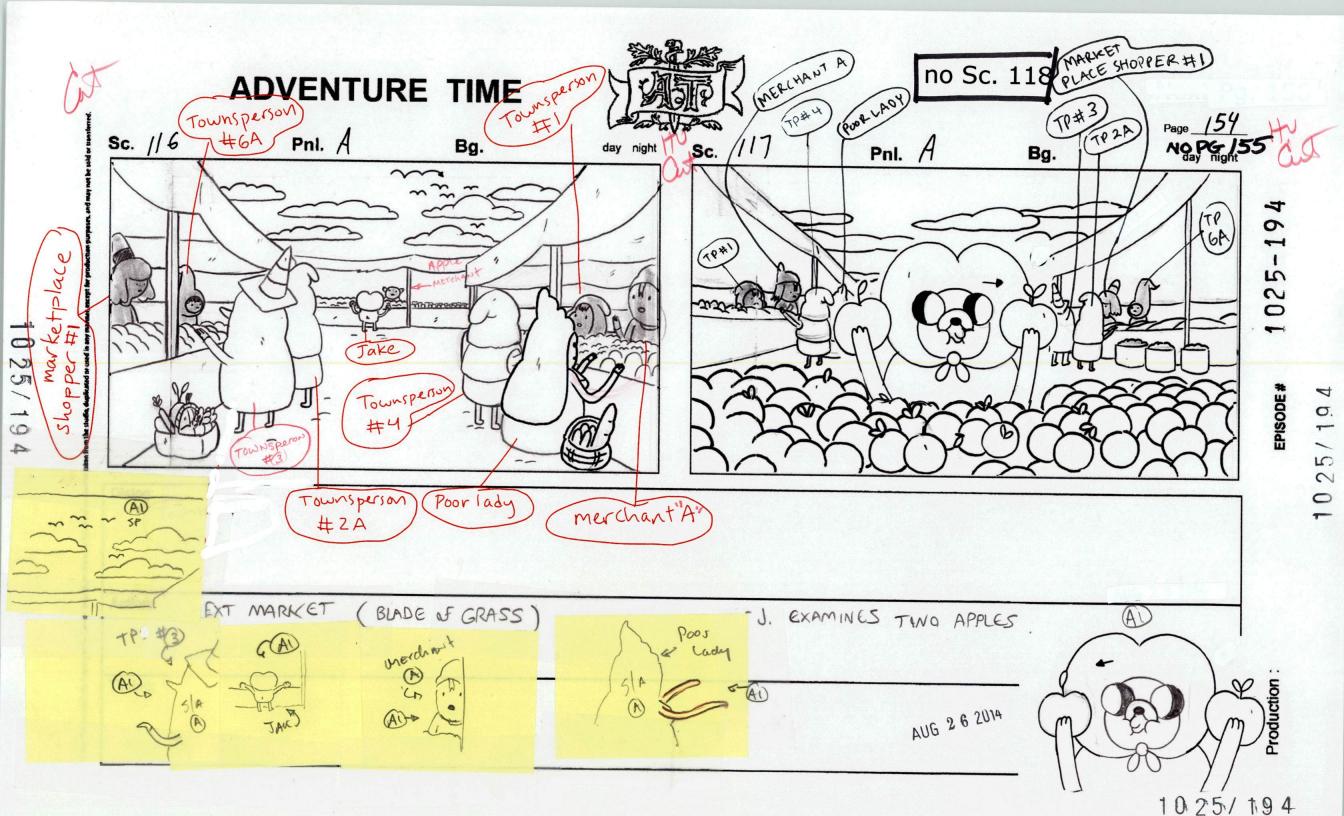


ADVENTU	RE TIME	TANK!			161
Sc. 1/4 CONT POLES	Bg.	day night Sc.	14 cout Pol. C	Bg.	day night
\$ 5.F			SIA		
22			'A		
1	=51 1		1/-	=()	, C
	_/				
				SIA JOHN	1
312					# HOUSE
200 000 000 000 000 000 000 000	*				
Dialog: J: LATER DUDE			F: LATER.		
	0-10				
Action: - J WALKS BY F			7		
	-/	BU	- TAKE EXITS DOI	AUG 26	2014
Timing:	SIA				ction :
					Production :
	3/2	= 1			

EPISODE#

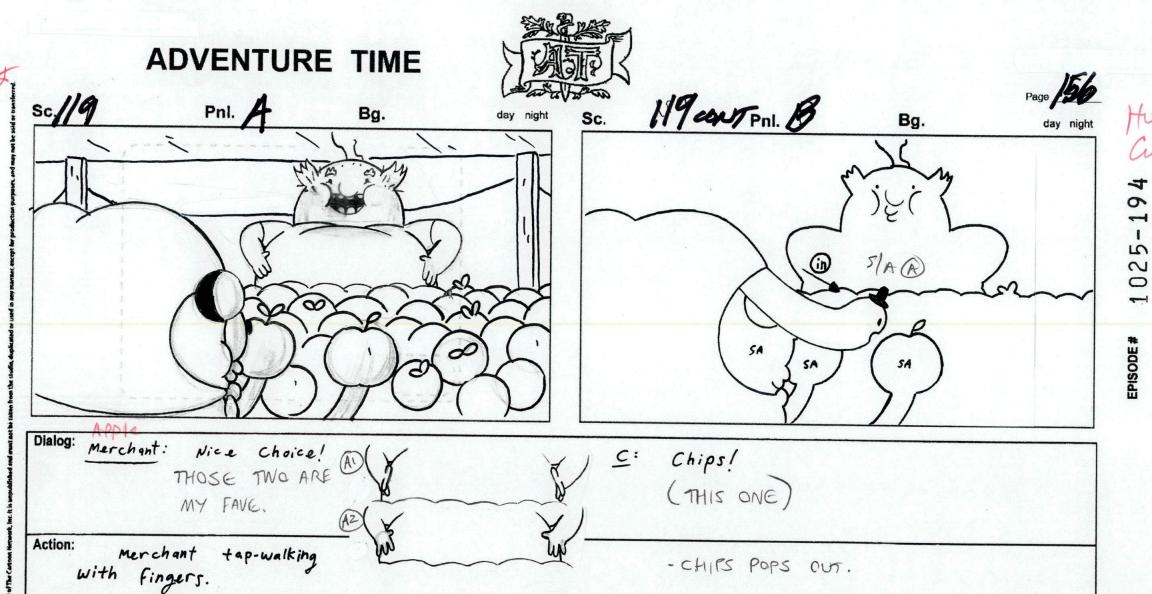
	VENTURE Pnl.	TIME Bg.	day night	Sc. 1/5	Pnl.	Δ Βα		
		\$ 1 A				Bg.	da d	1025-194
	×	25 and the same of		3 3 8 9 5 5 6			100 cm ng 10 10 10 10 10 10 10 10 10 10 10 10 10	EPISODE#
Dialog:	REAM : (SIMUGANE	1CEC	IPS! CREAM!					
Action:								
Timing:							AUG 2 6 2014	Production :





Timing:

Production:



1025/194

AUG 2 6 2014

10

25/104

EPISODE#

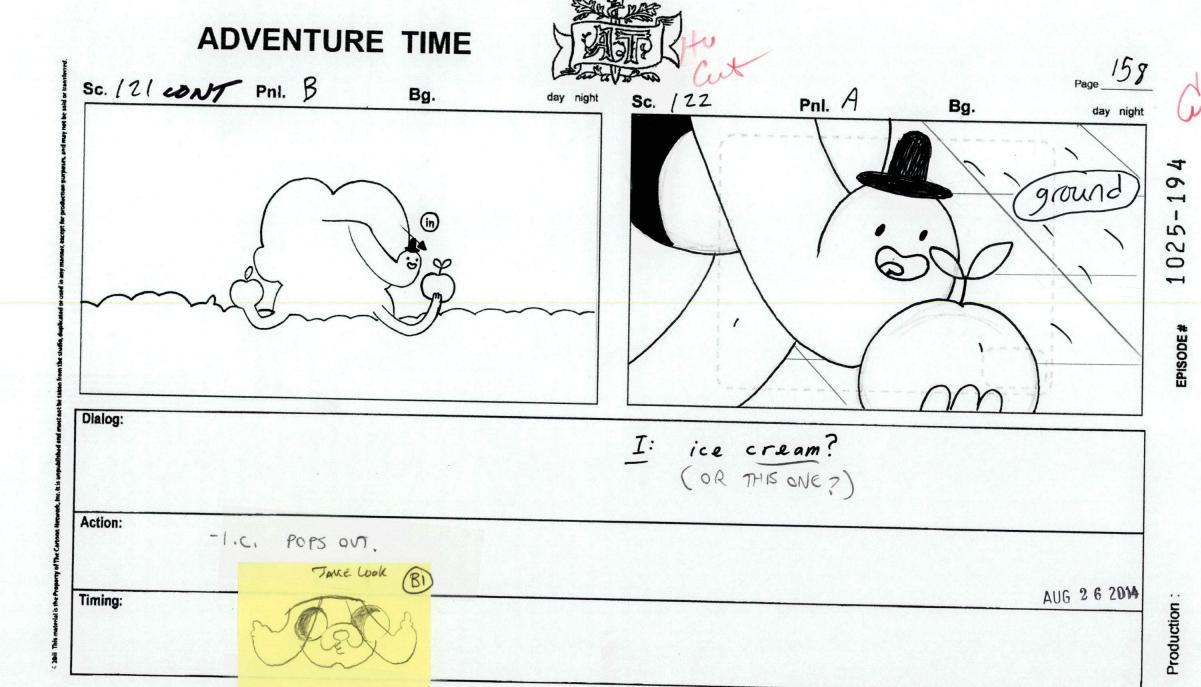
5 02

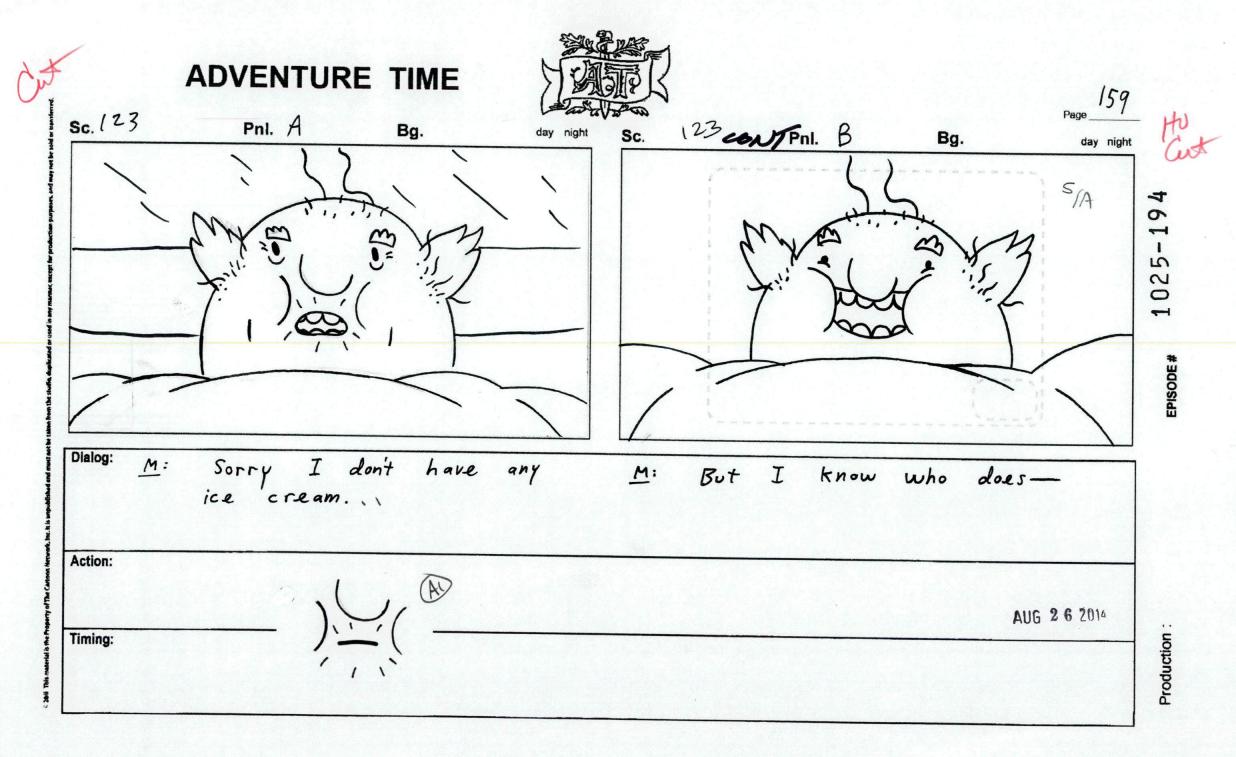
25/194

Production:

1025/194

day night







ADVENTURE TIME



160

Sc. 124 Pnl. A 125 Bg. Pnl. A Bg. John (1928) Dialog:

M/ [quick whistle] Hey John! Action: - JOHN TURNS Timing:

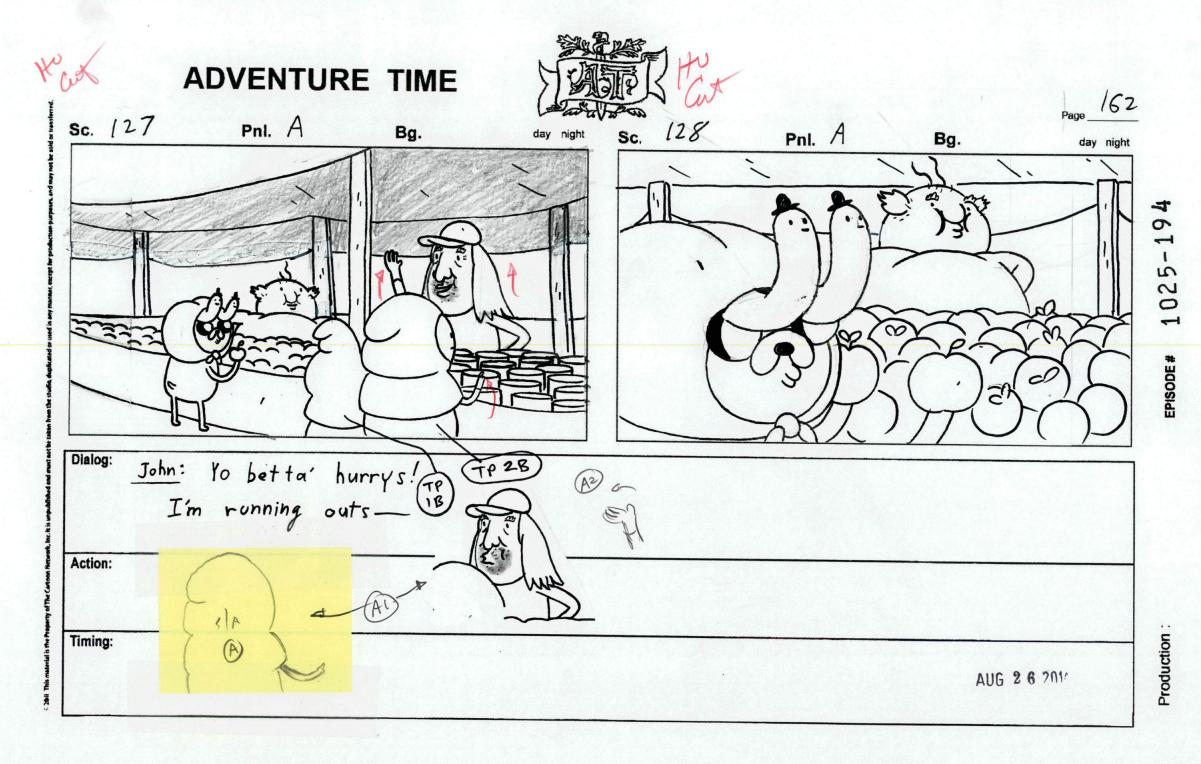
AUG 2 6 2014

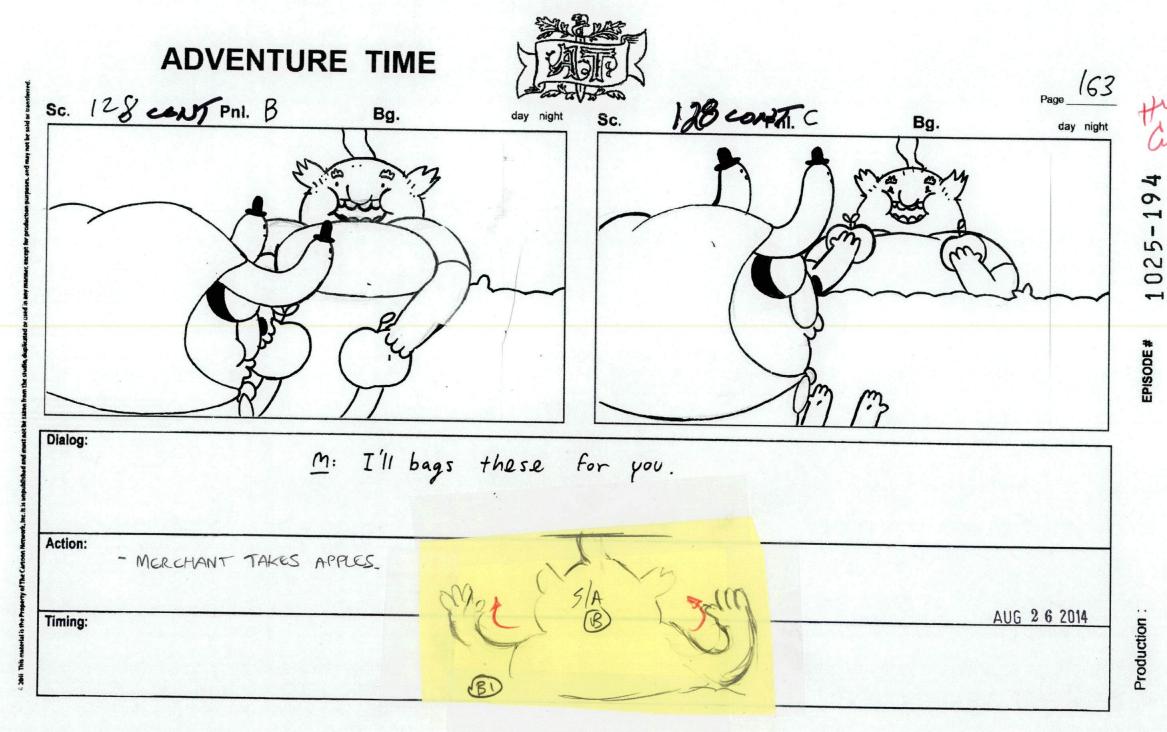
Production:

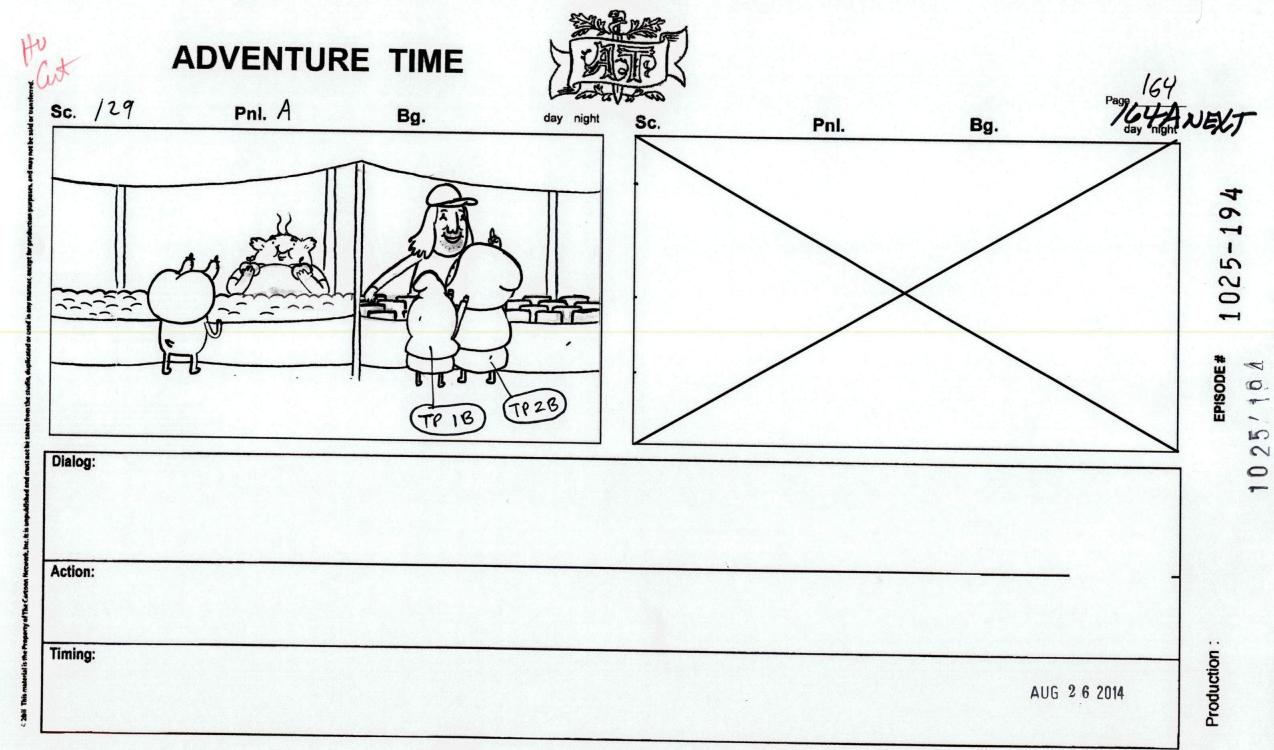
1025

25/194

A A E / +O A







ADVENTURE TIME



day night

Sc. 129 CONT Pnl. B Bg.



1025-194 **EPISODE**#

Dialog:

Action: -J. WALKS OVER TO JOHN.

- MERCHANT BENDS DOWN.

- ADJ. RIGHT.

AUG 2 6 2014

Timing:

EPISODE#

ADVENTURE TIME



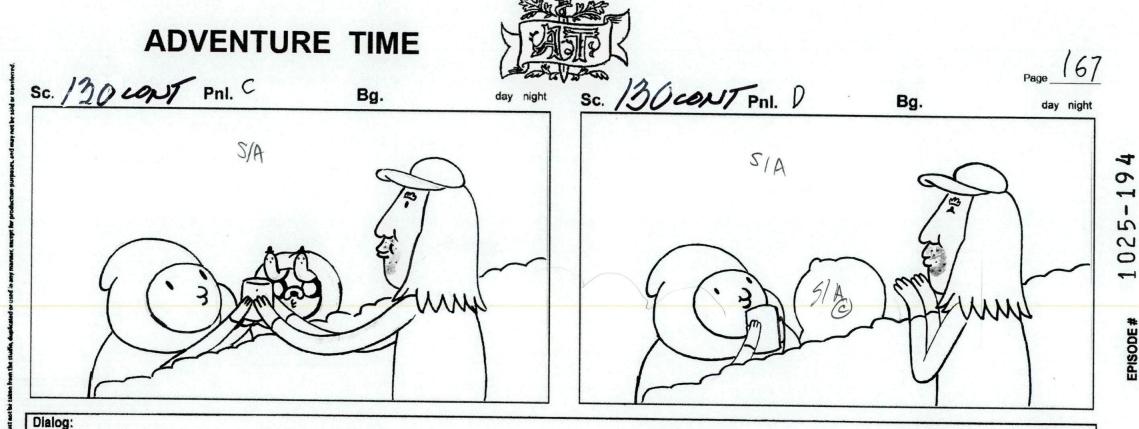
Page 165 Sc. 129 CONT Pnl. C Bg. Pnl. Bg. day night

Action:	
	244
Timing:	9114

EPISODE#

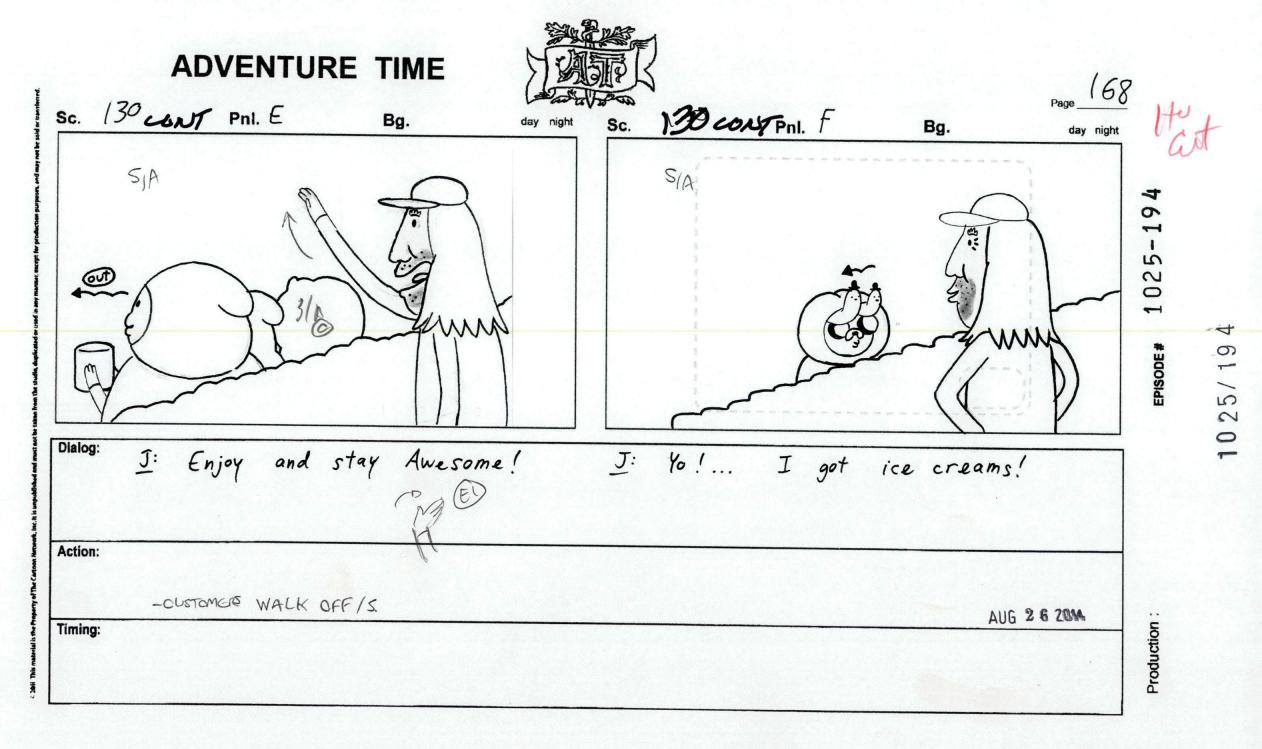
ADVENTURE TIME	TURK	Page 166
Sc. 130 Pnl. A Bg.	day night Sc. 130 CONT Pnl.	Bg. Bg. day night
Dialog:		
Action:		
Timing:		AUG 2 6 2014

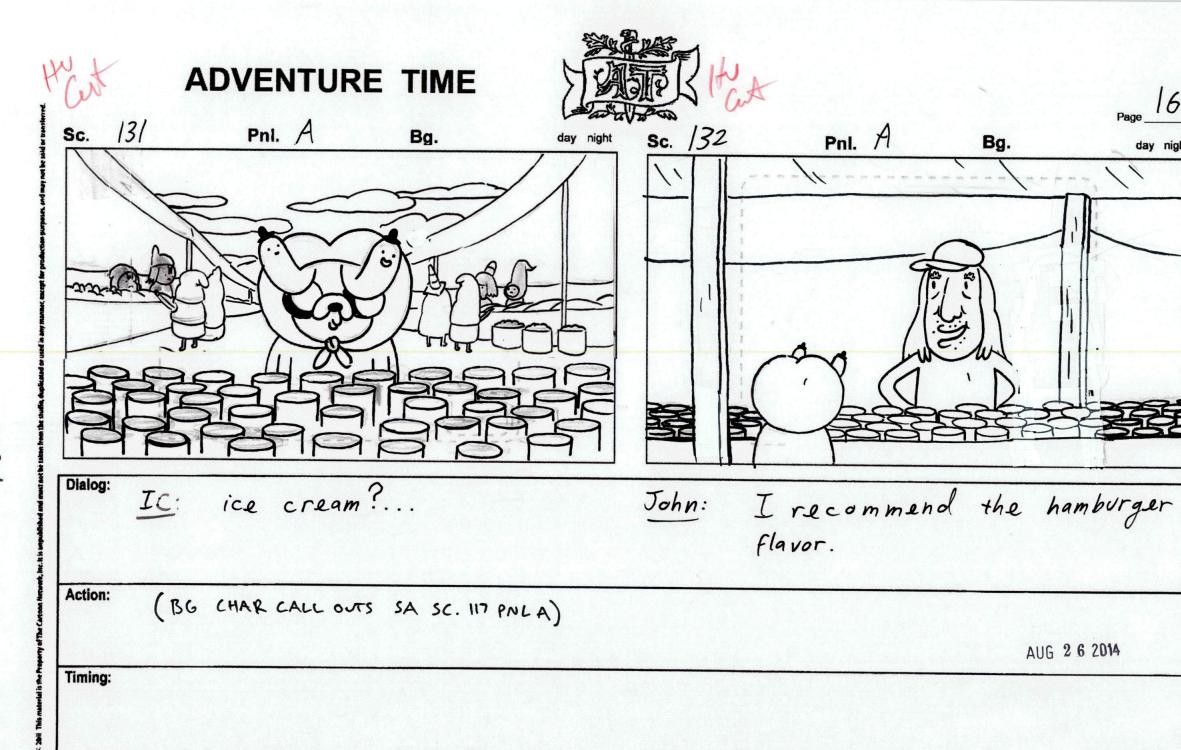
Timing:



Action: - JOHN HANDS ICE CREAM TO CUSTOMER.

AUG 2 6 2014





5 02

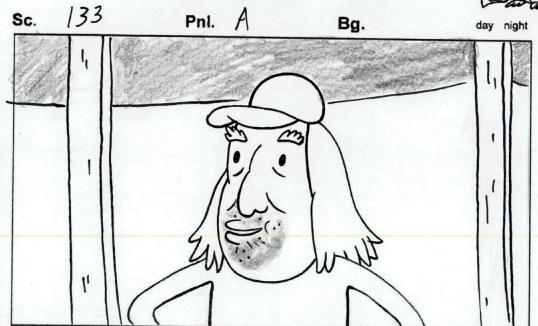
day night

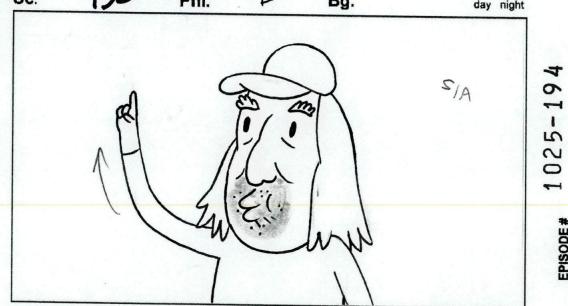
1	4	J			
1	1			4	-
	Y	•	-	7	0
)	1	/	-
		-			
				-	

ADVENTURE TIME



Bg.





Dialog:							
	John:	Also			flavor	is	
		trei	men doc	s!	(B2)		AUG 2 6 2014
Action:						_) —

Timing:

Production:

ADVENTURE TIME Sc. 133 CONT Pnl. C Bg.

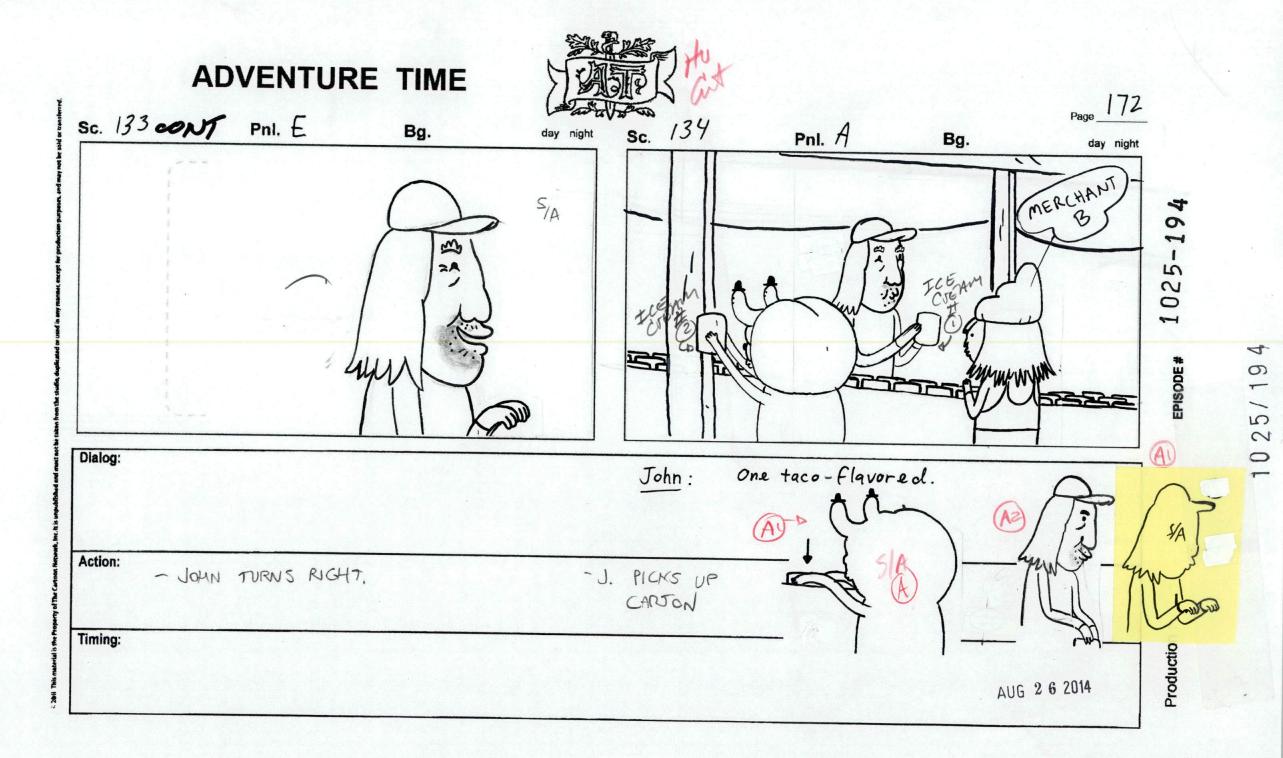


Page _____

	SIA
Zunici Juni	
(EUS)	,



Dialogs					
Dialog: 0/5:	Do you have taco?	John:	One	second!	
Action:					
Timing:					AUG 2 6 2014



Timing:

1025-194

ADVENTURE TIME



Sc. 134 CONT Pol. B Bg. 135 Pnl. A Bg. 12 www. Dialog: customer: You have the best. Action: - JOHN HANDS TUB TO CUSTOMER. -J. TURNS AUG 2 6 2014

EPISODE #

ADVENT	URE TIME		题 ***			174
ic. 135 control. B	Bg.	day night	Sc. 136	Pnl. A	Bg.	Page
		S/A	1			MERCHANT B
1 / M		1			STOP WINN	What we have the second
	e the best, ou day.	t of this				
ming:					AU	JG 2 6 2014
		1				

0 -5-

02

ADVENTURE TIME





Dialog: JOHN/ WHAT'S YOUR SPECTACULAR CHOICE? Action: - CUSTOMER TURNS AND WALKS OFF, S. - MORRY ROBERS 15 REVEALED Timing: AUG 2 6 2014

1025/194

1025-194

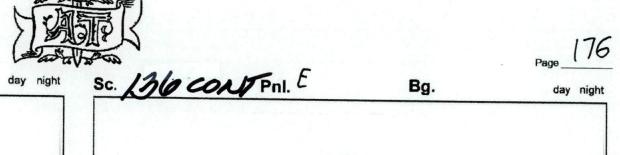
EPISODE #

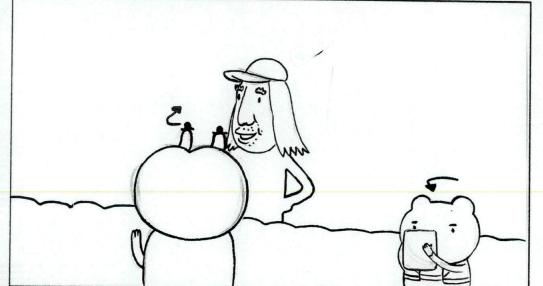
ADVENTURE TIME

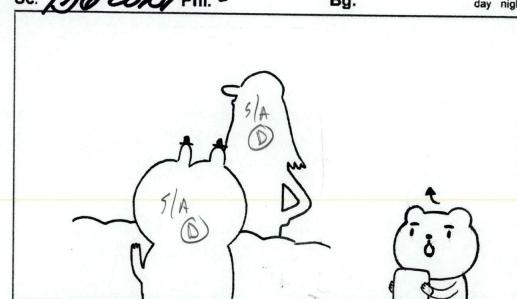
Bg.

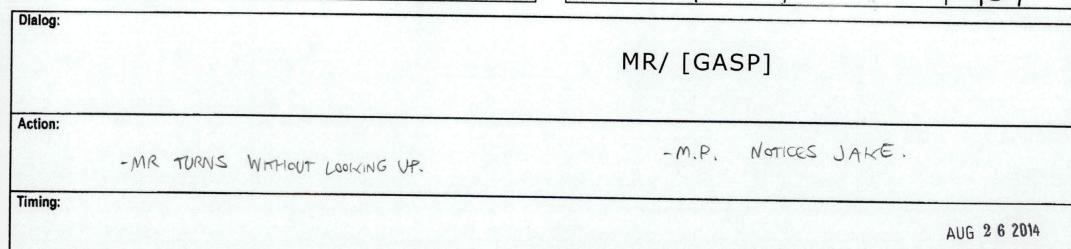
Sc. 136 CONT Pnl. D











	ADVENTURE	TIME		配				Page 177	
Sc. 137	Pnl. A	Bg.	day night	Sc.	37 con Pnl.	В	Bg.	Page [/ /	di
		- O=	15			8)5	1025-194
	To the				4				EPISODE#
Dialog:				MR: N	10!! Stay e take t	away l	you can't		
Action:						BO		AUG	6 201.
Timing:						6	3		Production:

ADVENTURE TIME	TABLE !	170
Sc. 138 Pnl. A Bg.	day night Sc. 138 out Pnl. B Bg.	Page 178 day night
	S/A next	1025-194
	Jest mext	EPISODE #
Dialog:	J: Oh, Hey Morty Roger	
Action:	- M.R. YURNS AND WAVES.	AUG 2 6 2014
Timing:	7	Production :



Bg.

Pnl. A



1025

EPISODE #

1025/194

小子

SAA

Bg.

Dialog:

Sc. 139

I.C. ICE CREAM (MORTY!)

Action:

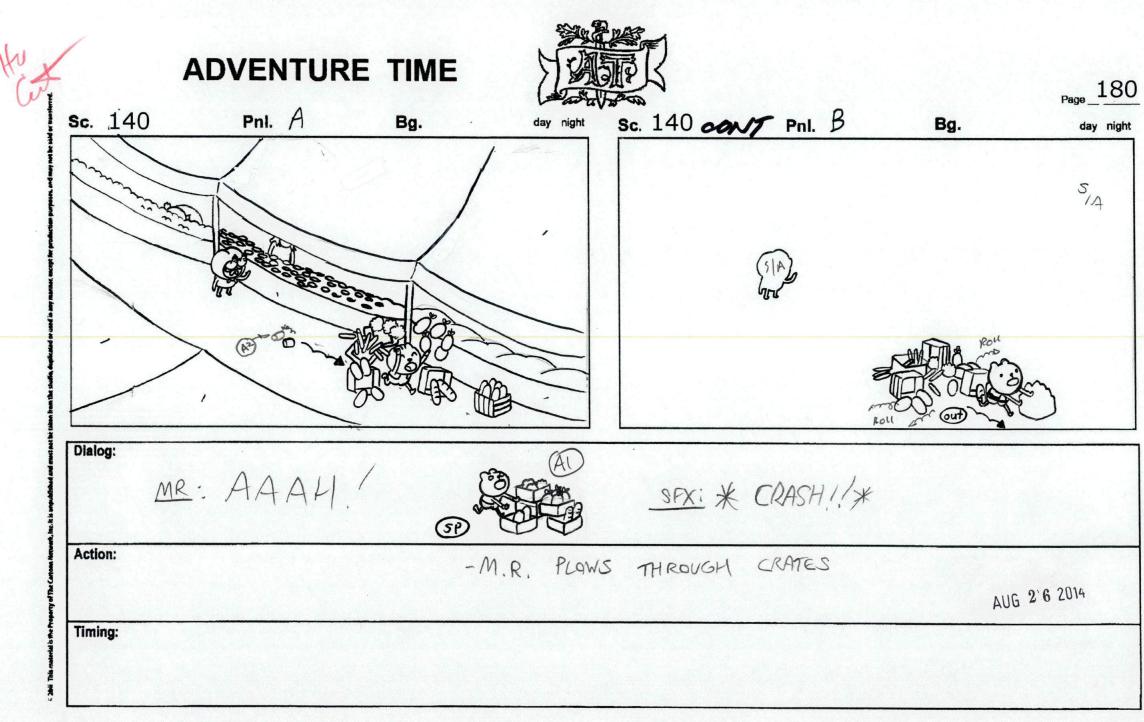
MR: AAAH!

MSP

- M.R. THROWS TUB IN THE AIR AND RUNS OFFIS AUG 2 6 2014

Production:

Timing:



Production:

1025 -

EPISODE#

١	1	1			
	1	1		A	1
		C	V		1
		V			A PROPERTY

ADVENTURE TIME



Sc. 141

Pnl. A

Bg.

day night

Sc. 141

Pnl. B

Bg.

Page 181

S/A

John/ tremendous
AUG 2 6 2014



Sc. 142 Pnl. A Bg. Pnl. A Bg.

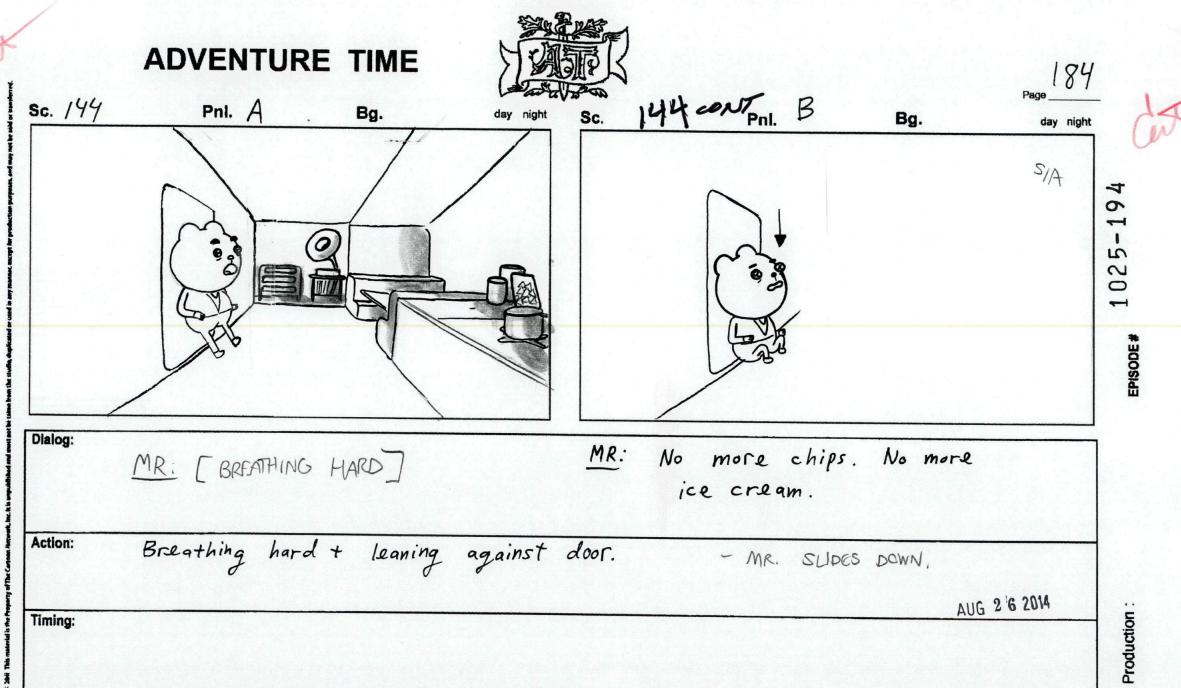
Dialog:	MR:	[Breathing	Hard]	Ac			
Action:				- CP-12	Morty's circ	us wagon.	
Timing:			. \	H 11 1			AUG 2 6 2014

Production:

1025-194

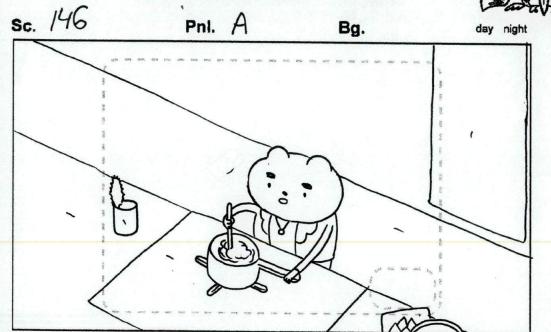
EPISODE#

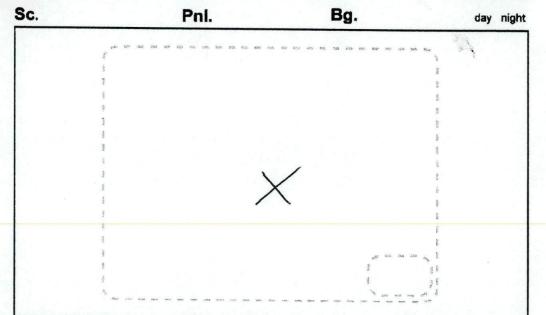
	ADVENTUE	RE TIME	TURNET!			183	7
Sc.	Pnl.	Bg.	day night Sc.	143 CONT Pol.	B Bg.	Page	- 11
	<u></u>				SA		1025-194
Dialog:							EPISODE#
Action:				-MR. RUNS II	ITA WAGON.	BI BI	
Timing:						AUG 2 6 2014	Production

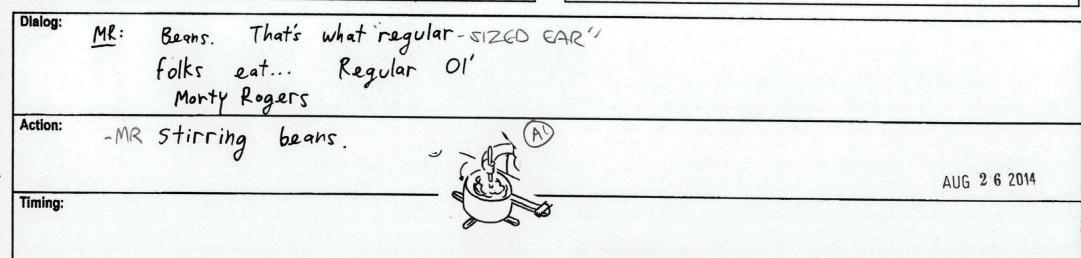












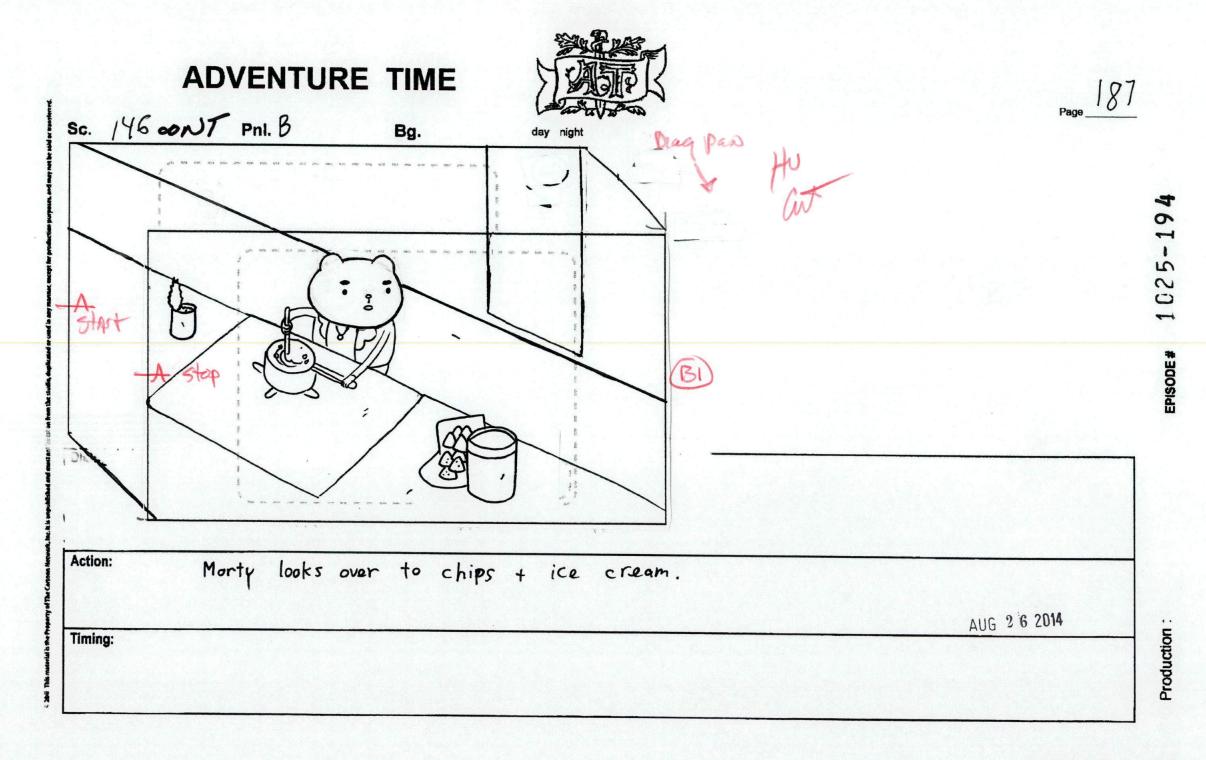
1025/194

5-

02

EPISODE#

Production:



02

EPISODE#

Production:

AUG 2 6 2014

EPISODE#

Production:

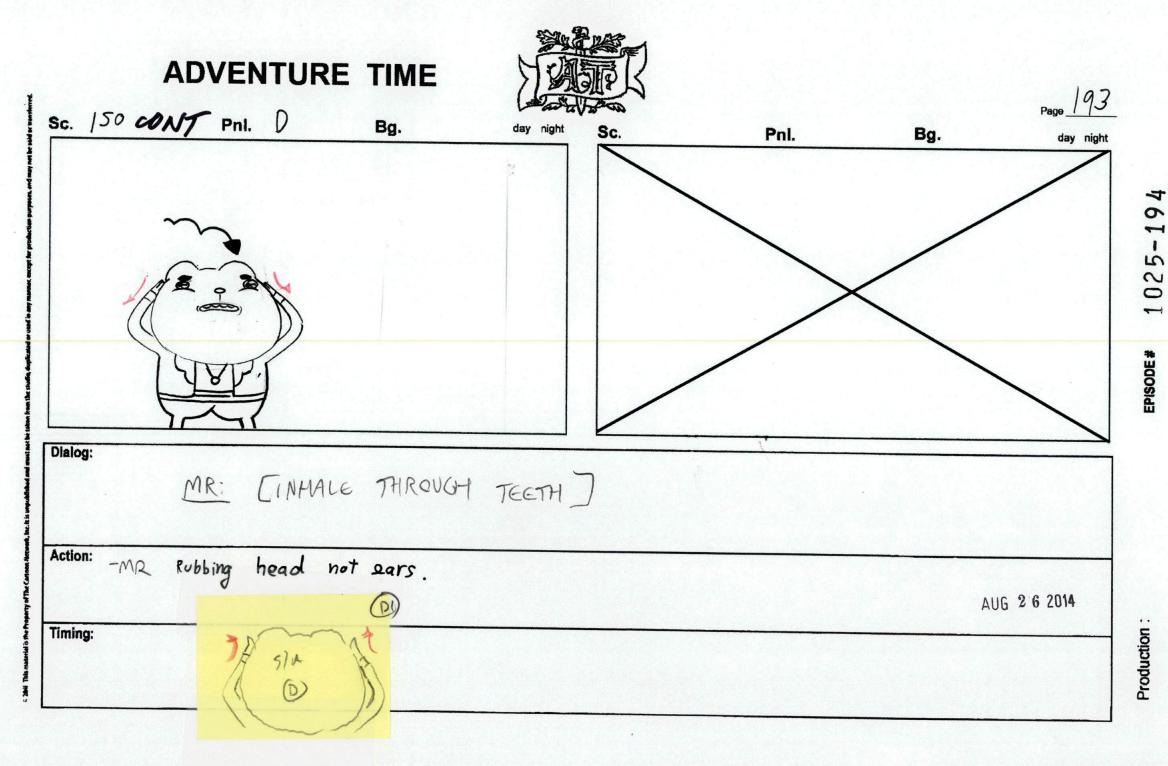
ADVENTURE TIME Sc. 149 CONT Pnl. C Sc. 150 Bg. Pnl. A Bg. day night Dialog: - MR. NERUOUSLY SIDE STEPS OFF/S. Action: (2) (1) 62 AUG 2 6 2014 Timing:

025

EPISODE#

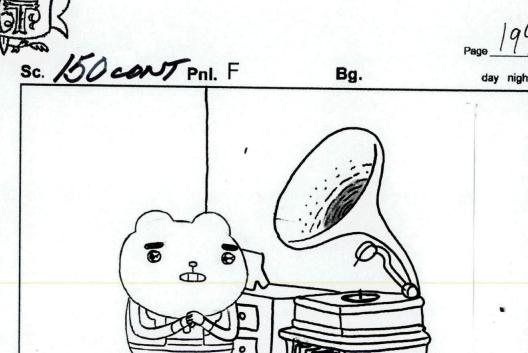
ADVENTURE TIME Sc. 150 CONT Pnl. B Sc. 150 cont Pol. C Bg. Bg. day night BGSA Dialog: Action: -MR SHUFFLES ONIS. AUG 2 6 2014 Timing:

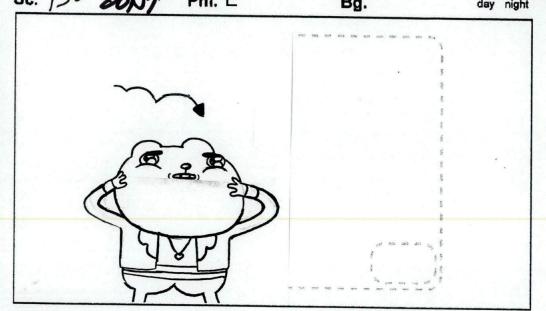
Production:



ADVENTURE TIME Sc. 150 DONT Pol. E Bg.





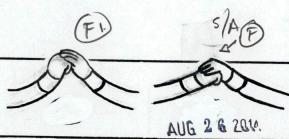


Dialog:

Action:

-MR. FREAKS OUT NEXT TO VICTROLA LIKE LEVAND PALMER. -MR

Rubbing knuckles.

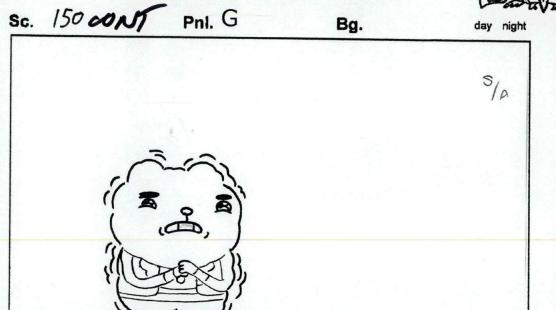


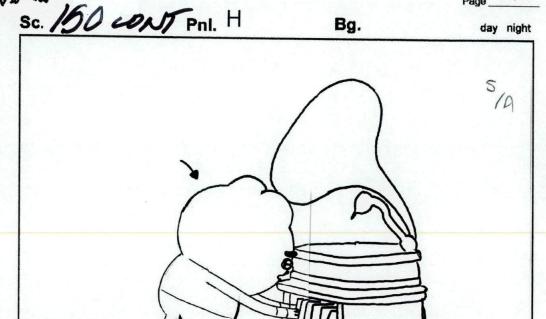
Timing:

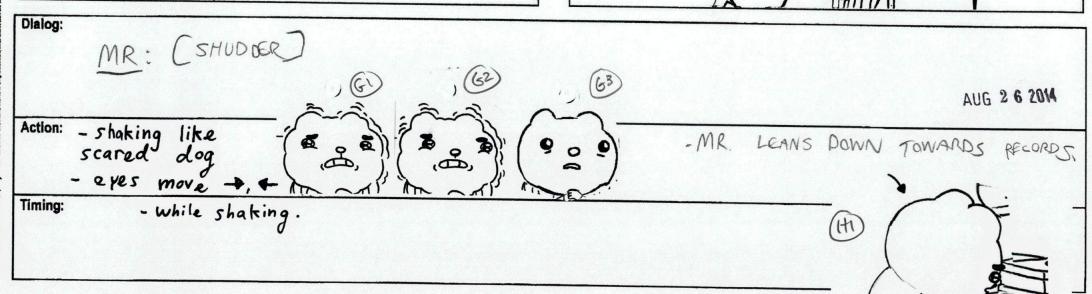
Production:

5 02







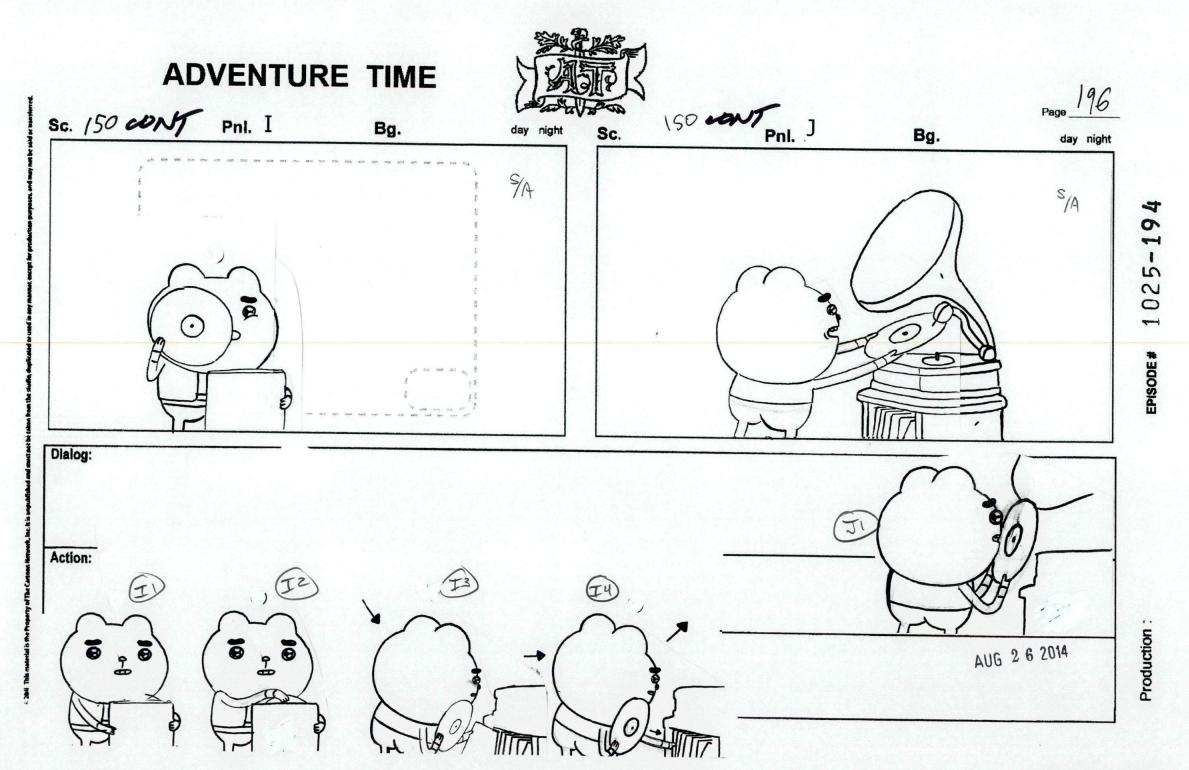


Production:

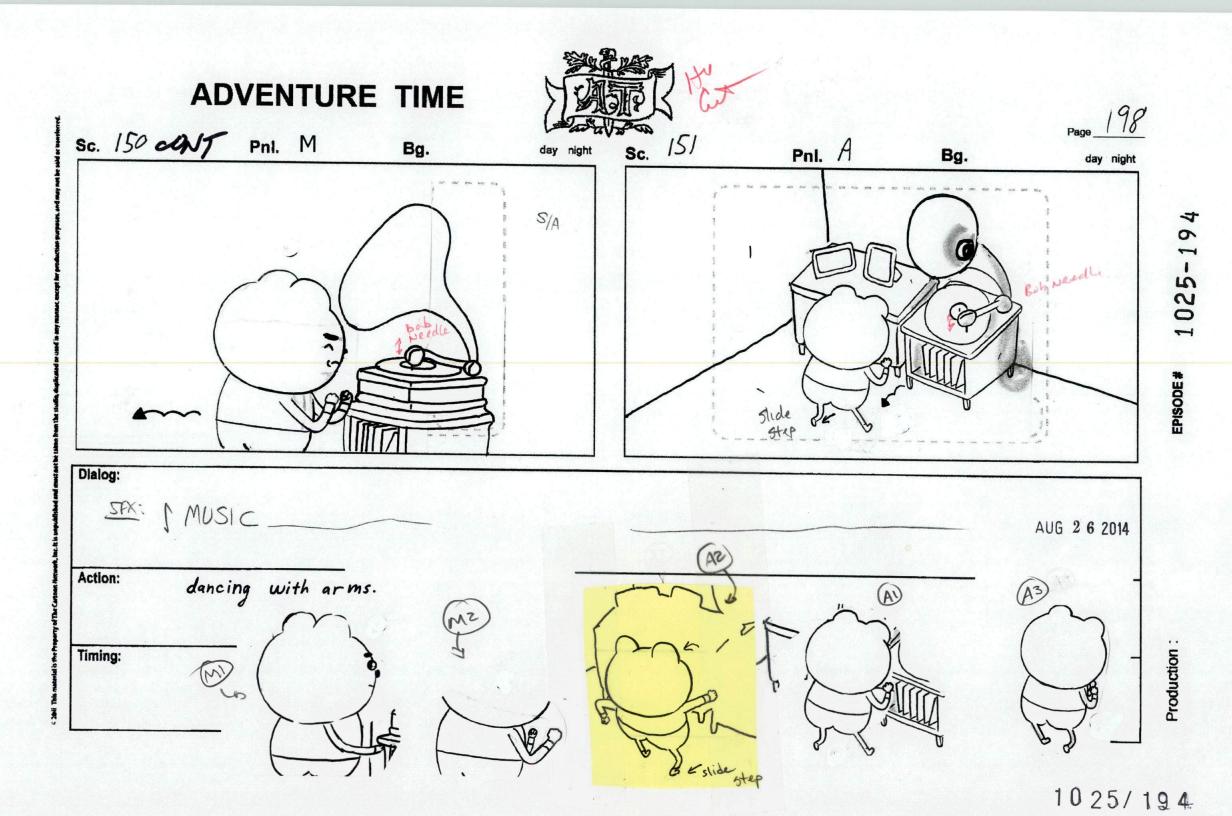
5-1

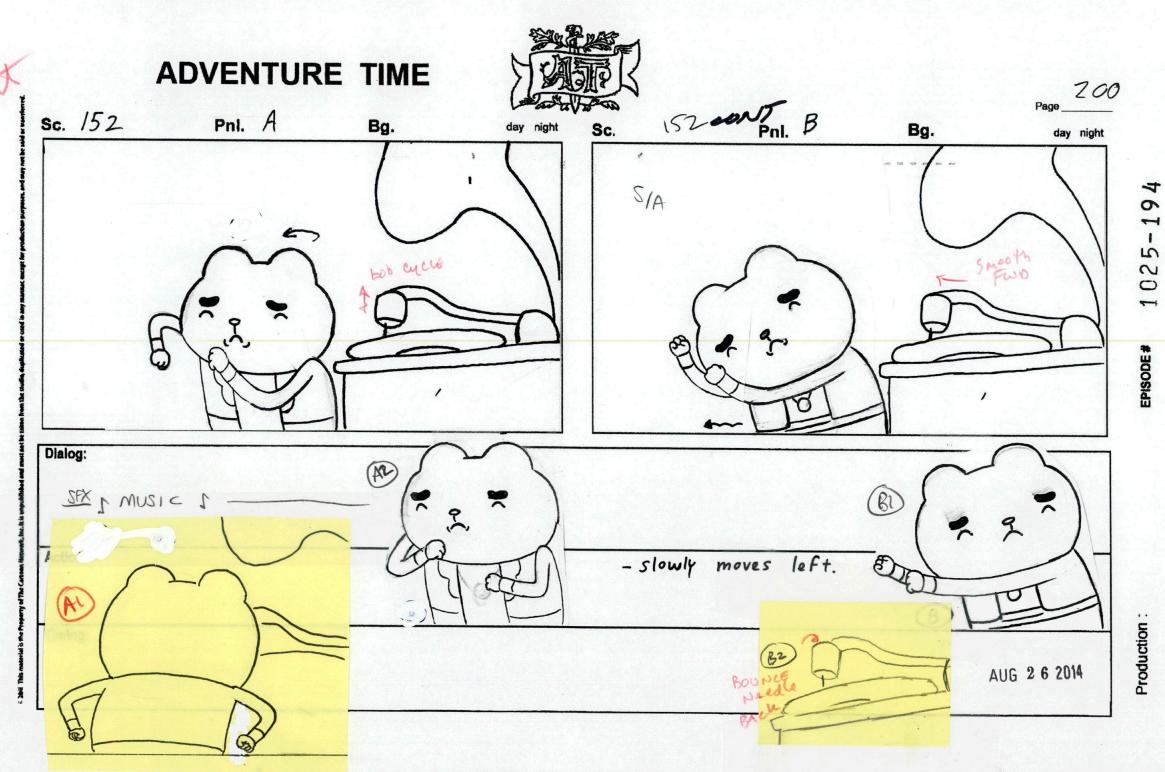
02

1025/+04



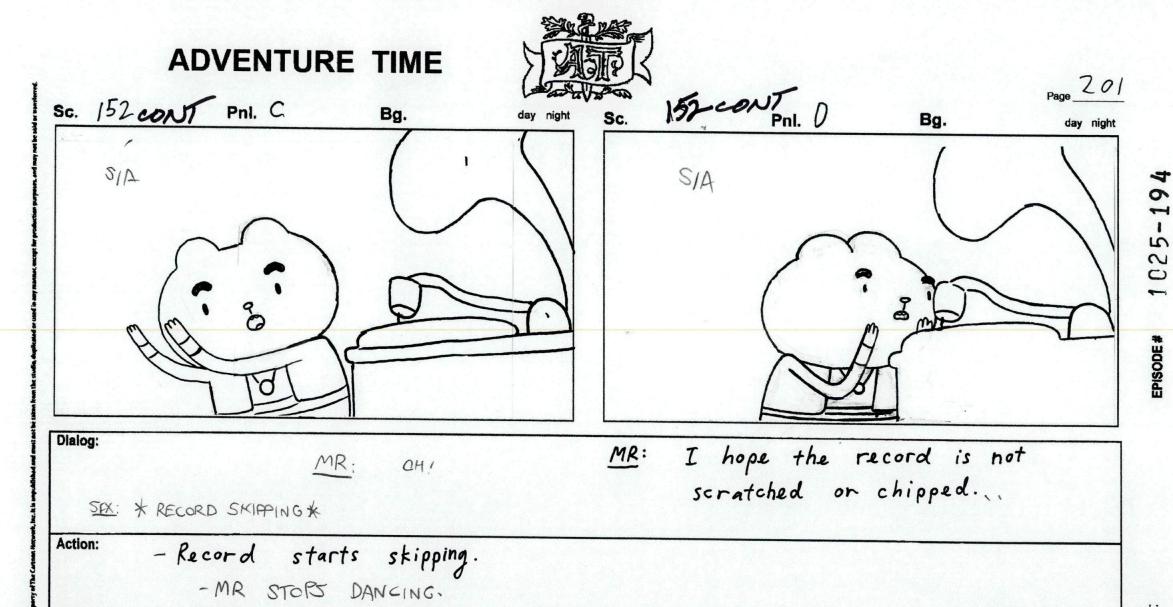
	VENTUR	E TIME				197
Sc. 150 cont	Pnl. K	Bg.	day night	Sc. 150 and Pol. L	Bg.	Page / //
			S/A		* OF THE STATE OF	SIA
<u></u>	5)
Dialog:			Zex:	DID TIME MUSIC 1 ->		
Action:					-	
Timing:					AUG	2 6 2014 E





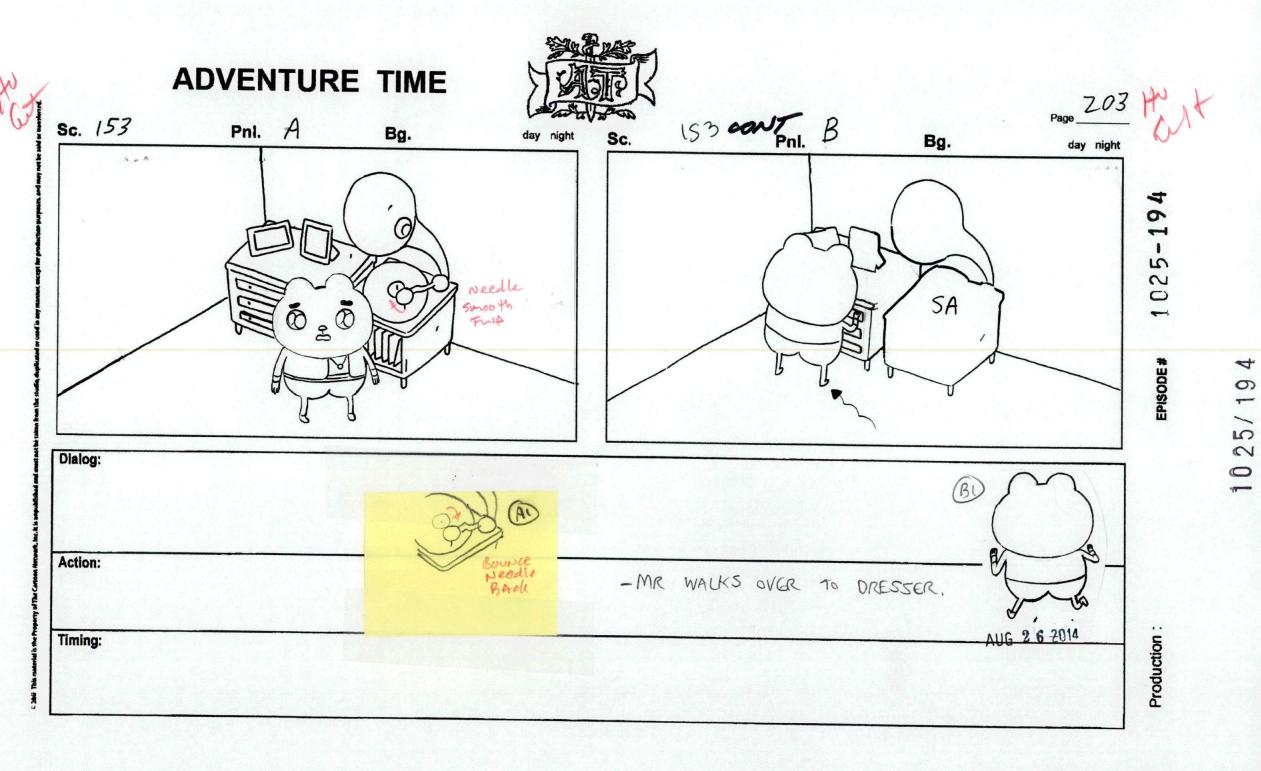
10.25/194

Timing:



AUG 2 6 2014

ADVENTURE TIME	TABLE !		Page 202
Sc. 152 OONT Pnl. E Bg.	day night Sc.	152 cont F	Bg. day night
SIA		SIA	
e ge		ر الله الله الله الله الله الله الله الل	
AIM			
Dialog: M: Chip?	<u>M</u> :	ice cream?!	
Action:			
Timing:			AUG 2 6 2014





Page 204 154 Pnl. B A Sc. 154 Pnl. Bg. Bg. day night SA/next 1

Dialog:		
		•
Action:	-MR opens drawer.	
Timing:		

Production:

1025-194

EPISODE#

1025/194

AUG 2 6 2014

Bg.



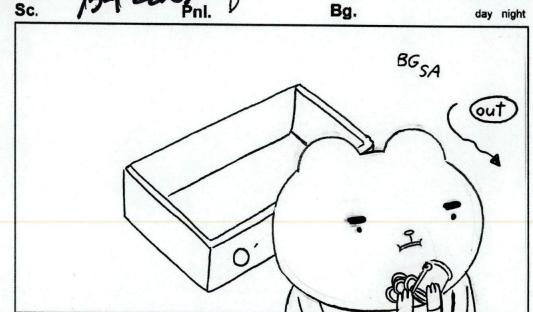
154 con 5 0

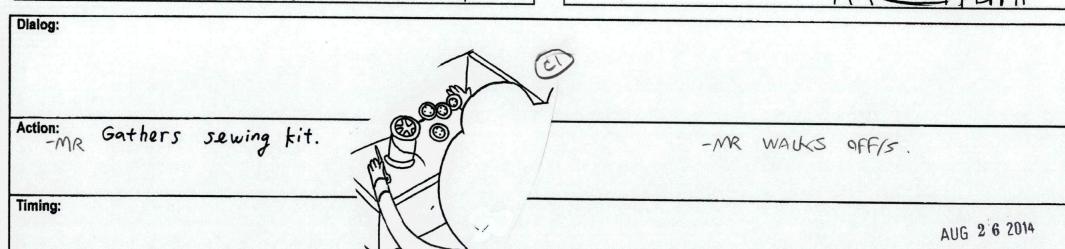
-194

025

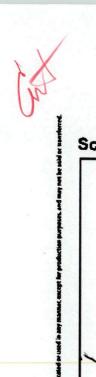
EPISODE#

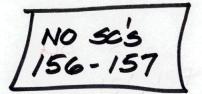
Sc. 154 000 Pnl. C BGSA





Production:





Page 706 No PGS 207-209 Sc. 155 Pnl. A Bg. Pnl. Bg.

Dialog: Action: - SITS AT NOOK! Timing: AUG 2 6 2014

Production:

1025-194

EPISODE#





210

Sc. 158 Pnl. A Bg. **(2)**

158 cont Pnl. B Bg. day night 0 9 SA

Dialog: Action: -MR. STARES AT CHIPS + ICE CREAM PUPPETS. Timing: Al AUG 2 6 2014

Production:

194

5

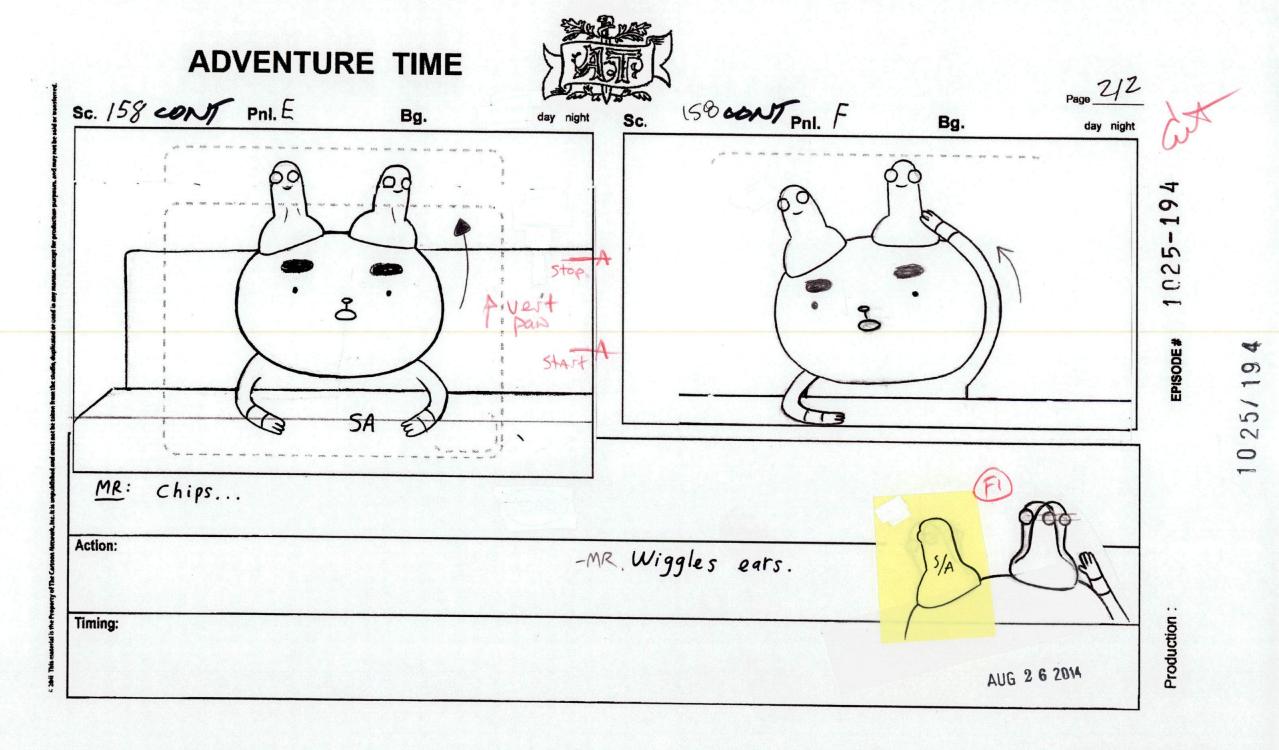
102

EPISODE #

EPISODE#

Sc. 158 cont	OVENTURE	TIME Bg.	day night	Sc. 158	CONTPul.	Bg.	Pageday_night
	B 2 SA				Co.o.	SA	
Dialog: Action:	M.R ON	I. PUTS SOCKS I HEAD					DZ.
Timing:							AUG 2 6 2014

Production:

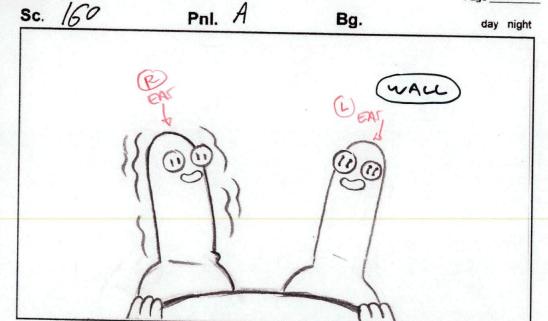






213 Page

Sc. /59 Pnl. A Bg. day night



Dialog:

C: CHIPS CHIPS CHIPS

M: (ols) Chips chips!

IC: ICE CREECEAM

Action:

Nonstop jabbering from chip + ice cream.

Finn twitching t trying to ignore.

Aug 2 6 2014

Timing:

Production:

025

1025/101

C NAME THE ASSESSMENT

025

EPISODE#

Production:

ADVENTURE TIME Sc. 160 CONT Pol. B Sc. 160 cont Pol. Bg. day night vest pan Dialog: chip, chip, ice cream!, ice cream!. M: (0/5) Action: - FAST PAN DOWN TO MR'S FACE. Timing:

Hush!

AUG 2 6 2014

Production:

1025-

EPISODE #

1025/194

10 25/194

AUG 2 6 2014

215

day night

Timing:

ADVENTURE TIME



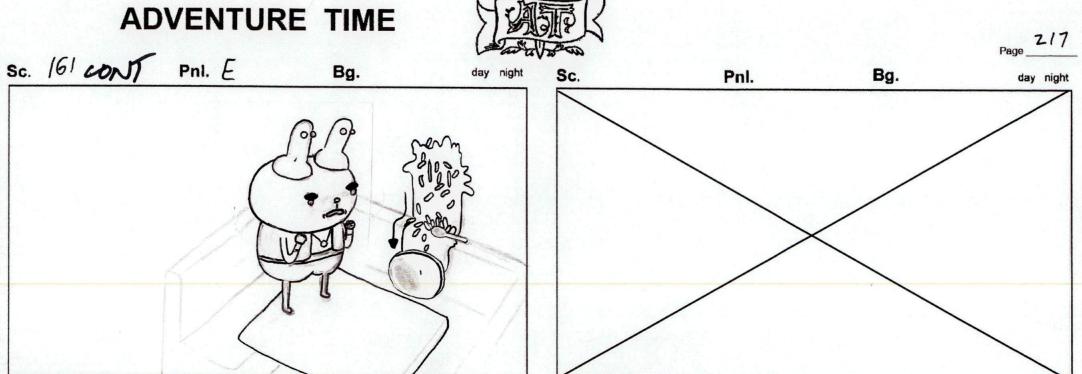
Page 216 Sc. 161 cont Pni. C uel cont Pnl. D Bg. day night Dialog: SFX: * SPLAT /* Action: -M.R. KICKS PLATE -PLATE SPLATS AGAINST WALL. AUG 2 6 2014

Production:

025

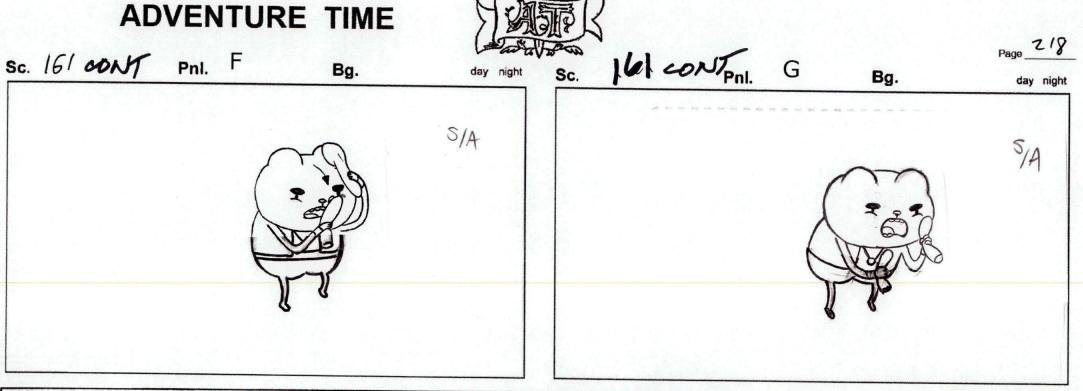
EPISODE#

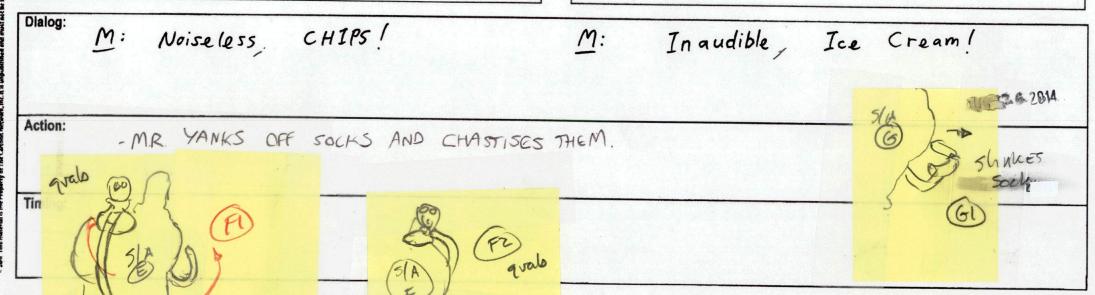
EPISODE #



		AUG 2 6 2014
Action:		

Production:





Production:

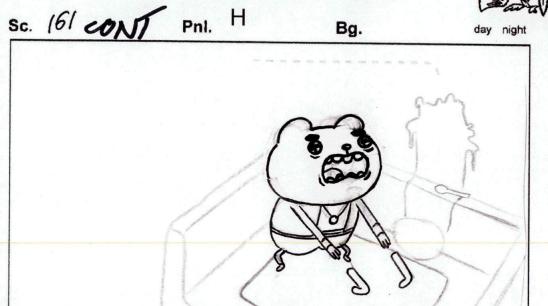
025-194

EPISODE #

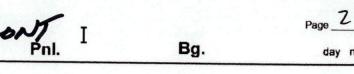
Action:

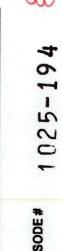
Timing:

ADVENTURE TIME



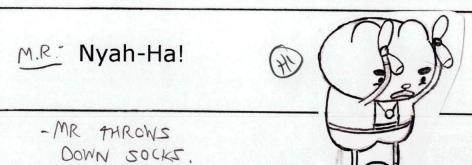












-M.R. throws socks to ground. - M.R. crying.

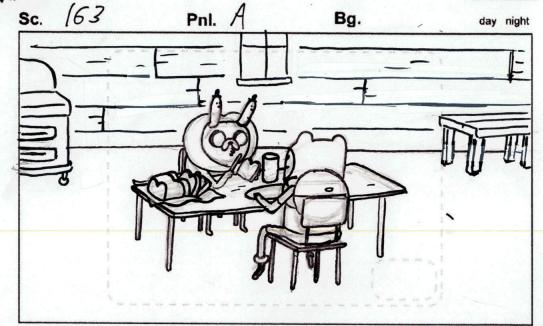
AUG 2 6 2014

1025-19

ADVENTURE TIME



Sc. 162 Pnl. A Bg. day night



Dialog:

C + I: chips chips chips chip CHIPS CHIPS chips chips chips chips chips chips chips ice cream in intense conversation through sandwich scene.

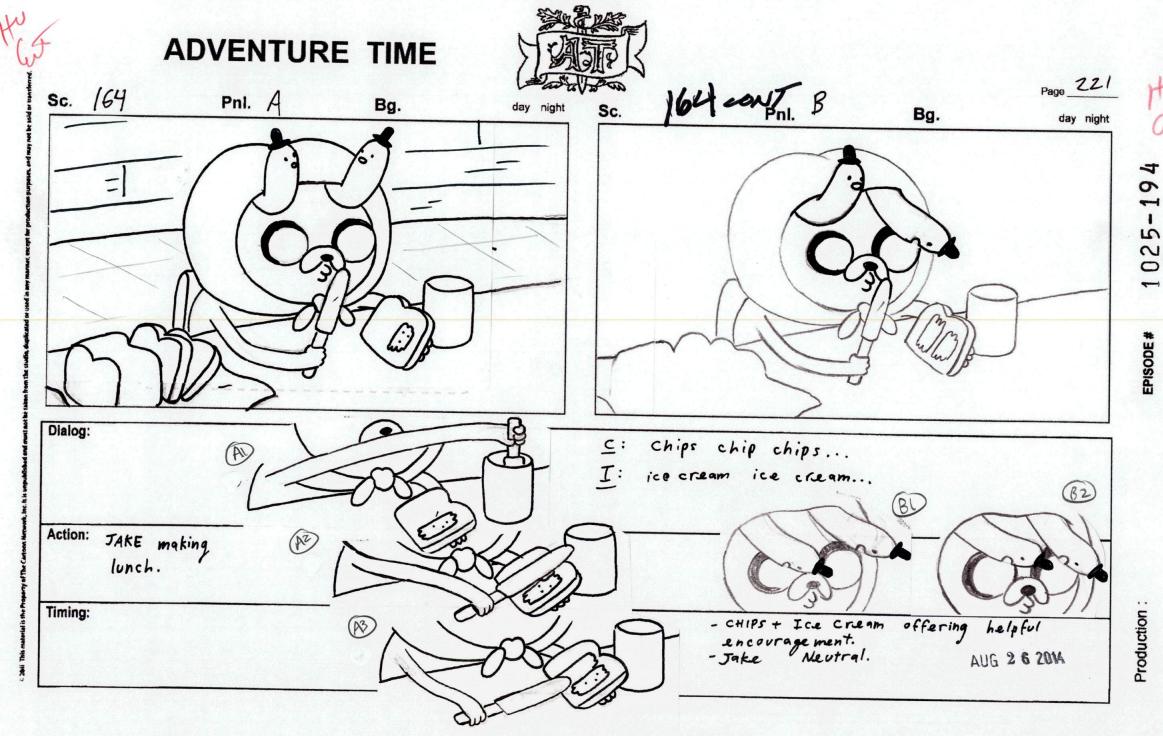
- JAKE unpreturbed not bummed out. AUG 2 6 2014

Timing:

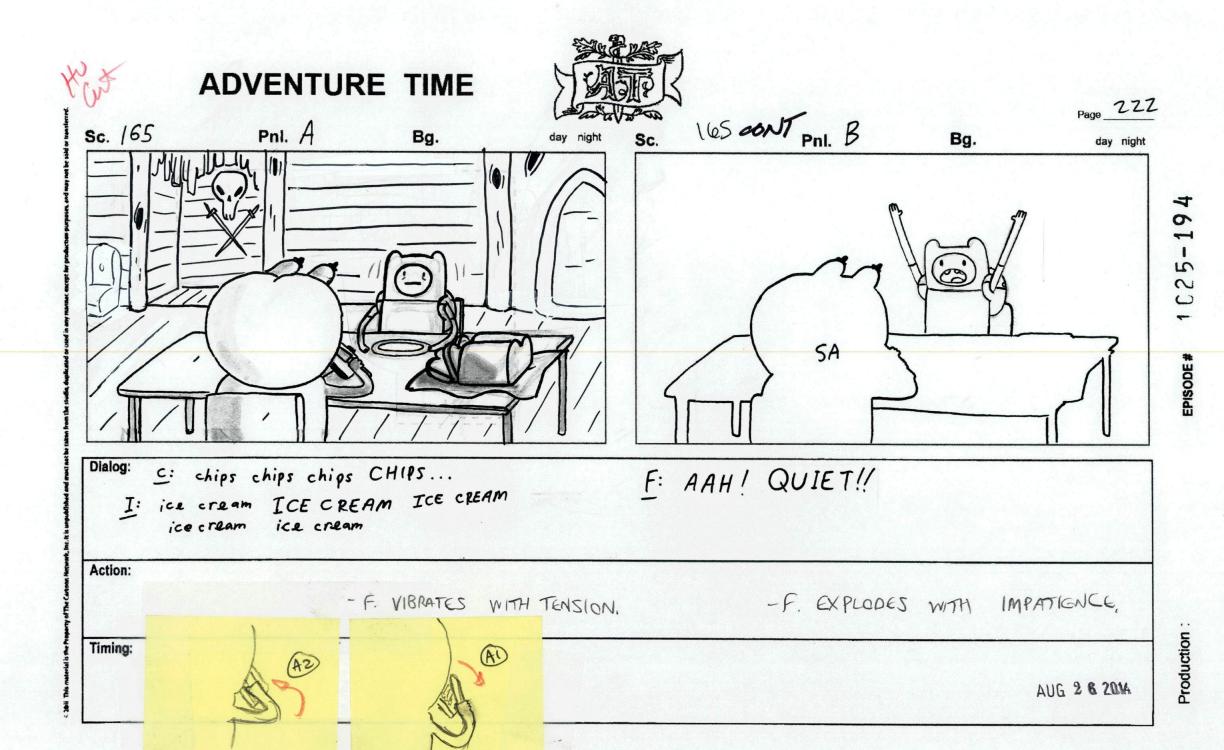
C 2011 This material

1025/194

220

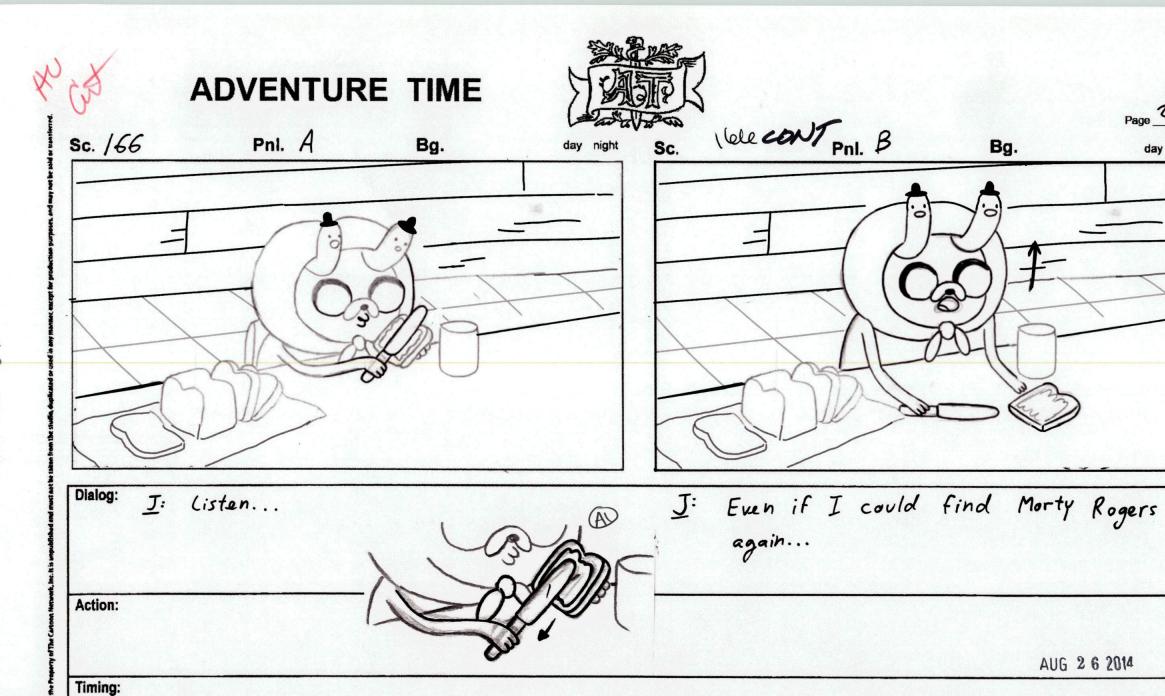


1025/194



	ADVENTU	RE TIME		PR .			Page_223
Sc.	Pnl.	Bg.	day night	sc. 165 cont	e _{nl.} C	Bg.	day night
					~ · (
					1		7
					2		
Pialog:			F: I t Chips	hought I could and Ice Cream	just ignore	them but	I can't!!!
						SLAM! *	
Action:				(F. STAM	S TABLE.	
: - I				~	-> PP	(cz) A	UG 2 6 2014
liming:) - (de		
					- h		

1025-194



Production:

1025/194

Page 224

day night

Page 225

Sc. 166 CONT Pnl. C ALL ATMS UP (C)

ADVENTURE TIME

Leve cont Pol. D Bg. day night

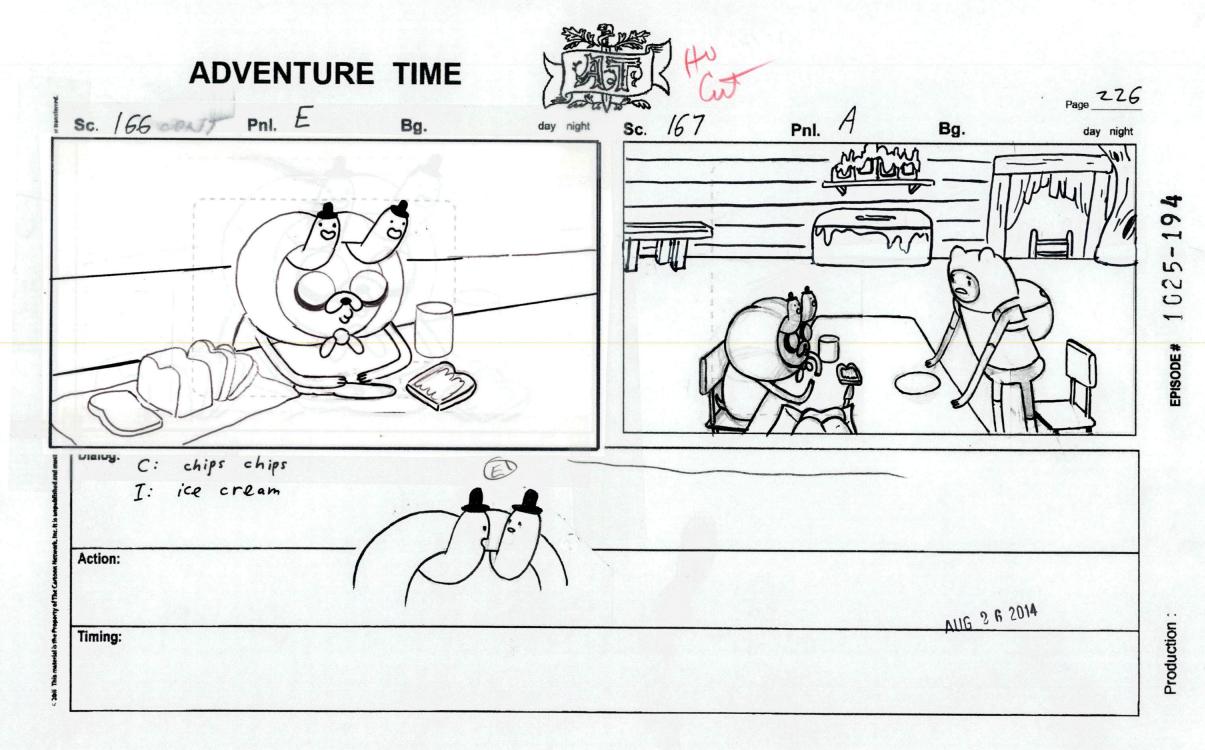
I don't know how to get these J: Or even if they want to... things to go back to him. Dialog: J:

ALIG 2 6 2014

Timing:

Action:

Production:

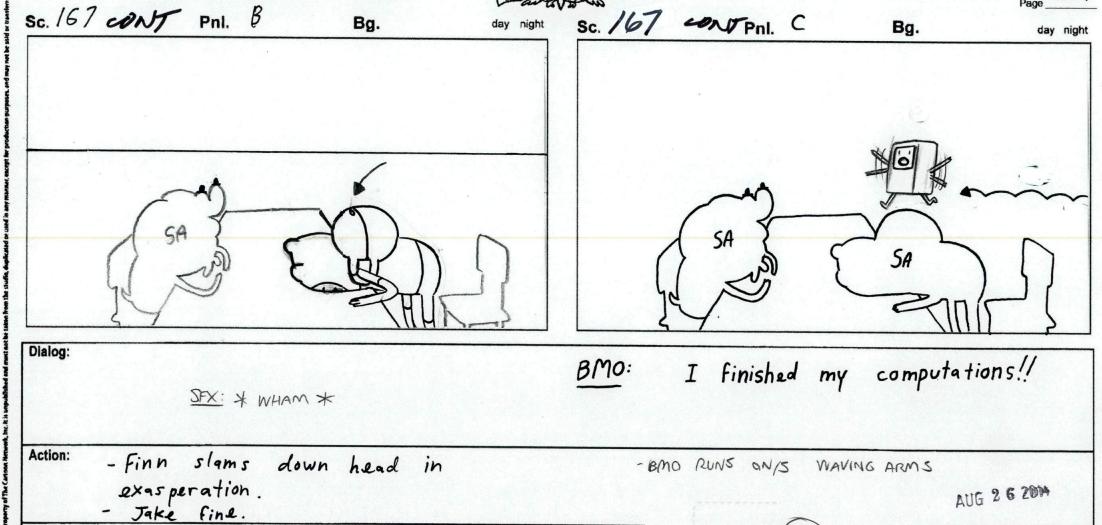


Timing:

ADVENTURE TIME



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Production:

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EPISODE#

Timing:

ADVENTURE TIME



Page _ 728 Sc. 167 CONT Pnl. D 168 Bg. Pnl. A Bg. day night hop bob step 6 10 Dialog: As I thought, it's a real language they're speaking. Based on intonations! BMO: BMO: Action: HITS BACK OF AGAINST PALM 2 6 2014

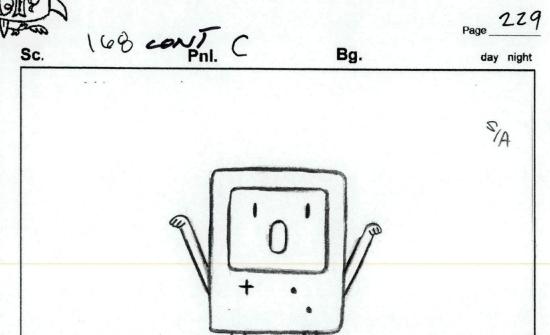
Production:

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ADVENTURE TIME Sc. 168 CONT Pnl. B Bg.





		SA
	P +	
ilog: BMO	Chips? Chips chips	-1:

		_
MO:	ice	cream?
110.	105	CIZUMI,

Action:

Aug 2 6 2014

Timing:

Production:

1025-194

EPISODE #

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	r:	1
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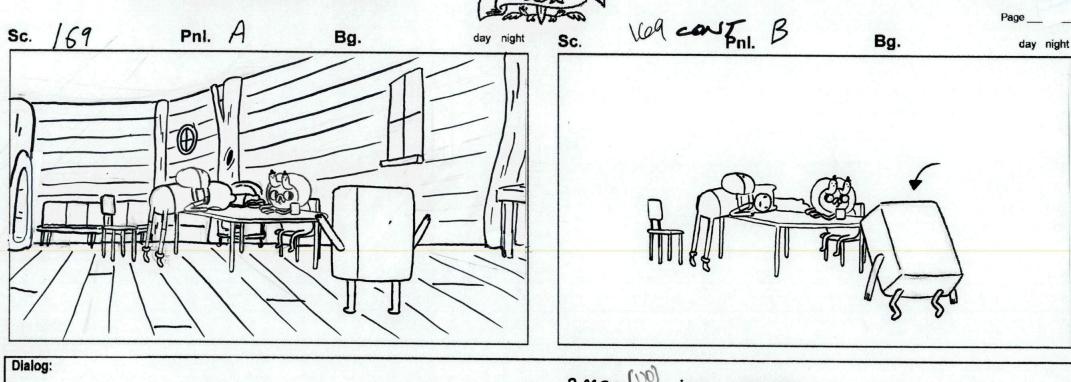
230

5-

102

EPISODE #

1025/194



	BMO: (VD) ice cream		
1			
Action:			
Timing:	AUG 2 6 2014		

Production:



Sc. 170

(TOUE

ADVENTURE TIME

Bg.

Pnl. A



Page 23/ 170 control B Bg. day night SIA

Dialog:	IC: Ice Cream
	C: chips
Action:	chips + ice cream perk up.
	AUG 2 6 2014

Production:

025-

EPISODE#

	190.3	-0,	<u> </u>	
THE SECTION ASSESSMENT				



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EPISODE #

1025/194

170 COAT POIL C 171 Bg. Pnl. A Bg.

Dialog:		2.4.0014
Action:	listening + nodding.	AUG 2 6 2014
	(AU)	(A2)

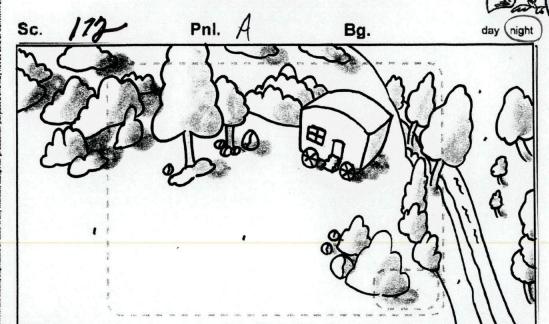
Timing:

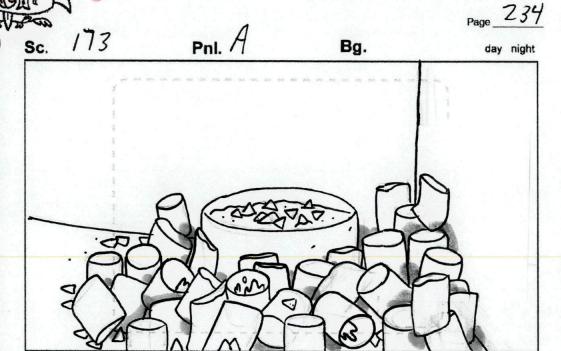
	ADVENTUR	RE TIME	Page_	732 / tu
Sc.	Pnl.	Bg.	day night Sc. 171A Pnl. A Bg. day	night WIPPOST
				1025-194
				102
				EPISODE#
Dialog:			BMO: I know what we have to do!	1025/
Action:				
Timing:			AUS 2 6 2014	Production :

1025-194

ADVENTURE TIME







Dialog:

Action: _MR'S WAGON, NIGHT:

-Bathtub filled with chips + ice cream.

- surrounded by empty chip bags and empty ice cream cartons.

Timing:

H)	6
(W
	sterred.



Page 235 Sc. 174 CONT Pol. B Bg.

Sc.	114	Pnl. A	Bg.	day night
	and con	and the part tops tops the cold top of the cold	WALL	9 8
·.				3

) Îm	
1			
	NB.		
	C. C.		

Dialog:		
Action:	-Morty surfaces.	AUG 2 6 2014
Timing:		Acc

1025-194



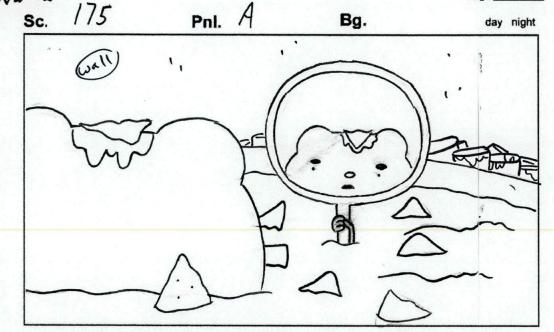
Page 236

5-

102

EPISODE #

Sc. 174 conf Pnl. C Bg. day night



MR: How many years did I search for the rube to take my burden?

MR: Now I'm Finally Free...

Action: - Hand mirror surfaces.

AUG 2 6 2014

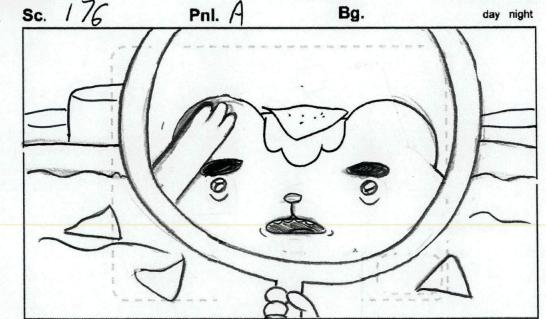
Timing:



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025-194

Sc. 175 cont Pnl. B Bg. day night



Dialog: M: What's wrong with me?

M: YOU two brought me nothing but pain... And I can't stop

thinking of you.

Action: -MR. Looking at his normal ears.

-MR. TOUCHES EAR.

AUG 2 6 2014

Timing:

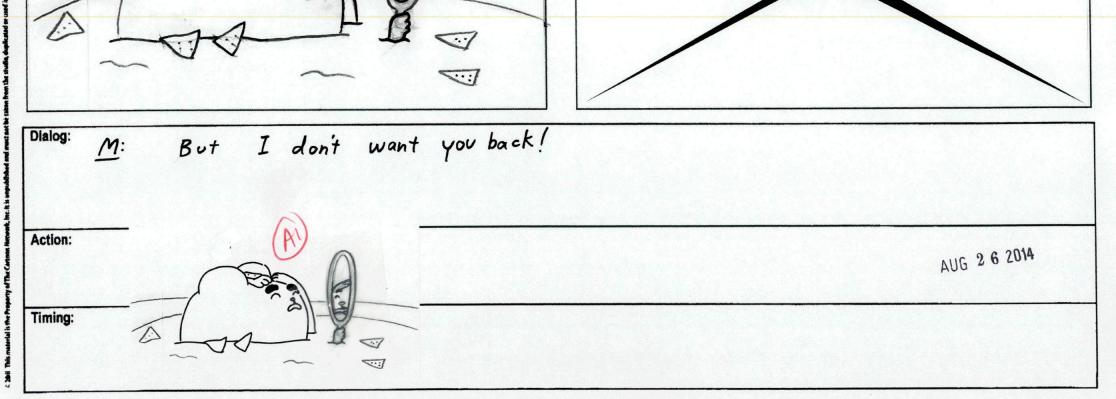
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Production:









Production:

1025-194

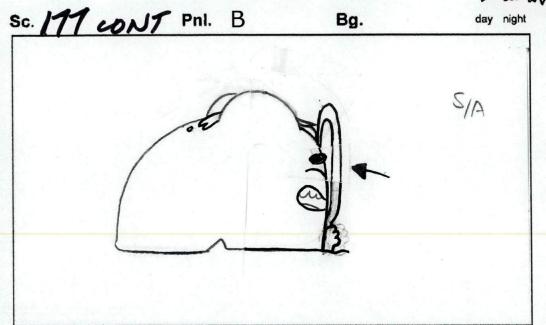
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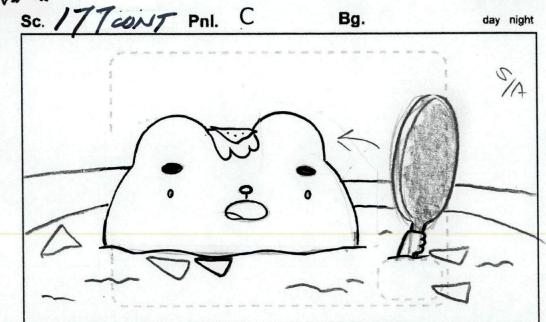
1025-194

ADVENTURE TIME



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Dialog:	M: I don't want you!	M: What's that?	
	C+IC: [DISTANT SINGING]		
Action:	- MR SMASHES FACE AGAINST MIRROR.		AUG 2 6 2014
Timing:			

ADVENTURE TIME 240 177 CONT Pol. D Bg. Bg. Dialog: Do you hear that? C+IC: [DISTANT SINGING] (E) Action: - MR TURNS BACK TOWARDS MIRROR - TRUCK OUT. AUG 2 6 2014 Timing:

025-194

EPISODE#

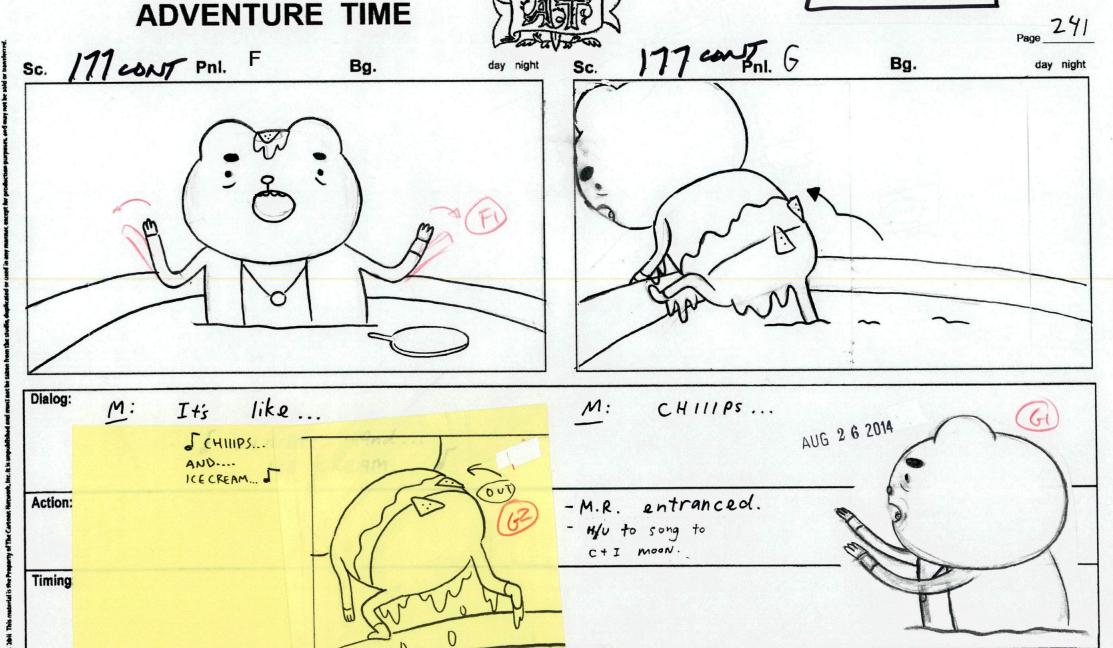
Production:

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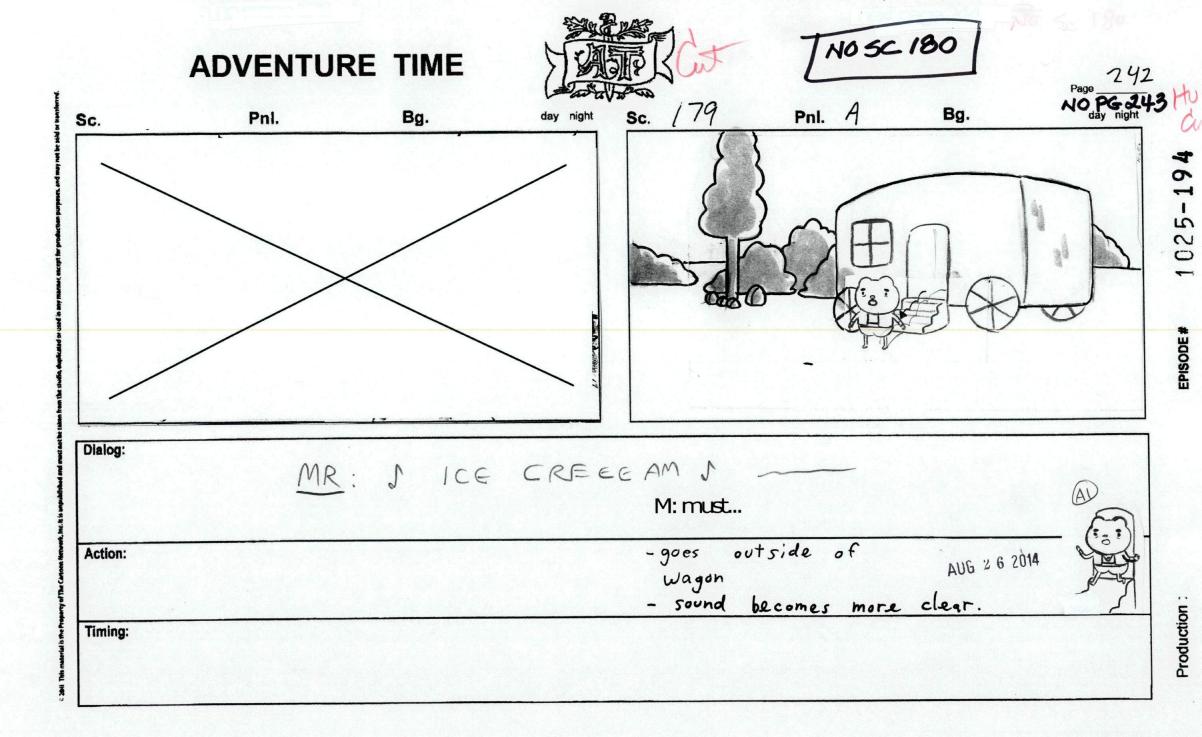
EPISODE#

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ADVENTURE TIME



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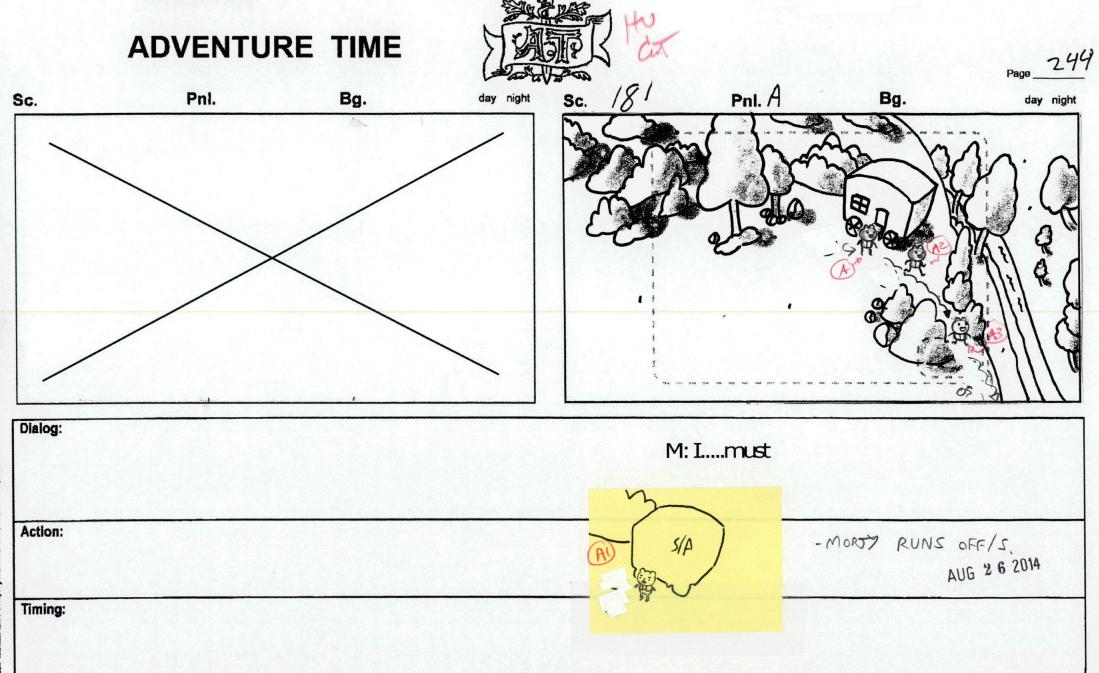


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ADVENTURE TIME

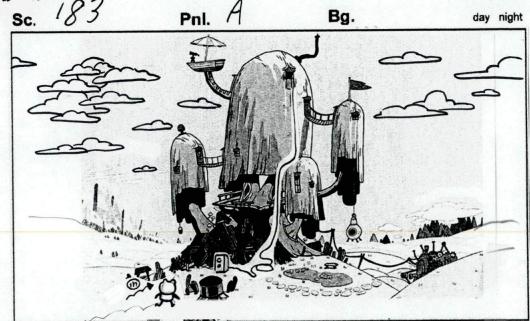


Page 245 dis

1025-194

1025/194

Sc. 182 Pnl. A Bg. day night



Dialog:	C+1.C.: * SONG CONTINUES		
Action:	- Song EMANATING FROM SPEAKCR	-M.R. RUNS ONS.	AUG 2 6 2014
Timing:		A had	

1025/194



5-

02

EPISODE #

Production:



sc. 184

ADVENTURE TIME

Bg.

Pnl. A



246 Pnl. A Bg.

Dialog: C+1C: 150NG Morty Rogers Steathily approaches and peers through window. Action: continues. - Singing AUG 2 6 2014 (AI) Timing:

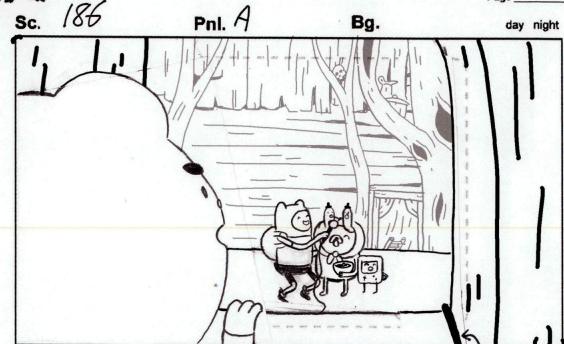


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EPISODE#

185 CONT PNI. B Bg.



Dialog: C+IC: 1 SINGING 1 F+J+BMO 1 SING 1

Action:

Finn + Jake + Bmo singing along to Chips + Ice Cream singing.

Timing:

AUG : 8 cur.

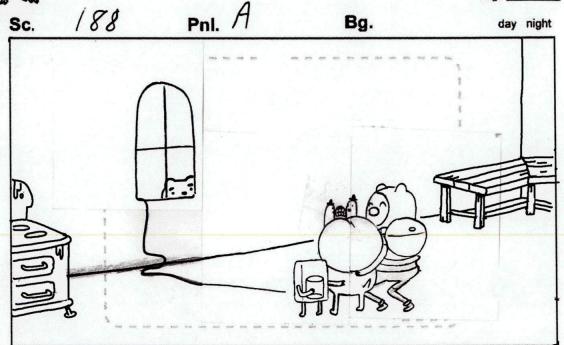
1025-194

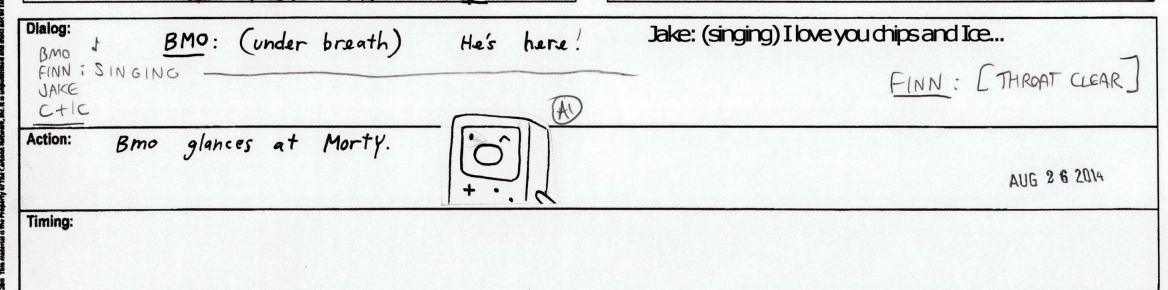
ADVENTURE TIME



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Sc. Pnl. A Bg. day night

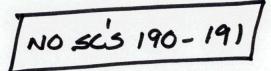




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ADVENTURE TIME





Sc. 187 Pnl. A Bg. day night Sc. Pnl. Bg. day night

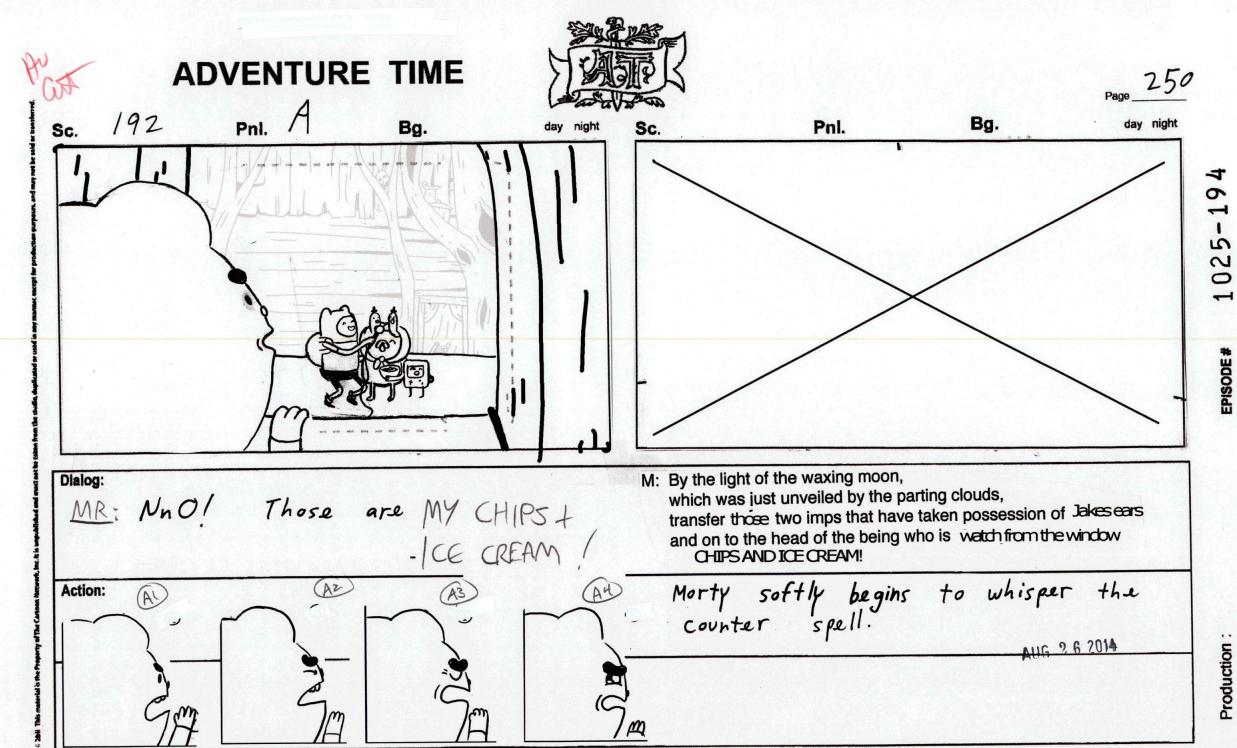
<u>J</u> :		Creat	m;		
	I	Creat	You	never	Leave

Action:

1025/194

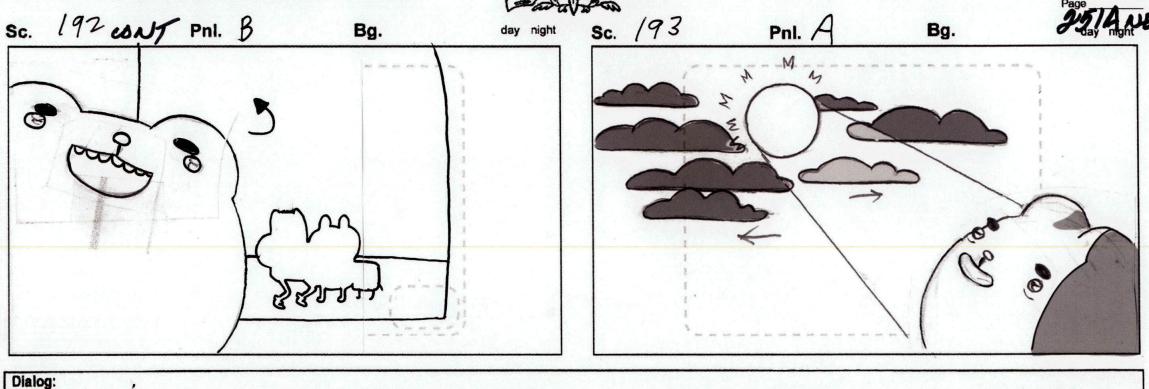
Timing:

AUG 2 6 7



1025/194





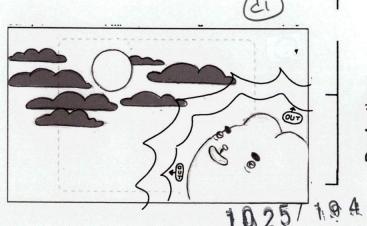
Dialog:		
		- CLOUDS PART, MOONLIGHT STREAMS FORTH
Action:	Morty glances back at moon.	STREAMS FORTH,
Timing:		

EPISODE# 1025/194



Sc. 193 cont Pnl. B Sc. 193 cont Pnl. C Bg. Bg. EPISODE # Dialog: AUG 9 & 2014 Action:

FADES OFF. Timing:

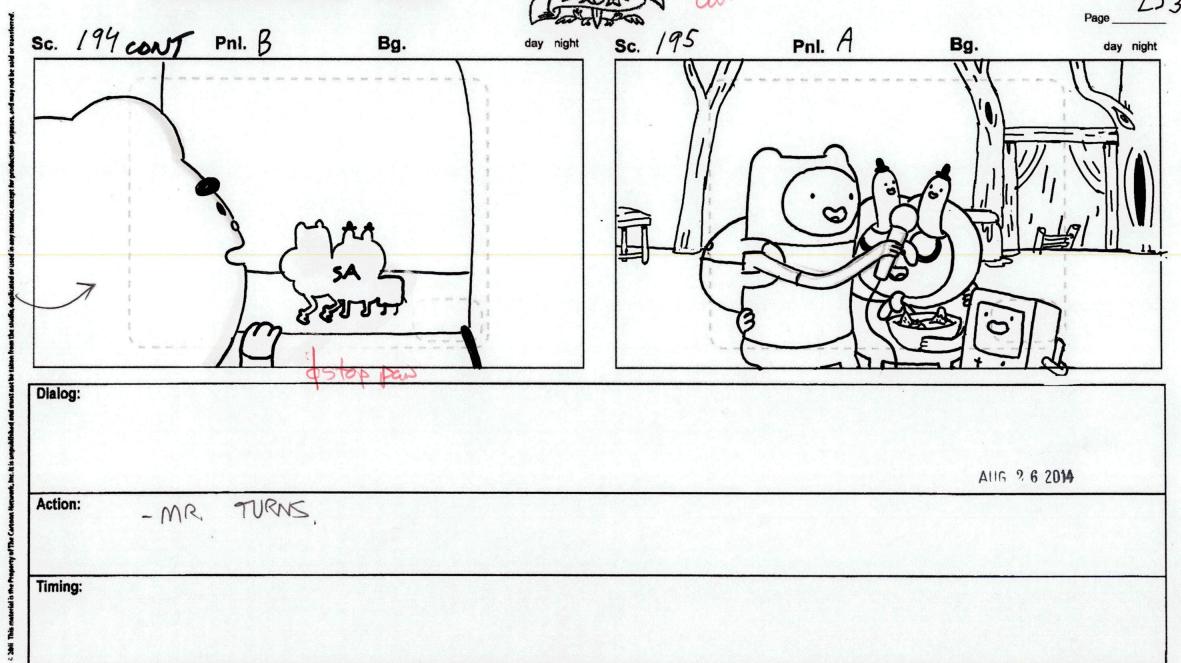


Production:



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1025/194

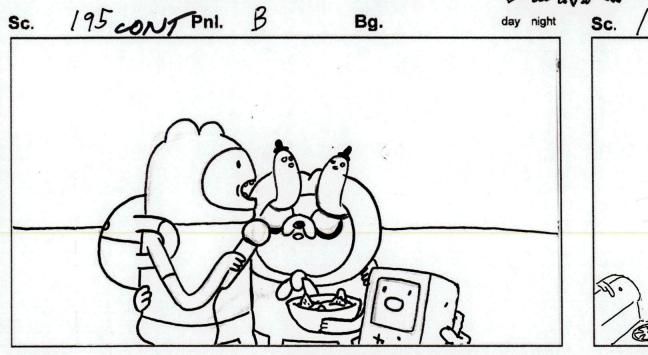


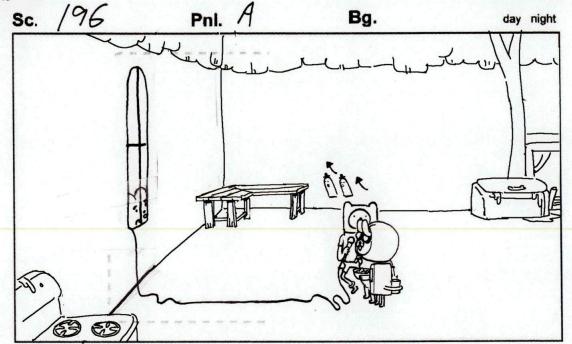
EPISODE#

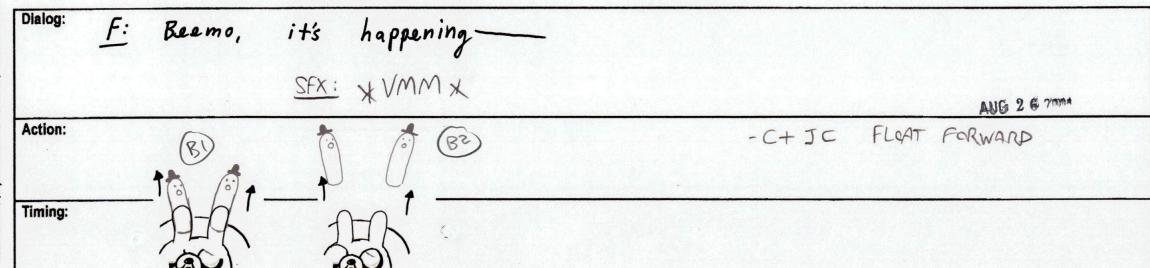
ADVENTURE TIME



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Dialog:

Timing:

025-

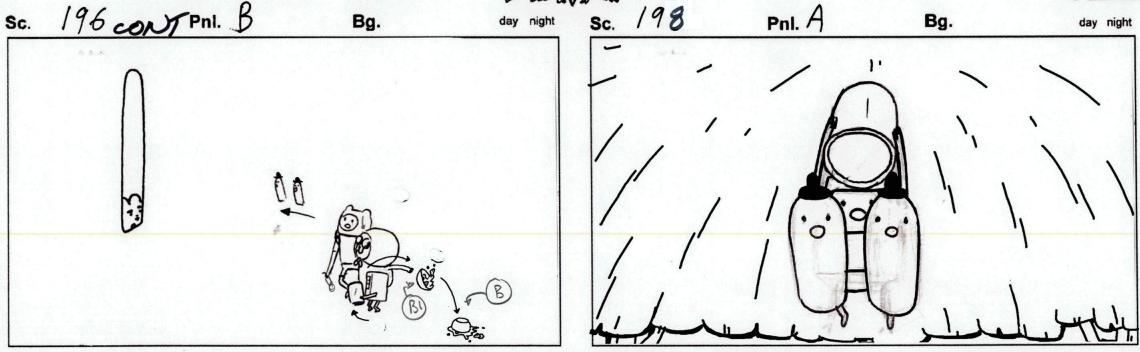
EPISODE#

NO 5C 197

ADVENTURE TIME



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Action: - BMD PULLS MASON JAR FROM BEHIND HIS BACK

- JAKE THROWS HIS BOWL OF CHIPS & ICECREAM ON THE GROUND
- JAKE GRABS BMO W/ JAR.
- J. THROWS BMD INTO THE AIR W/ JAR.

AUG 2 6 2014

5M B 63

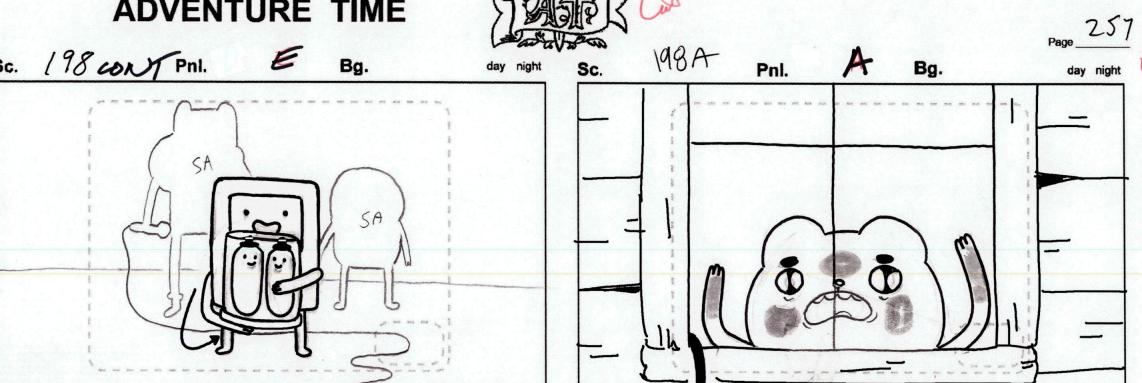
	NTURE TIME		Z		2 <i>56</i>
Sc. 198 CONT Pol.	Bg.	day night Sc	. 19 cont Pol. C	Bg.	day night
4	0000			vert	E# 1625-194
Dialog:					# EPISODE #
Action:		CHES C+ I.C.			
Timing:	F	- PAN W/ACTION		AUG 2 6 2	4
					1025/194

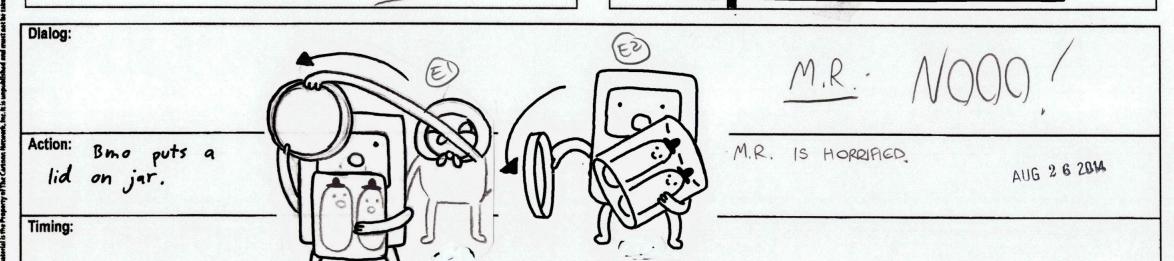
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EPISODE #

ADVENTURE TIME







199 content B

Bg.

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1625-194

EPISODE#

1025/194

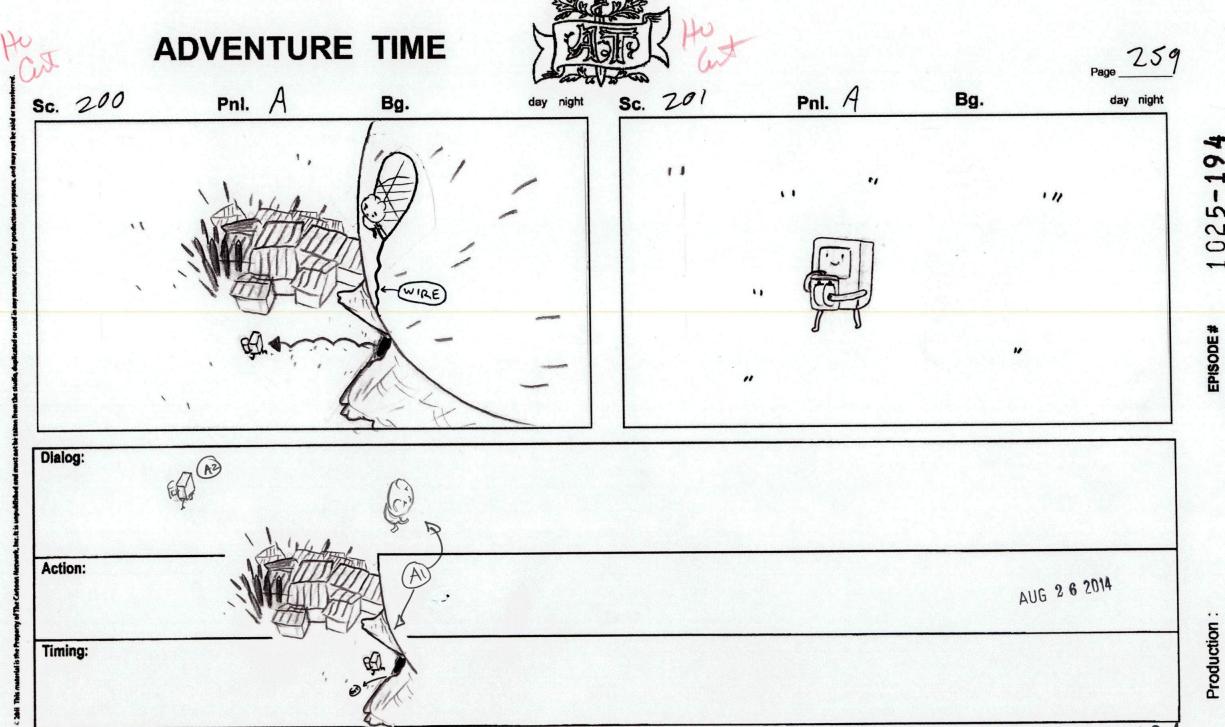
Production:

B6 SIA

MR: and Ice Cream!

- BMO RUNS OFFIS

AUG 2 6 2014



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25/194

EPISODE#



Page 260

Sc. 201 CON Pnl. B Bg.	day night Sc.	e CONTPOL.	Bg.	day night
ay anomae, carept for production purposes, and may not be associated by the production of th				1025-194
And the state of t				is)
Dialog: BMO: FREE!	M	1 <u>r</u> : N000./	(

-MR. RUNS ON/S. Action: AUG 2 6 2011 Timing:

Production:

EPISODE#

1025/.194

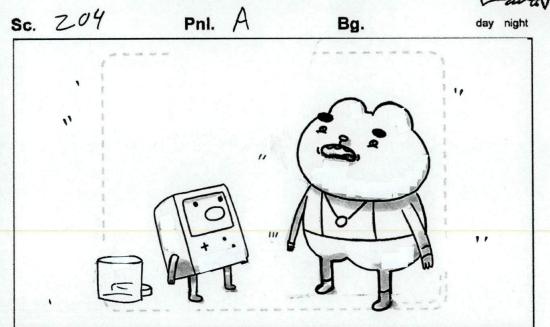
Timing:

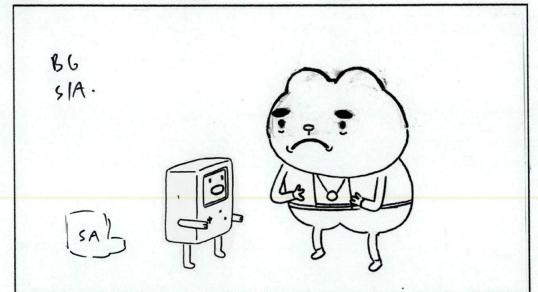
ADVENTURE TIME



204 CANT B

Bg. day night





Dialog:	<u>M</u> :	Whats	going	on?	
Action:					

BMO:	Chips +	Ice	Cream	wanted	to	be
	free.	They	told	ml.		

AUG 2 6 2014

Production:

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EPISODE #

EPISODE#

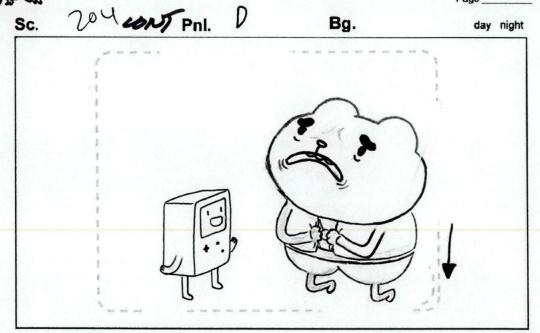
Production:

ADVENTURE TIME



267 A

Sc. 204 conf Pnl. Bg. day night



Dialog:	3MO: But they could only be released if I interrupted the transferrance ritual	MR: FREE?
Action:		AUG 2 6 2014
Timing:		





Page 268 No post69 rus carpini. B Sc. 205 Pnl. A Bg. Bg. 1025-194

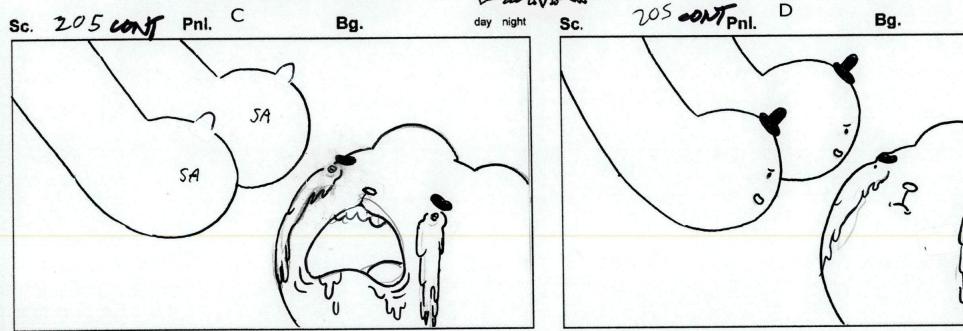
Dialog:	MR: A. C.TH.	M: I am s you dudes	sorry for keeping as my prisoners.
Action:		The Table of the State of the S	AUG 2 6 2014
Timing:			

1025/194

Production:



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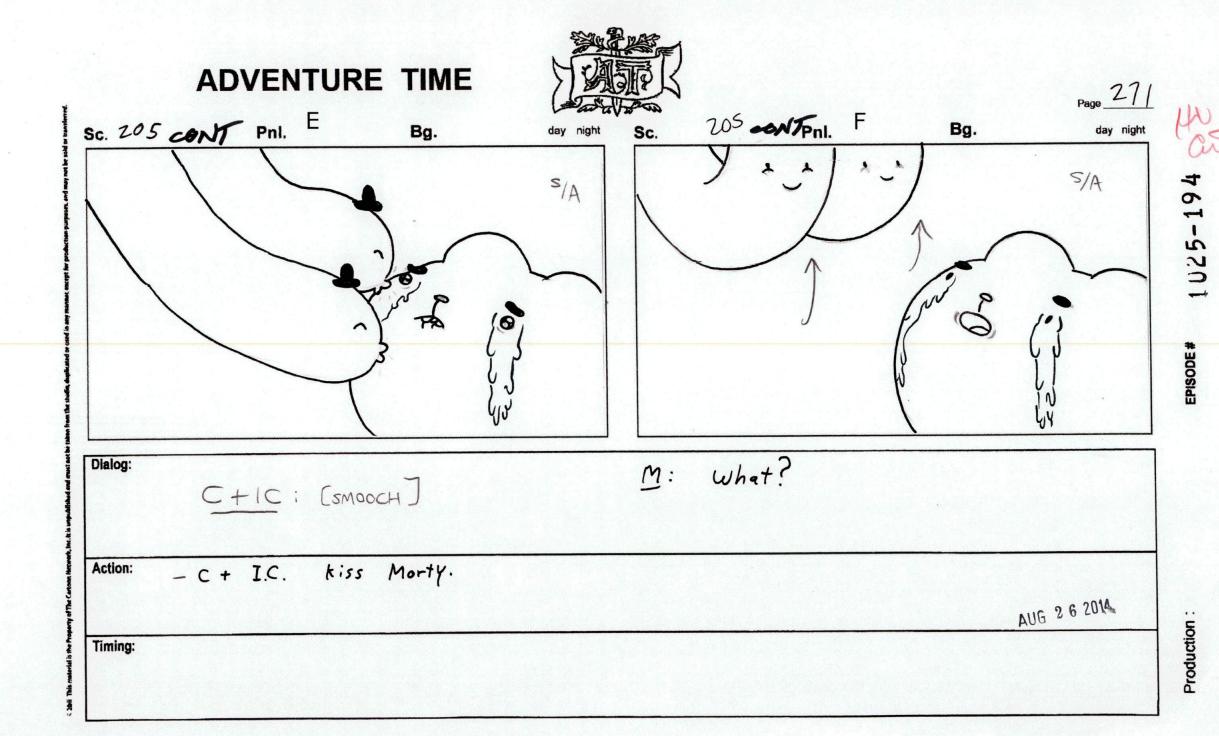


Sc.	103 201/Pnl.	Bg.	day night
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_ \		000	
	9/	2.2	1.7
		<i>II</i> .	y s
	(73
			40

Dialog: M: But What am I going to do without you?	C: (tenderly) chipsI: (tenderly) ice cream
Action:	AUG 2 6 2014
Timing:	μου

Production:

1025-194



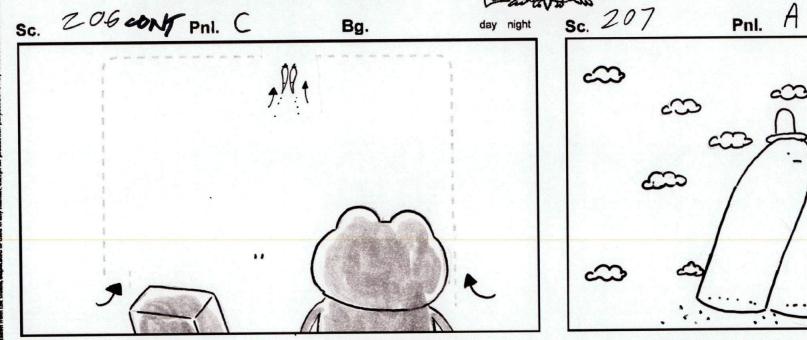
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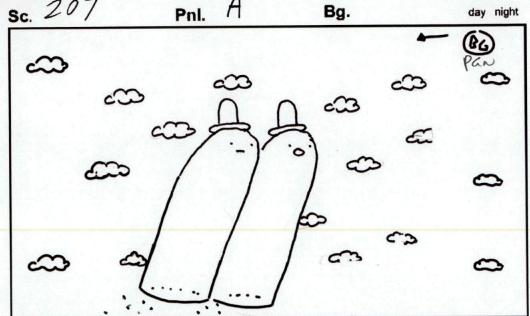
	ADVENTUR	E TIME		驱义			Page_2	72
Sc. 206	Pnl. A	Bg.	day night	Sc.	LOVE CENT Pol.	β Bg.	day n	
Dialog:				A Star	Pant SA			7
Action:					+C FLOAT IM		AUG 2 6 2014	
Timing:								

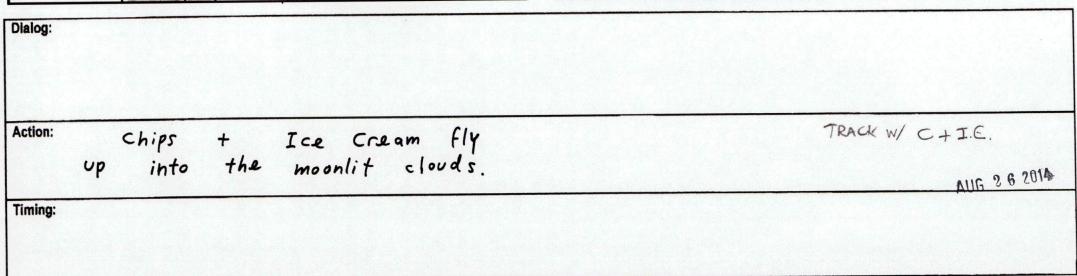


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Production:

ADVENTURE TIME 707 continue C Sc. ZOT CONT Pol. B Bg. day night Bg. BG SIA Pan 2 EPISODE # Dialog: CHIPS (OMGABIRD) AUG 2 6 2014 Action: Production: Pan Timing:

5-

102

ADVENTURE TIME 207 cant E Sc. 20700 Pnl. 0 Bg. Bg. Dialog: IC: (HOLY COW!) AUG 2 6 2014 Action: E -BIRD FLIES ONS. Timing:

Bg.

Sc. 207 CONT Pol. F



night Sc. Page 276

Page 276

Page 4 day night

Dialog:		
IC:	*KISS*	CHIPS: * KISS:*
Action:		(G)
Timing:		
		AUG 2 6 2014
		John John John John John John John John

1025/194

025-194

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25

ADVENTURE TIME Page 277 207 CONT Pol. I Sc. 207 CONS Pol. H Bg. Bg. Dialog: CHIPS: (SOFTLY) CHIPS ... (IT HAPPENED) (YEAH) Action: - CHI.C. CLOSE THEIR EYES. -BIRD FLIES OFF/S. Timing:

1025/194

Production: